

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

**B.Tech – R21 COURSE STRUCTURE
(Applicable from the batch admitted during 2021-22 and onwards)**

Department of Computer Science & Engineering (IoT)

I-Year I–Semester						
S. No.	Subject Code	Subject	Hours Per Week			Credits
			L	T	P	
1	21MA101BS	Linear Algebra and Calculus	3	1	0	4
2	21PH101BS	Applied Physics	3	1	0	4
3	21CS101ES	Programming for Problem Solving	3	0	0	4
4	21ME103ES	Engineering Graphics	1	0	4	4
5	21PH102BS	Applied Physics Lab	0	0	3	1.5
6	21CS102ES	Programming for Problem Solving Lab	0	0	3	1.5
TOTAL			10	2	10	19
7	21MC101ES	Environmental Science	2	0	0	0

I-Year II–Semester						
S. No.	Subject Code	Subject	Hours Per Week			Credits
			L	T	P	
1	21MA202BS	Advanced Calculus	3	1	0	4
2	21CH201BS	Chemistry	3	1	0	4
3	21EE201ES	Basic Electrical Engineering	3	1	0	3
4	21ME202ES	Engineering Workshop	1	0	3	2.5
5	21EN201HS	English	2	0	0	2
6	21CH202BS	Engineering Chemistry Lab	0	0	3	1.5
7	21EN202HS	English Language and Communication Skills Lab	0	0	2	1
8	21EE202ES	Basic Electrical Engineering Lab	0	0	2	1
TOTAL			12	3	10	19

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II-Year I–Semester						
S. No.	Subject Code	Subject	Hours Per Week			Credits
			L	T	P	
1	21CS340PC	Discrete Mathematics	3	0	0	3
2	21CS315PC	Computer Networks	3	0	0	3
3	21CS317PC	Operating Systems	3	0	0	3
4	21MA307BS	Computer Oriented Statistical Methods	3	0	0	3
5	21CS320PC	Python Programming	3	0	0	3
6	21CS316PC	Computer Networks Lab	0	0	2	1
7	21CS318PC	Operating Systems Lab	0	0	2	1
8	21CS321PC	Python Programming Lab	0	0	2	1
9	21CS312PC	IT workshop Lab	0	0	3	1.5
10	21MA308BS	Aptitude and Critical Thinking Skills Practice	0	0	3	1.5
TOTAL			15	00	10	21
Mandatory Course (Non-Credit)						
11	21MC302	Gender Sensitization Lab	0	0	2	0

II-Year II–Semester						
S. No.	Subject Code	Subject	Hours Per Week			Credits
			L	T	P	
1	21CS428PC	Fundamentals of IoT	3	0	0	3
2	21CS411PC	Computer Organization and Architecture	3	0	0	3
3	21CS413PC	Object Oriented Programming Through Java	3	0	0	3
4	21CS403PC	Data Structures	3	0	0	3
5	21EC437PC	Sensors and Devices	3	0	0	3
6	21CS414PC	Object Oriented Programming Through Java Lab	0	0	3	1.5
7	21CS404PC	Data Structures Lab	0	0	3	1.5
8	21EC438PC	Sensors and Devices Lab	0	0	3	1.5
9	21HS401	Social Innovation in Practice	0	0	3	1.5
TOTAL			15	0	12	21
Mandatory Course (Non-Credit)						
10	21MC403	Constitution of India	2	0	0	0

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III-Year I–Semester						
S. No.	Course Code	Course Title	L	T	P	Credits
1	21CS545PC	Automata Theory and Compiler Design	3	0	0	3
2	21EC524PC	Microprocessors & Microcontrollers	3	0	0	3
3	21EC510PC	Analog and Digital Electronics	3	0	0	3
4	21CS505PC	Database Management Systems	3	0	0	3
5		Professional Elective - I	3	0	0	3
6	21CS506PC	Database Management Systems Lab	0	0	2	1
7	21EC525PC	Microprocessors & Microcontrollers Lab	0	0	3	1.5
8	21EC511PC	Analog and Digital Electronics Lab	0	0	3	1.5
9	21CS536PC	Compiler Design Lab	0	0	2	1
10	21CS5174PC	Summer Internship - I	0	0	0	1
		Total Credits	15	0	10	21
Mandatory Course (Non-Credit)						
10	21MC504	Intellectual Property Rights	3	0	0	0
11	21MC506	Cyber Security	3	0	0	0

III-Year II–Semester						
S. No.	Course Code	Course Title	L	T	P	Credits
1	21CS633PC	Machine Learning	3	0	0	3
2	21CS646PC	Computer Vision and Robotics	3	0	0	3
3	21CS647PC	Programming Languages for IoT	3	0	0	3
4		Professional Elective – II	3	0	0	3
5		Open Elective – I	3	0	0	3
6	21CS648PC	IoT lab	0	0	3	1.5
7	21CS634PC	Machine Learning Lab	0	0	3	1.5
8	21CS649PC	Computer Vision Lab	0	0	3	1.5
9	21EN603HS	Advanced English Communication Skills Lab	0	0	3	1.5
		Total Credits	18	0	12	21
Mandatory Course (Non-Credit)						
10	*21MC605	Environmental Science	3	0	0	0
11	21MC607	Artificial Intelligence	3	0	0	0

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IV-Year I–Semester						
S. No.	Course Code	Course Title	L	T	P	Credits
1	21CS750PC	IoT Security & Cloud Computing	3	0	0	3
2	21SM701MS	Business Economics & Financial Analysis	3	0	0	3
3		Professional Elective – III	3	0	0	3
4		Professional Elective - IV	3	0	0	3
5		Open Elective - II	3	0	0	3
6	21CS751PC	IoT Security & Cloud Computing Lab	0	0	2	1
7	21CS7175PC	Summer Internship - II	0	0	0	1
8	21CS7176PC	Project Stage – I	0	0	8	4
		Total Credits	15	0	10	21

IV-Year II–Semester						
S. No.	Course Code	Course Title	L	T	P	Credits
1		Professional Elective – V	3	0	0	3
2		Professional Elective – VI	3	0	0	3
3		Open Elective – III	3	0	0	3
4	21CS8177PC	Project Stage – II	0	0	16	8
		Total Credits	9	0	16	17

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List of Professional Electives for CSE(IoT)

Subject code	Professional Elective	Subject name
21CS5123PE	Professional Elective – I	R Programming
21CS5124PE		Data Analytics for IoT
21CS5125PE		IoT System Architectures
21CS5126PE		Operating Systems for IoT
21CS5127PE		Design and Analysis of Algorithms
21CS5128PE		Architecting Smart IoT Devices
21CS6129PE	Professional Elective – II	Machine Learning
21CS6130PE		Real Time Systems
21CS6131PE		Embedded Hardware Design
21CS6132PE		Software Engineering
21CS671PE		Software Process & Project Management
21CS7133PE	Professional Elective – III	Energy Sources and Power Management
21CS7134PE		Mobile Application Development for IoT
21CS7135PE		Cloud Computing and Virtualization
21CS7136PE		IoT Cloud processing and Analytics
21CS7137PE		Lightweight Cryptography
21CS7108PE	Professional Elective – IV	Quantum Computing
21CS7138PE		Wireless Networks
21CS7139PE		Augmented Reality & Virtual Reality
21CS7140PE		IoT Automation
21CS7141PE		Ad-hoc & Sensor Networks
21CS8142PE	Professional Elective –V	Embedded Software Design
21CS8143PE		5G & IoT Technologies
21CS8144PE		Cognitive Computing
21CS8145PE		Distributed Systems
21CS8146PE		Edge Computing
21CS8147PE	Professional Elective –VI	Industrial IoT
21CS8148PE		Fog Computing
21CS8149PE		Smart Sensor Technologies
21CS8150PE		Digital Forensics
21CS8151PE		Block Chain Technology

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21MA101BS: LINEAR ALGEBRA AND CALCULUS

B.Tech. I Year I Sem.

L	T	P	C
3	1	0	4

Course Objectives: To learn

- Types of matrices and their properties.
- Concept of a rank of the matrix and applying this concept to know the consistency and solving the system of linear equations.
- Concept of Eigen values and eigenvectors and to reduce the quadratic form to canonical form
- Concept of Sequence.
- Concept of nature of the series.
- Geometrical approach to the mean value theorems and their application to the mathematical problems
- Evaluation of surface areas and volumes of revolutions of curves.
- Evaluation of improper integrals using Beta and Gamma functions.
- Partial differentiation, concept of total derivative
- Finding maxima and minima of function of two and three variables.

Course Outcomes: After learning the contents of this paper the student must be able to

- Write the matrix representation of a set of linear equations and to analyse the solution of the system of equations
- Find the Eigen values and Eigen vectors
- Reduce the quadratic form to canonical form using orthogonal transformations.
- Analyse the nature of sequence and series.
- Solve the applications on the mean value theorems.
- Evaluate the improper integrals using Beta and Gamma functions
- Find the extreme values of functions of two variables with/ without constraints.

UNIT-I: Matrices

Matrices: Types of Matrices, Symmetric; Hermitian; Skew-symmetric; Skew-Hermitian; orthogonal matrices; Unitary Matrices; rank of a matrix by Echelon form and Normal form, Inverse of Non-singular matrices by Gauss-Jordan method; System of linear equations; solving system of Homogeneous and Non-Homogeneous equations. Gauss elimination method; Gauss Seidel Iteration Method.

UNIT-II: Eigen values and Eigen vectors

Linear Transformation and Orthogonal Transformation: Eigen values and Eigenvectors and their properties; Diagonalization of a matrix; Cayley-Hamilton Theorem (without proof); finding inverse and power of a matrix by Cayley-Hamilton Theorem; Quadratic forms and Nature of the Quadratic Forms; Reduction of Quadratic form to canonical forms by Orthogonal Transformation

UNIT-III: Sequences & Series

Sequence: Definition of a Sequence, limit; Convergent, Divergent and Oscillatory sequences.

Series: Convergent, Divergent and Oscillatory Series; Series of positive terms; Comparison test, p-test, D-Alembert's ratio test; Raabe's test; Cauchy's Integral test; Cauchy's root test; logarithmic test. Alternating series: Leibnitz test; Alternating Convergent series: Absolute and Conditionally Convergence.

UNIT-IV: Calculus

Mean value theorems: Rolle's theorem, Lagrange's Mean value theorem with their Geometrical Interpretation and applications, Cauchy's Mean value Theorem. Taylor's Series.

Applications of definite integrals to evaluate surface areas and volumes of revolutions of curves (Only in Cartesian coordinates), Definition of Improper Integral: Beta and Gamma functions and their applications.

UNIT-V: Multivariable calculus (Partial Differentiation and applications)

Definitions of Limit and continuity.

Partial Differentiation; Euler's Theorem; Total derivative; Jacobian; Functional dependence & independence, Maxima and minima of functions of two variables and three variables using method of Lagrange multipliers.

TEXTBOOKS:

1. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36th Edition, 2010
2. Erwin kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
3. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9th Edition, Pearson, Reprint, 2002.

REFERENCES:

1. N.P. Bali and Manish Goyal, A text book of Engineering Mathematics, Laxmi Publications, Reprint, 2008.

2. Ramana B.V., Higher Engineering Mathematics, Tata McGraw Hill New Delhi, 11th Reprint, 2010.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21PH101BS: APPLIED PHYSICS

B.Tech. I Year I Sem.

**L T P C
3 1 0 4**

Course Objectives:

- Students will demonstrate skills in scientific inquiry, problem solving and laboratory techniques.
- Students will be able to demonstrate competency and understanding of the concepts found in Quantum Mechanics, Fiber optics and lasers, Semiconductor physics and Electromagnetic theory and a broad base of knowledge in physics.
- The graduates will be able to solve non-traditional problems that potentially draw on knowledge in multiple areas of physics.
- To study applications in engineering like memory devices, transformer core and electromagnetic machinery.

Course Outcomes: Upon graduation:

- The student would be able to learn the fundamental concepts on Quantum behaviour of matter in its micro state.
- The knowledge of fundamentals of Semiconductor physics, Optoelectronics, Lasers and fibre optics enable the students to apply to various systems like communications, solar cell, photo cells and so on.
- Design, characterization and study of properties of material help the students to prepare new materials for various engineering applications.
- The course also helps the students to be exposed to the phenomena of electromagnetism and also to have exposure on magnetic materials and dielectric materials.

UNIT-I: Quantum Mechanics

Introduction to quantum physics, Black body radiation, Planck's law, Photoelectric effect, Compton effect, de-Broglie's hypothesis, Wave-particle duality, Davisson and Germer experiment, Heisenberg's Uncertainty principle, Born's interpretation of the wave function, Schrodinger's time independent wave equation, Particle in one dimensional box.

UNIT-II: Semiconductor Physics

Intrinsic and Extrinsic semiconductors, Dependence of Fermi level on carrier-concentration and temperature, Carrier generation and recombination, Carrier transport: diffusion and drift, Hall effect, p- n junction diode, Zener diode and their V-I Characteristics, Bipolar Junction Transistor (BJT): Construction, Principle of operation.

UNIT-III: Optoelectronics

Radiative and non-radiative recombination mechanisms in semiconductors, LED and semiconductor lasers: Device structure, Materials, Characteristics and figures of merit, Semiconductor photodetectors: Solar cell, PIN and Avalanche and their structure, Materials, working principle and Characteristics.

UNIT-IV: Lasers and Fibre Optics

Lasers: Introduction to interaction of radiation with matter, Coherence, Principle and working of Laser, Population inversion, Pumping, Types of Lasers: Ruby laser, Carbon dioxide (CO₂) laser, He-Ne laser, Applications of laser. Fibre Optics: Introduction, Optical fibre as a dielectric wave guide, Total internal reflection, Acceptance angle, Acceptance cone and Numerical aperture, Step and Graded index fibres, Losses associated with optical fibres, Applications of optical fibres.

UNIT-V: Electromagnetism and Magnetic Properties of Materials

Laws of electrostatics, Electric current and the continuity equation, Ampere's and Faraday's laws, Maxwell's equations, Polarisation, Permittivity and Dielectric constant, Internal fields in a solid, Clausius-Mossotti equation, Ferroelectrics and Piezoelectrics. Magnetisation, permeability and susceptibility, Classification of magnetic materials, Ferromagnetism and ferromagnetic domains, Hysteresis, Applications of magnetic materials.

TEXT BOOKS:

1. Engineering Physics, B.K. Pandey, S. Chaturvedi - Cengage Learning.
2. Halliday and Resnick, Physics - Wiley.
3. A textbook of Engineering Physics, Dr. M. N. Avadhanulu, Dr. P.G. Kshirsagar - S. Chand

REFERENCE BOOKS:

1. Richard Robinett, Quantum Mechanics
2. J. Singh, Semiconductor Optoelectronics: Physics and Technology, Mc Graw-Hill inc. (1995).
3. Online Course: -Optoelectronic Materials and Devices|| by Monica Katiyar and Deepak Gupta on NPTEL

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21CS101ES: PROGRAMMING FOR PROBLEM SOLVING

B.Tech. I Year I Sem.

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3 1 0 4**

Course Objectives:

- To learn the fundamentals of computers.
- To understand the various steps in program development.
- To learn the syntax and semantics of C programming language.
- To learn the usage of structured programming approach in solving problems.

Course Outcomes: The student will learn

- To write algorithms and to draw flowcharts for solving problems.
- To convert the algorithms/flowcharts to C programs.
- To code and test a given logic in C programming language.
- To decompose a problem into functions and to develop modular reusable code.
- To use arrays, pointers, strings and structures to write C programs.
- Searching and sorting problems.

UNIT - 1: Introduction to Programming

Introduction to components of a computer system: disks, primary and secondary memory, processor, operating system, compilers, creating, compiling and executing a program etc., Number systems Introduction to Algorithms: steps to solve logical and numerical problems. Representation of Algorithm, Flowchart/Pseudo code with examples, Program design and structured programming Introduction to C Programming Language: variables (with data types and space requirements), Syntax and Logical Errors in compilation, object and executable code, Operators, expressions and precedence, Expression evaluation, Storage classes (auto, extern, static and register), type conversion, The main method and command line arguments
Bitwise operations: Bitwise AND, OR, XOR and NOT operators
Conditional Branching and Loops: Writing and evaluation of conditionals and consequent branching with if, if-else, switch-case, ternary operator, goto, Iteration with for, while, do-while loops
I/O: Simple input and output with scanf and printf, formatted I/O, Introduction to stdin, stdout and stderr. Command line arguments

UNIT - II: Arrays, Strings, Structures and Pointers:

Arrays: one and two dimensional arrays, creating, accessing and manipulating elements of arrays
Strings: Introduction to strings, handling strings as array of characters, basic string functions available in C (strlen, strcat, strcpy, strstr etc.), arrays of strings
Structures: Defining structures, initializing structures, unions, Array of structures
Pointers: Idea of pointers, Defining pointers, Pointers to Arrays and Structures, Use of Pointers in self-referential structures, usage of self referential structures in linked list (no implementation) Enumeration data type

UNIT - III: Pre-processor and File handling in C:

Preprocessor: Commonly used Preprocessor commands like include, define, undef, if, ifdef, ifndef
Files: Text and Binary files, Creating and Reading and writing text and binary files, Appending data to existing files, Writing and reading structures using binary files, Random access using fseek, ftell and rewind functions.

UNIT - IV: Function and Dynamic Memory Allocation:

Functions: Designing structured programs, Declaring a function, Signature of a function, Parameters and return type of a function, passing parameters to functions, call by value, Passing arrays to functions, passing pointers to functions, idea of call by reference, Some C standard functions and libraries
Recursion: Simple programs, such as Finding Factorial, Fibonacci series etc., Limitations of Recursive functions
Dynamic memory allocation: Allocating and freeing memory, Allocating memory for arrays of different data types

UNIT - V: Introduction to Algorithms:

Algorithms for finding roots of a quadratic equations, finding minimum and maximum numbers of a givenset, finding if a number is prime number, etc.

Basic searching in an array of elements (linear and binary search techniques),

Basic algorithms to sort array of elements (Bubble, Insertion and Selection sort algorithms), Basic concept of order of complexity through the example programs

TEXT BOOKS:

1. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill
2. B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3rd Edition)

REFERENCE BOOKS:

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice
2. Hall of India
3. R.G. Dromey, How to solve it by Computer, Pearson (16th Impression)
4. Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
5. Herbert Schildt, C: The Complete Reference, Mc Graw Hill, 4th Edition

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21ME103ES: ENGINEERING GRAPHICS

B.Tech. I Year I Sem.

**L T P C
1 0 4 4**

Pre-requisites: Nil

Course objectives:

- To provide basic concepts in engineering drawing.
- To impart knowledge about standard principles of orthographic projection of objects.
- To draw sectional views and pictorial views of solids.

Course Outcomes: At the end of the course, the student will be able to:

- Preparing working drawings to communicate the ideas and information.
- Read, understand and interpret engineering drawings.

UNIT – I

Introduction to Engineering Drawing: Principles of Engineering Graphics and their Significance, Conic Sections including the Rectangular Hyperbola – General method only. Cycloid, Epicycloid and Hypocycloid, Scales – Plain & Diagonal.

UNIT- II

Orthographic Projections: Principles of Orthographic Projections – Conventions – Projections of Points and Lines, Projections of Plane regular geometric figures.—Auxiliary Planes.

UNIT – III

Projections of Regular Solids – Auxiliary Views - Sections or Sectional views of Right Regular Solids –Prism, Cylinder, Pyramid, Cone – Auxiliary views – Sections of Sphere

UNIT – IV

Development of Surfaces of Right Regular Solids – Prism, Cylinder, Pyramid and Cone, Intersection of Solids: Intersection of – Prism vs Prism- Cylinder Vs Cylinder

UNIT – V

Isometric Projections: Principles of Isometric Projection – Isometric Scale – Isometric Views – Conventions – Isometric Views of Lines, Plane Figures, Simple and Compound Solids – Isometric Projection of objects having non- isometric lines. Isometric Projection of Spherical Parts. Conversion of Isometric Views to Orthographic Views and Vice-versa –Conventions

Introduction to CAD: (For Internal Evaluation Weightage only):

Introduction to CAD Software Package Commands - Free Hand Sketches of 2D - Creation of 2DSketches by CAD Package

TEXT BOOKS:

1. Engineering Drawing N.D. Bhatt / Charotar
2. Engineering Drawing / N. S. Parthasarathy and Vela Murali/ Oxford

REFERENCE BOOKS:

1. Engineering Drawing / Basant Agrawal and McAgrawal/ McGraw Hill
 2. Engineering Drawing/ M. B. Shah, B.C. Rane / Pearson.
- Computer Aided Engineering Drawing – K Balaveera Reddy et al – CBS Publishers

B.Tech. I Year I Sem.**L T P C
0 0 3 1.5****List of Experiments:**

1. Energy gap of P-N junction diode:
To determine the energy gap of a semiconductor diode.
2. Solar Cell:
To study the V-I Characteristics of solar cell.
3. Light emitting diode:
Plot V-I and P-I characteristics of light emitting diode.
4. Stewart – Gee's experiment:
Determination of magnetic field along the axis of a current carrying coil.
5. Hall effect:
To determine Hall co-efficient of a given semiconductor.
6. Photoelectric effect:
To determine work function of a given material.
7. LASER:
To study the characteristics of LASER sources.
8. Optical fibre:
To determine the bending losses of Optical fibres.
9. LCR Circuit:
To determine the Quality factor of LCR Circuit.
10. R-C Circuit:
To determine the time constant of R-C circuit.

Note: Any 8 experiments are to be performed

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21CS102ES: PROGRAMMING FOR PROBLEM SOLVING LAB

B.Tech. I Year I Sem.

L T P C
0 0 3 1.5

Course Objectives: The students will learn the following:

- To work with an IDE to create, edit, compile, run and debug programs
- To analyze the various steps in program development.
- To develop programs to solve basic problems by understanding basic concepts in C like operators, control statements etc.
- To develop modular, reusable and readable C Programs using the concepts like functions, arrays etc.
- To Write programs using the Dynamic Memory Allocation concept.
- To create, read from and write to text and binary files

Course Outcomes: The candidate is expected to be able to:

- formulate the algorithms for simple problems
- translate given algorithms to a working and correct program
- correct syntax errors as reported by the compilers
- identify and correct logical errors encountered during execution
- represent and manipulate data with arrays, strings and structures
- use pointers of different types
- create, read and write to and from simple text and binary files
- modularize the code with functions so that they can be reused

Practice sessions:

- a. Write a simple program that prints the results of all the operators available in C (including pre/post increment, bitwise and/or/not, etc.). Read required operand values from standard input.
- b. Write a simple program that converts one given data type to another using auto conversion and casting. Take the values from standard input.

Simple numeric problems:

- a. Write a program to find the max and min from the three numbers.
- b. Write the program for the simple, compound interest.
- c. Write a program that declares Class awarded for a given percentage of marks, where mark <40% = Failed, 40% to <60% = Second class, 60% to <70% = First class, >= 70% = Distinction. Read percentage from standard input.
- d. Write a program that prints a multiplication table for a given number and the number of rows in the table. For example, for a number 5 and rows = 3, the output should be:
 - e. $5 \times 1 = 5$
 - f. $5 \times 2 = 10$
 - g. $5 \times 3 = 15$
- h. Write a program that shows the binary equivalent of a given positive number between 0 to 255.

Expression Evaluation:

- a. A building has 10 floors with a floor height of 3 meters each. A ball is dropped from the top of the building. Find the time taken by the ball to reach each floor. (Use the formula $s = ut + (1/2)at^2$ where u and a are the initial velocity in m/sec ($= 0$) and acceleration in m/sec^2 ($= 9.8 m/s^2$)).
- b. Write a C program, which takes two integer operands and one operator from the user, performs the operation and then prints the result. (Consider the operators +, -, *, /, % and use Switch Statement)
- c. Write a program that finds if a given number is a prime number
- d. Write a C program to find the sum of individual digits of a positive integer and test given number is palindrome.

- e. A Fibonacci sequence is defined as follows: the first and second terms in the sequence are 0 and 1. Subsequent terms are found by adding the preceding two terms in the sequence. Write a C program to generate the first n terms of the sequence.
- f. Write a C program to generate all the prime numbers between 1 and n, where n is a value supplied by the user.
- g. Write a C program to find the roots of a Quadratic equation.
- h. Write a C program to calculate the following, where x is a fractional value. i. $1 - \frac{x}{2} + \frac{x^2}{4} - \frac{x^3}{6}$
- j. Write a C program to read in two numbers, x and n, and then compute the sum of this geometric progression: $1 + x + x^2 + x^3 + \dots + x^n$. For example: if n is 3 and x is 5, then the program computes $1 + 5 + 25 + 125$.

Arrays and Pointers and Functions:

- a. Write a C program to find the minimum, maximum and average in an array of integers.
- b. Write a functions to compute mean, variance, Standard Deviation, sorting of n elements in single dimension array.
- c. Write a C program that uses functions to perform the following:
 - d. Addition of Two Matrices
 - e. ii. Multiplication of Two Matrices
 - f. iii. Transpose of a matrix with memory dynamically allocated for the new matrix as row and column counts may not be same.
- g. Write C programs that use both recursive and non-recursive functions
 - h. To find the factorial of a given integer.
 - i. ii. To find the GCD (greatest common divisor) of two given integers.
 - j. iii. To find x^n
- k. Write a program for reading elements using pointer into array and display the values using array.
- l. Write a program for display values reverse order from array using pointer.
- m. Write a program through pointer variable to sum of n elements from array.

Files:

- a. Write a C program to display the contents of a file to standard output device.
- b. Write a C program which copies one file to another, replacing all lowercase characters with their uppercase equivalents.
- c. Write a C program to count the number of times a character occurs in a text file. The file name and the character are supplied as command line arguments.
- d. Write a C program that does the following:

It should first create a binary file and store 10 integers, where the file name and 10 values are given in the command line. (hint: convert the strings using atoi function)

Now the program asks for an index and a value from the user and the value at that index should be changed to the new value in the file. (hint: use fseek function)

The program should then read all 10 values and print them back.

- e. Write a C program to merge two files into a third file (i.e., the contents of the first file followed by those of the second are put in the third file).

Strings:

- a. Write a C program to convert a Roman numeral ranging from I to L to its decimal equivalent.
- b. Write a C program that converts a number ranging from 1 to 50 to Roman equivalent
- c. Write a C program that uses functions to perform the following operations:
 - d. To insert a sub-string in to a given main string from a given position.
 - e. ii. To delete n Characters from a given position in a given string.
- f. Write a C program to determine if the given string is a palindrome or not (Spelled same in both directions with or without a meaning like madam, civic, noon, abcba, etc.)
- g. Write a C program that displays the position of a character ch in the string S or – 1 if S doesn't contain ch.
- h. Write a C program to count the lines, words and characters in a given text.

Miscellaneous:

- a. Write a menu driven C program that allows a user to enter n numbers and then choose between finding the smallest, largest, sum, or average. The menu and all the choices are to be functions. Use a switch statement to determine what action to take. Display an error message if an invalid choice is entered.
- b. Write a C program to construct a pyramid of numbers as follows:

```
1           *           1           1           *
1 2        * *        2 3         2 2         * *
1 2 3      * * *      4 5 6       3 3 3       * *
                                     *
                                     4 4 4 4     * *
                                     *
                                     *
```

Sorting and Searching:

- a. Write a C program that uses non recursive function to search for a Key value in a given list of integers using linear search method.
- c. Write a C program that uses non recursive function to search for a Key value in a given sorted list of integers using binary search method.
- e. Write a C program that implements the Bubble sort method to sort a given list of integers in ascending order.
- g. Write a C program that sorts the given array of integers using selection sort in descending order
- h. Write a C program that sorts the given array of integers using insertion sort in ascending order
- i. Write a C program that sorts a given array of names

Suggested Reference Books for solving the problems:

- i. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill
- ii. B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3rd Edition)
- iii. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice Hall of India
- iv. R.G. Dromey, How to solve it by Computer, Pearson (16th Impression)
- vi. Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
- vii. Herbert Schildt, C: The Complete Reference, Mc Graw Hill, 4th Edition

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

***21MC101ES: ENVIRONMENTAL SCIENCE**

B.Tech. I Year I Sem.

L	T	P	C
3	0	0	0

Course Objectives:

- Understanding the importance of ecological balance for sustainable development.
- Understanding the impacts of developmental activities and mitigation measures.
- Understanding the environmental policies and regulations

Course Outcomes:

- Based on this course, the Engineering graduate will understand /evaluate / develop technologies on the basis of ecological principles and environmental regulations which in turn helps in sustainable development

UNIT-I

Ecosystems: Definition, Scope, and Importance of ecosystem. Classification, structure, and function of an ecosystem, Food chains, food webs, and ecological pyramids. Flow of energy, Biogeochemical cycles, Bioaccumulation, Biomagnification, ecosystem value, services and carrying capacity, Field visits.

UNIT-II

Natural Resources: Classification of Resources: Living and Non-Living resources, **water resources:** use and over utilization of surface and ground water, floods and droughts, Dams: benefits and problems. **Mineral resources:** use and exploitation, environmental effects of extracting and using mineral resources, **Land resources:** Forest resources, **Energy resources:** growing energy needs, renewable and non-renewable energy sources, use of alternate energy source, case studies.

UNIT-III

Biodiversity And Biotic Resources: Introduction, Definition, genetic, species and ecosystem diversity. Value of biodiversity; consumptive use, productive use, social, ethical, aesthetic and optional values. India as a mega diversity nation, Hot spots of biodiversity. Field visit. Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts; conservation of biodiversity: In-Situ and Ex-situ conservation. National Biodiversity act.

UNIT-IV

Environmental Pollution and Control Technologies: Environmental Pollution: Classification of pollution, **Air Pollution:** Primary and secondary pollutants, Automobile and Industrial pollution, Ambient air quality standards. **Water pollution:** Sources and types of pollution, drinking water quality standards. **Soil Pollution:** Sources and types, Impacts of modern agriculture, degradation of soil. **Noise Pollution:** Sources and Health hazards, standards, **Solid waste:** Municipal Solid Waste management, composition and characteristics of e-Waste and its management. **Pollution control technologies:** Wastewater Treatment methods: Primary, secondary and Tertiary.

Overview of air pollution control technologies, Concepts of bioremediation. **Global Environmental Issues and Global Efforts:** Climate change and impacts on human environment. Ozone depletion and Ozone depleting substances (ODS). Deforestation and desertification. International conventions / Protocols: Earth summit, Kyoto protocol, and Montréal Protocol. NAPCC-GoI Initiatives.

UNIT-V

Environmental Policy, Legislation & EIA: Environmental Protection act, Legal aspects Air Act- 1981, Water Act, Forest Act, Wild life Act, Municipal solid waste management and handling rules, biomedical waste management and handling rules, hazardous waste management and handling rules. EIA: EIA structure, methods of baseline data acquisition. Overview on Impacts of air, water, biological and Socio-economical aspects. Strategies for risk assessment, Concepts of Environmental Management Plan

(EMP). **Towards Sustainable Future:** Concept of Sustainable Development Goals, Population and its explosion, Crazy Consumerism, Environmental Education, Urban Sprawl, Human health, Environmental Ethics, Concept of Green Building, Ecological Foot Print, Life Cycle assessment (LCA), Low carbon life style.

TEXT BOOKS:

- 1 Textbook of Environmental Studies for Undergraduate Courses by Erach Bharucha for University Grants Commission.
- 2 Environmental Studies by R. Rajagopalan, Oxford University Press.

REFERENCE BOOKS:

1. Environmental Science: towards a sustainable future by Richard T. Wright. 2008 PHI Learning Private Ltd. New Delhi.
2. Environmental Engineering and science by Gilbert M. Masters and Wendell P. Ela. 2008 PHI Learning Pvt. Ltd.
3. Environmental Science by Daniel B. Botkin & Edward A. Keller, Wiley INDIA edition.
4. Environmental Studies by Anubha Kaushik, 4th Edition, New age international publishers.
5. Text book of Environmental Science and Technology - Dr. M. Anji Reddy 2007, BS Publications.
6. Introduction to Environmental Science by Y. Anjaneyulu, BS. Publications.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21MA202BS: ADVANCED CALCULUS

Common for All Branches

B.Tech. I Year II Sem.

L	T	P	C
3	1	0	4

Course Objectives: To learn

- Methods of solving the differential equations of first and higher order.
- Evaluation of multiple integrals and their applications
- The physical quantities involved in engineering field related to vector valued functions
- The basic properties of vector valued functions and their applications to line, surface and volume integrals

Course Outcomes: After learning the contents of this paper the student must be able to

- Identify whether the given differential equation of first order is exact or not
- Solve higher differential equation and apply the concept of differential equation to real world problems
- Evaluate the multiple integrals and apply the concept to find areas, volumes, centre of mass and Gravity for cubes, sphere and rectangular parallelepiped
- Evaluate the line, surface and volume integrals and converting them from one to another

UNIT-I: First Order ODE

Exact, linear and Bernoulli's equations; Applications : Newton's law of cooling, Law of natural growth and decay; Equations not of first degree: equations solvable for p, equations solvable for y, equations solvable for x and Clairaut's type.

UNIT-II: Ordinary Differential Equations of Higher Order

Second order linear differential equations with constant coefficients: Non-Homogeneous terms of the type e^{ax} , $\sin ax$, $\cos ax$, polynomials in x, $e^{ax}V(x)$ and $x V(x)$; method of variation of parameters; Equations reducible to linear ODE with constant coefficients: Legendre's equation, Cauchy-Euler equation.

UNIT-III: Multivariable Calculus (Integration)

Evaluation of Double Integrals (Cartesian and polar coordinates); change of order of integration (only Cartesian form); Evaluation of Triple Integrals: Change of variables (Cartesian to polar) for double and (Cartesian to Spherical and Cylindrical polar coordinates) for triple integrals.

Applications: Areas (by double integrals) and volumes (by double integrals and triple integrals), Centre of mass and Gravity (constant and variable densities) by double and triple integrals (applications involving cubes, sphere and rectangular parallelepiped).

UNIT-IV: Vector Differentiation

Vector point functions and scalar point functions. Gradient, Divergence and Curl. Directional derivatives, Tangent plane and normal line. Vector Identities. Scalar potential functions. Solenoidal and Irrotational vectors.

UNIT-V: Vector Integration

Line, Surface and Volume Integrals. Theorems of Green, Gauss and Stokes (without proofs) and their applications.

TEXT BOOKS:

1. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36th Edition, 2010
2. Erwin kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006
3. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9th Edition, Pearson, Reprint, 2002.

REFERENCES:

1. Paras Ram, Engineering Mathematics, 2nd Edition, CBS Publishes
2. S. L. Ross, Differential Equations, 3rd Ed., Wiley India, 1984.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21CH201BS: CHEMISTRY

B.Tech. I Year II Sem.

**L T P C
3 1 0 4**

Course Objectives:

- To bring adaptability to the concepts of chemistry and to acquire the required skills to become a perfect engineer.
- To impart the basic knowledge of atomic, molecular and electronic modifications which make the student to understand the technology based on them.
- To acquire the knowledge of electrochemistry, corrosion and water treatment which are essential for the Engineers and in industry.
- To acquire the skills pertaining to spectroscopy and to apply them for medical and other fields.
- To impart the knowledge of stereochemistry and synthetic aspects useful for understanding reaction pathways

Course Outcomes: The basic concepts included in this course will help the student to gain:

- The knowledge of atomic, molecular and electronic changes, band theory related to conductivity.
- The required principles and concepts of electrochemistry, corrosion and in understanding the problem of water and its treatments.
- The required skills to get clear concepts on basic spectroscopy and application to medical and other fields.
- The knowledge of configurational and conformational analysis of molecules and reaction mechanisms.

UNIT - I:

Molecular structure and Theories of Bonding: Atomic and Molecular orbitals. Linear Combination of Atomic Orbitals (LCAO), molecular orbitals of diatomic molecules, molecular orbital energy level diagrams of N₂, O₂ and F₂ molecules. π molecular orbitals of butadiene and benzene.

Crystal Field Theory (CFT): Salient Features of CFT – Crystal Field Splitting of transition metal ion d- orbitals in Tetrahedral, Octahedral and square planar geometries. Band structure of solids and effect of doping on conductance.

UNIT - II:

Water and its treatment: Introduction – hardness of water – Causes of hardness - Types of hardness: temporary and permanent – expression and units of hardness – Estimation of hardness of water by complexometric method. Potable water and its specifications. Steps involved in treatment of water – Disinfection of water by chlorination and ozonation. Boiler feed water and its treatment – Calgon conditioning, Phosphate conditioning and Colloidal conditioning. External treatment of water – Ion exchange process. Desalination of water – Reverse osmosis. Numerical problems.

UNIT - III:

Electrochemistry and corrosion: Electro chemical cells – electrode potential, standard electrode potential, types of electrodes – calomel, Quinhydrone and glass electrode. Nernst equation Determination of pH of a solution by using quinhydrone and glass electrode. Electrochemical series and its applications. Numerical problems. Potentiometric titrations. Batteries – Primary (Lithium cell) and secondary batteries (Lead – acid storage battery and Lithium ion battery).

Causes and effects of corrosion – theories of chemical and electrochemical corrosion – mechanism of electrochemical corrosion, Types of corrosion: Galvanic, water-line and pitting corrosion. Factors affecting rate of corrosion, Corrosion control methods- Cathodic protection – Sacrificial anode and impressed current cathodic methods. Surface coatings – metallic coatings – methods of application. Electroless plating of Nickel.

UNIT - IV:

Stereochemistry, Reaction Mechanism and synthesis of drug molecules: Introduction to representation of 3-dimensional structures, Structural and stereoisomers, configurations, symmetry and chirality. Enantiomers, diastereomers, optical activity and Absolute configuration. Conformation analysis of n-butane.

Substitution reactions: Nucleophilic substitution reactions: Mechanism of S_N1, S_N2 reactions. Electrophilic and nucleophilic addition reactions: Addition of HBr to propene. Markownikoff and anti Markownikoff's additions. Grignard additions on carbonyl compounds. Elimination reactions: Dehydro halogenation of alkylhalides. Saytzeff rule. Oxidation reactions: Oxidation of alcohols using KMnO₄ and chromic acid.

Reduction reactions: reduction of carbonyl compounds using LiAlH₄ & NaBH₄. Hydroboration of olefins. Structure, synthesis and pharmaceutical applications of Paracetamol and Aspirin.

UNIT - V:

Spectroscopic techniques and applications: Principles of spectroscopy, selection rules and applications of electronic spectroscopy. vibrational and rotational spectroscopy. Basic concepts of Nuclear magnetic resonance Spectroscopy, chemical shift. Introduction to Magnetic resonance imaging.

TEXT BOOKS:

1. Physical Chemistry, by P.W. Atkins
2. Engineering Chemistry by P.C.Jain & M.Jain; Dhanpat Rai Publishing Company (P) Ltd., NewDelhi.
3. Fundamentals of Molecular Spectroscopy, by C.N. Banwell
4. Organic Chemistry: Structure and Function by K.P.C. Volhardt and N.E.Schore, 5th Edition.
5. University Chemistry, by B.M. Mahan, Pearson IV Edition.
6. Engineering Chemistry (NPTEL Web-book), by B.L. Tembe, Kamaluddin and M.S. Krishnan

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21EE201ES: BASIC ELECTRICAL ENGINEERING

B.Tech. I Year II Sem.

**L T P C
3 0 0 3**

Course Objectives:

- To introduce the concepts of electrical circuits and its components
- To understand magnetic circuits, DC circuits and AC single phase & three phase circuits
- To study and understand the different types of DC/AC machines and Transformers.
- To impart the knowledge of various electrical installations.
- To introduce the concept of power, power factor and its improvement.

Course Outcomes:

- To analyze and solve electrical circuits using network laws and theorems.
- To understand and analyze basic Electric and Magnetic circuits
- To study the working principles of Electrical Machines
- To introduce components of Low Voltage Electrical Installations

UNIT-I: D.C. Circuits

Electrical circuit elements (R, L and C), voltage and current sources, KVL&KCL, analysis of simple circuits with dc excitation. Superposition, Thevenin and Norton Theorems.

Time-domain analysis of first-order RL and RC circuits.

UNIT-II: A.C. Circuits

Representation of sinusoidal waveforms, peak and rms values, phasor representation, real power, reactive power, apparent power, power factor, Analysis of single-phase ac circuits consisting of R, L, C, RL, RC, RLC combinations (series and parallel), resonance in series R-L-C circuit.

Three-phase balanced circuits, voltage and current relations in star and delta connections.

UNIT-III: Transformers

Ideal and practical transformer, equivalent circuit, losses in transformers, regulation and efficiency. Auto-transformer and three-phase transformer connections.

UNIT-IV: Electrical Machines

Generation of rotating magnetic fields, Construction and working of a three-phase induction motor, Significance of torque-slip characteristic. Loss components and efficiency, starting and speed control of induction motor. Single-phase induction motor. Construction, working, torque-speed characteristic and speed control of separately excited dc motor.

Construction and working of synchronous generators.

UNIT-V: Electrical Installations

Components of LT Switchgear: Switch Fuse Unit (SFU), MCB, ELCB, MCCB, Types of Wires and Cables, Earthing. Types of Batteries, Important Characteristics for Batteries. Elementary calculations for energy consumption, power factor improvement and battery backup.

TEXT BOOKS/ REFERENCE BOOKS:

1. Basic Electrical Engineering - D.P. Kothari and I.J. Nagrath, 3rd edition 2010, Tata McGrawHill.
2. D.C. Kulshreshtha, -Basic Electrical Engineering, McGraw Hill, 2009.
3. L.S. Bobrow, Fundamentals of Electrical Engineering, Oxford University Press, 2011
4. Electrical and Electronics Technology, E. Hughes, 10th Edition, Pearson, 2010
5. Electrical Engineering Fundamentals, Vincent Deltoro, Second Edition, Prentice Hall India, 1989.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21ME202ES: ENGINEERING WORKSHOP

B.Tech. I Year II Sem.

**L T P C
1 0 3 2.5**

Pre-requisites: Practical skill

Course Objectives:

- To Study of different hand operated power tools, uses and their demonstration.
- To gain a good basic working knowledge required for the production of various engineering products.
- To provide hands on experience about use of different engineering materials, tools, equipments and processes those are common in the engineering field.
- To develop a right attitude, team working, precision and safety at work place.
- It explains the construction, function, use and application of different working tools, equipment and machines.
- To study commonly used carpentry joints.
- To have practical exposure to various welding and joining processes.
- Identify and use marking out tools, hand tools, measuring equipment and to work to prescribed tolerances.

Course Outcomes: At the end of the course, the student will be able to:

- Study and practice on machine tools and their operations
- Practice on manufacturing of components using workshop trades including plumbing, fitting, carpentry, foundry, house wiring and welding.
- Identify and apply suitable tools for different trades of Engineering processes including drilling, material removing, measuring, chiseling.
- Apply basic electrical engineering knowledge for house wiring practice.

1. TRADES FOR EXERCISES:

At least two exercises from each trade:

- I. Carpentry – (T-Lap Joint, Dovetail Joint, Mortise & Tenon Joint)
- II. Fitting – (V-Fit, Dovetail Fit & Semi-circular fit)
- III. Tin-Smithy – (Square Tin, Rectangular Tray & Conical Funnel)
- IV. Foundry – (Preparation of Green Sand Mould using Single Piece and Split Pattern)
- V. Welding Practice – (Arc Welding & Gas Welding)
- VI. House-wiring – (Parallel & Series, Two-way Switch and Tube Light)
- VII. Black Smithy – (Round to Square, Fan Hook and S-Hook)

2. TRADES FOR DEMONSTRATION & EXPOSURE:

Plumbing, Machine Shop, Metal Cutting (Water Plasma), Power tools in construction and WoodWorking

TEXT BOOKS:

1. Workshop Practice /B. L. Juneja / Cengage
2. Workshop Manual / K. Venugopal / Anuradha.

REFERENCE BOOKS:

1. Work shop Manual - P. Kanniah/ K. L. Narayana/ SciTech
2. Workshop Manual / Venkat Reddy/ BSP

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21EN201HS: ENGLISH

B.Tech. I Year II Sem.

L T P C
2 0 0 2

INTRODUCTION

In view of the growing importance of English as a tool for global communication and the consequent emphasis on training students to acquire language skills, the syllabus of English has been designed to develop linguistic, communicative and critical thinking competencies of Engineering students.

In English classes, the focus should be on the skills development in the areas of vocabulary, grammar, reading and writing. For this, the teachers should use the prescribed text for detailed study. The students should be encouraged to read the texts leading to reading comprehension and different passages may be given for practice in the class. The time should be utilized for working out the exercises given after each excerpt, and also for supplementing the exercises with authentic materials of a similar kind, for example, newspaper articles, advertisements, promotional material etc. *The focus in this syllabus is on skill development, fostering ideas and practice of language skills in various contexts and cultures.*

Learning Objectives: The course will help to

- Improve the language proficiency of students in English with an emphasis on Vocabulary, Grammar, Reading and Writing skills.
- Equip students to study academic subjects more effectively and critically using the theoretical and practical components of English syllabus.
- Develop study skills and communication skills in formal and informal situations.

Course Outcomes: Students should be able to

- Use English Language effectively in spoken and written forms.
- Comprehend the given texts and respond appropriately.
- Communicate confidently in various contexts and different cultures.
- Acquire basic proficiency in English including reading and listening comprehension, writing and speaking skills.

SYLLABUS

UNIT I

‘The Raman Effect’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.

Vocabulary Building: The Concept of Word Formation --The Use of Prefixes and Suffixes. **Grammar:** Identifying Common Errors in Writing with Reference to Articles and Prepositions. **Reading:** Reading and Its Importance- Techniques for Effective Reading.

Basic Writing Skills: Sentence Structures -Use of Phrases and Clauses in Sentences- Importance of Proper Punctuation- Techniques for writing precisely – **Paragraph writing** – Types, Structures and Features of a Paragraph - Creating Coherence-Organizing Principles of Paragraphs in Documents.

UNIT –II

‘Ancient Architecture in India’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.

Vocabulary: Synonyms and Antonyms.

Grammar: Identifying Common Errors in Writing with Reference to Noun-pronoun Agreement and Subject-verb Agreement.

Reading: Improving Comprehension Skills – Techniques for Good Comprehension

Writing: Format of a Formal Letter-**Writing Formal Letters** E.g., Letter of Complaint, Letter of Requisition, Job Application with Resume.

UNIT –III

‘Blue Jeans’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.

Vocabulary: Acquaintance with Prefixes and Suffixes from Foreign Languages in English to form Derivatives-Words from Foreign Languages and their Use in English.

Grammar: Identifying Common Errors in Writing with Reference to Misplaced Modifiers and Tenses.

Reading: Sub-skills of Reading- Skimming and Scanning

Writing: Nature and Style of Sensible Writing- **Defining- Describing** Objects, Places and Events –

Classifying- Providing Examples or Evidence

UNIT –IV

‘What Should You Be Eating’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.

Vocabulary: Standard Abbreviations in English

Grammar: Redundancies and Clichés in Oral and Written Communication.

Reading: Comprehension- Intensive Reading and Extensive Reading

Writing: Writing Practices--Writing Introduction and Conclusion - Essay Writing-Précis Writing.

UNIT –V

‘How a Chinese Billionaire Built Her Fortune’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.

Vocabulary: Technical Vocabulary and their usage

Grammar: Common Errors in English

Reading: Reading Comprehension-Exercises for Practice

Writing: **Technical Reports-** Introduction – Characteristics of a Report – Categories of Reports Formats- Structure of Reports (Manuscript Format) -Types of Reports - Writing a Report.

TEXTBOOK:

1. Sudarshana, N.P. and Savitha, C. (2018). English for Engineers. Cambridge University Press.

REFERENCE BOOKS:

1. Swan, M. (2016). Practical English Usage. Oxford University Press.
2. Kumar, S and Lata, P. (2018). Communication Skills. Oxford University Press.
3. Wood, F.T. (2007). Remedial English Grammar. Macmillan.
4. Zinsser, William. (2001). On Writing Well. Harper Resource Book.
5. Hamp-Lyons, L. (2006). Study Writing. Cambridge University Press.
6. Exercises in Spoken English. Parts I –III. CIEFL, Hyderabad. Oxford University Press.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)****21CH202BS: ENGINEERING CHEMISTRY LAB****B.Tech. I Year II Sem.****L T P C
0 0 3 1.5**

Course Objectives: The course consists of experiments related to the principles of chemistry required for engineering student. The student will learn:

- Estimation of hardness and chloride content in water to check its suitability for drinking purpose.
- To determine the rate constant of reactions from concentrations as a function of time.
- The measurement of physical properties like adsorption and viscosity.
- To synthesize the drug molecules and check the purity of organic molecules by thin layer chromatographic (TLC) technique.

Course Outcomes: The experiments will make the student gain skills on:

- Determination of parameters like hardness and chloride content in water.
- Estimation of rate constant of a reaction from concentration – time relationships.
- Determination of physical properties like adsorption and viscosity.
- Calculation of R_f values of some organic molecules by TLC technique.

List of Experiments:

1. Determination of total hardness of water by complexometric method using EDTA
2. Determination of chloride content of water by Argentometry
3. Estimation of an HCl by Conductometric titrations
4. Estimation of Acetic acid by Conductometric titrations
5. Estimation of HCl by Potentiometric titrations
6. Estimation of Fe²⁺ by Potentiometry using KMnO₄
7. Determination of rate constant of acid catalysed hydrolysis of methyl acetate
8. Synthesis of Aspirin and Paracetamol
9. Thin layer chromatography calculation of R_f values. eg ortho and para nitro phenols
10. Determination of acid value of coconut oil
11. Verification of Freundlich adsorption isotherm-adsorption of acetic acid on charcoal
12. Determination of viscosity of castor oil and ground nut oil by using Ostwald's viscometer.
13. Determination of partition coefficient of acetic acid between n-butanol and water.
14. Determination of surface tension of a given liquid using stalagmometer.

REFERENCE BOOKS:

1. Senior practical physical chemistry, B.D. Khosla, A. Gulati and V. Garg (R. Chand & Co., Delhi)
2. An introduction to practical chemistry, K.K. Sharma and D. S. Sharma (Vikas publishing, N. Delhi)
3. Vogel's text book of practical organic chemistry 5th edition
4. Text book on Experiments and calculations in Engineering chemistry – S.S. Dara

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21EN202HS: ENGLISH LANGUAGE AND COMMUNICATION SKILLS LAB

B.Tech. I Year II Sem.

**L T P C
0 0 2 1**

The **Language Lab** focuses on the production and practice of sounds of language and familiarizes the students with the use of English in everyday situations both in formal and informal contexts.

Course Objectives:

- To facilitate computer-assisted multi-media instruction enabling individualized and independent language learning
 - To sensitize students to the nuances of English speech sounds, word accent, intonation and rhythm
 - To bring about a consistent accent and intelligibility in students' pronunciation of English by providing an opportunity for practice in speaking
 - To improve the fluency of students in spoken English and neutralize their mother tongue influence
- To train students to use language appropriately for public speaking and interviews

Learning Outcomes: Students will be able to attain

- Better understanding of nuances of English language through audio-visual experience and group activities
 - Neutralization of accent for intelligibility
- Speaking skills with clarity and confidence which in turn enhances their employability skills

Syllabus

English Language and Communication Skills Lab (ELCS) shall have two parts:

- a. Computer Assisted Language Learning (CALL) Lab**
- b. Interactive Communication Skills (ICS) Lab**

Listening Skills

Objectives

1. To enable students develop their listening skills so that they may appreciate its role in the LSRW skills approach to language and improve their pronunciation
2. To equip students with necessary training in listening so that they can comprehend the speech of people of different backgrounds and regions

Students should be given practice in listening to the sounds of the language, to be able to recognize them and find the distinction between different sounds, to be able to mark stress and recognize and use the right intonation in sentences.

- Listening for general content
- Listening to fill up information
- Intensive listening
- Listening for specific information

Speaking Skills

Objectives

1. To involve students in speaking activities in various contexts
2. To enable students express themselves fluently and appropriately in social and professional contexts
 - Oral practice: Just A Minute (JAM) Sessions
 - Describing objects/situations/people
 - Role play – Individual/Group activities

- **The following course content is prescribed for the English Language and Communication Skills Lab based on Unit-6 of AICTE Model Curriculum 2018 for B.Tech First English. As the syllabus is very limited, it is required to prepare teaching/learning materials by the teachers collectively in the form of handouts based on the needs of the students in their respective colleges for effective teaching/learning and time saving in the Lab)**

Exercise – I

CALL Lab:

Understand: Listening Skill- Its importance – Purpose- Process- Types- Barriers of Listening.

Practice: Introduction to Phonetics – Speech Sounds – Vowels and Consonants.

ICS Lab:

Understand: Communication at Work Place- Spoken vs. Written language.

Practice: Ice-Breaking Activity and JAM Session- Situational Dialogues – Greetings – Taking Leave – Introducing Oneself and Others.

Exercise – IICALL

Lab:

Understand: Structure of Syllables – Word Stress and Rhythm– Weak Forms and Strong Forms in Context.

Practice: Basic Rules of Word Accent - Stress Shift - Weak Forms and Strong Forms in Context.

ICS Lab:

Understand: Features of Good Conversation – Non-verbal Communication.

Practice: Situational Dialogues – Role-Play- Expressions in Various Situations –Making Requests and Seeking Permissions - Telephone Etiquette.

Exercise - IIICALL

Lab:

Understand: Intonation-Errors in Pronunciation-the Influence of Mother Tongue (MTI).

Practice: Common Indian Variants in Pronunciation – Differences in British and American Pronunciation.

ICS Lab:

Understand: How to make Formal Presentations.

Practice: Formal Presentations.

Exercise – IVCALL

Lab:

Understand: Listening for General Details.

Practice: Listening Comprehension Tests.

Lab:

Understand: Public Speaking – Exposure to Structured Talks.

Practice: Making a Short Speech – Extempore.

Exercise – VCALL

Lab:

Understand: Listening for Specific Details.

Practice: Listening Comprehension Tests.

ICS Lab:

Understand: Interview Skills.*Practice:*

Mock Interviews.

Minimum Requirement of infrastructural facilities for ELCS Lab:

1. Computer Assisted Language Learning (CALL) Lab:

The Computer Assisted Language Learning Lab has to accommodate 40 students with 40 systems, with one Master Console, LAN facility and English language learning software for self- study by students.

System Requirement (Hardware component):

Computer network with LAN facility (minimum 40 systems with multimedia) with the following specifications:

i) Computers with Suitable Configuration

ii) High Fidelity Headphones

2. Interactive Communication Skills (ICS) Lab:

The Interactive Communication Skills Lab: A Spacious room with movable chairs and audio-visual aids with a Public-Address System, a LCD and a projector etc.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)****21EE202ES: BASIC ELECTRICAL ENGINEERING LAB****B.Tech. I Year II Sem.****L T P C
0 0 2 1****Course Objectives:**

- To analyze a given network by applying various electrical laws and network theorems
- To know the response of electrical circuits for different excitations
- To calculate, measure and know the relation between basic electrical parameters.
- To analyze the performance characteristics of DC and AC electrical machines

Course Outcomes:

- Get an exposure to basic electrical laws.
- Understand the response of different types of electrical circuits to different excitations.
- Understand the measurement, calculation and relation between the basic electrical parameters
- Understand the basic characteristics of transformers and electrical machines.

List of experiments/demonstrations:

1. Verification of Ohms Law
2. Verification of KVL and KCL
3. Transient Response of Series RL and RC circuits using DC excitation
4. Transient Response of RLC Series circuit using DC excitation
5. Resonance in series RLC circuit
6. Calculations and Verification of Impedance and Current of RL, RC and RLC series circuits
7. Measurement of Voltage, Current and Real Power in primary and Secondary Circuits of a Single-Phase Transformer
8. Load Test on Single Phase Transformer (Calculate Efficiency and Regulation)
9. Three Phase Transformer: Verification of Relationship between Voltages and Currents (Star-Delta, Delta-Delta, Delta-star, Star-Star)
10. Measurement of Active and Reactive Power in a balanced Three-phase circuit
11. Performance Characteristics of a Separately/Self Excited DC Shunt/Compound Motor
12. Torque-Speed Characteristics of a Separately/Self Excited DC Shunt/Compound Motor
13. Performance Characteristics of a Three-phase Induction Motor
14. Torque-Speed Characteristics of a Three-phase Induction Motor

No-Load Characteristics of a Three-phase Alternator

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21CS340PC - DISCRETE MATHEMATICS

B.Tech. II Year I Semester

L T P C
3 0 0 3

Course Objectives:

- Introduces the elementary discrete mathematics for computer science and engineering.
- Topics include formal logic notation, methods of proof, induction, sets, relations, graph theory, permutations and combinations, counting principles; recurrence relations and generating functions.

Course Outcomes:

- Ability to understand and construct precise mathematical proofs
- Ability to use logic and set theory to formulate precise statements
- Ability to analyze and solve counting problems on finite and discrete structures
- Ability to describe and manipulate sequences
- Ability to apply graph theory in solving computing problems

UNIT - I

The Foundations: Logic and Proofs: Propositional Logic, Normal Forms, Propositional Equivalence, Predicates and Quantifiers, Nested Quantifiers, Rules of Inference, Introduction to Proofs, Proof Methods and Strategy.

UNIT - II

Basic Structures, Sets, Binary Relations, Functions, Sequences, Sums, Sequences & Summations, Relations and Their Properties, n-array Relations and Their Applications, Representing Relations, Closures of Relations, Equivalence Relations.

UNIT - III

Algorithms, Induction and Recursion: Algorithms, the Growth of Functions, Complexity of Algorithms.

Induction and Recursion: Mathematical Induction, Strong Induction and Well-Ordering, Recursive Definitions and Structural Induction, Recursive Algorithms.

UNIT - IV

Discrete Probability and Advanced Counting Techniques: An Introduction to Discrete Probability, Probability Theory, Bayes' Theorem, Expected Value and Variance

Advanced Counting Techniques: Recurrence Relations, Solving Linear Recurrence Relations, Divide-and-Conquer Algorithms and Recurrence Relations, Generating Functions, Inclusion-Exclusion, Applications of Inclusion-Exclusion

UNIT - V

Graphs: Graphs and Graph Models, Graph Terminology and Special Types of Graphs, Representing Graphs and Graph Isomorphism, Connectivity, Euler and Hamilton Paths, Shortest-Path Problems, Planar Graphs, Graph Coloring.

Trees: Introduction to Trees, Applications of Trees, Tree Traversal, Spanning Trees, Minimum Spanning Trees

TEXT BOOK:

1. Discrete Mathematics and its Applications with Combinatorics and Graph Theory- Kenneth H Rosen, 7th Edition, TMH.

REFERENCES BOOKS:

1. Discrete Mathematical Structures with Applications to Computer Science-J.P. Tremblay and R. Manohar, TMH,
2. Discrete Mathematics for Computer Scientists & Mathematicians: Joe L. Mott, Abraham Kandel, Theodore P. Baker, 2nd ed, Pearson Education.
3. Discrete Mathematics- Richard Johnsonbaugh, 7Th Edn., Pearson Education.
4. Discrete Mathematics with Graph Theory- Edgar G. Goodaire, Michael M. Parmenter.
5. Discrete and Combinatorial Mathematics - an applied introduction: Ralph.P. Grimald, 5th edition, Pearson Education.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21CS315PC - COMPUTER NETWORKS

B.Tech. II Year I Semester

L T P C
3 0 0 3

Course Objectives

- The objective of the course is to equip the students with a general overview of the concepts and fundamentals of computer networks.
- Familiarize the students with the standard models for the layered approach to communication between machines in a network and the protocols of the various layers.

Course Outcomes

- Gain the knowledge of the basic computer network technology.
- Gain the knowledge of the functions of each layer in the OSI and TCP/IP reference model.
- Obtain the skills of subletting and routing mechanisms.
- Familiarity with the essential protocols of computer networks, and how they can be applied in network design and implementation.

UNIT – I

Network hardware, Network software, OSI, TCP/IP Reference models, Example Networks: ARPANET, Internet.
Physical Layer: Guided Transmission media: Twisted Pairs, Coaxial Cable, Fiber Optics, Wireless Transmission, the Public Switched Telephone Networks, Mobile Telephone Systems.

UNIT - II

Data link layer: Design issues, Framing, Error Detection and Correction.

Elementary data link protocols: Simplex Protocol, A Simplex Stop and Wait Protocol for an Error-Free Channel, A Simplex Stop and Wait Protocol for Noisy Channel.

Sliding Window Protocols: A One-Bit Sliding Window Protocol, A Protocol Using Go-Back-N, A Protocol Using Selective Repeat, Example Data Link Protocols.

Medium Access sub layer: The Channel Allocation Problem, Multiple Access Protocols: ALOHA, Carrier Sense Multiple Access Protocols, Ethernet, Collision Free Protocols. Wireless LANs, Data Link Layer Switching, Broad Band Wireless, Bluetooth.

UNIT - III

Network Layer: Design Issues, Routing Algorithms: Shortest Path Routing, Flooding, Hierarchical Routing, Broadcast, Multicast, Distance Vector Routing, Congestion Control Algorithms, Internetworking, The Network Layer In The Internet, Quality Of Service.

UNIT - IV

Transport Layer: Transport Services, Elements of Transport Protocols, Connection Management, TCP and UDP Protocols.

UNIT - V

Application Layer –Domain Name System, SNMP, Electronic Mail; The World WEB, HTTP, SMTP, FTP.

TEXT BOOK:

1. Computer Networks -- Andrew S Tanenbaum, David. j. Wetherall, 5th Edition. Pearson Education/PHI

REFERENCE BOOKS:

1. An Engineering Approach to Computer Networks-S. Keshav, 2nd Edition, Pearson Education
2. Data Communications and Networking – Behrouz A. Forouzan. Third Edition TM

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21CS317PC - OPERATING SYSTEMS

B.Tech. II Year I Semester

L T P C
3 0 0 3

Course Objectives:

- Introduce operating system concepts (i.e., processes, threads, scheduling, synchronization, deadlocks, memory management, file and I/O subsystems and protection)
- Introduce the issues to be considered in the design and development of operating system
- Introduce basic Unix commands, system call interface for process management, interprocess communication and I/O in Unix

Course Outcomes:

- Will be able to control access to a computer and the files that may be shared
- Demonstrate the knowledge of the components of computer and their respective roles in computing.
- Ability to recognize and resolve user problems with standard operating environments.
- Gain practical knowledge of how programming languages, operating systems, and architectures interact and how to use each effectively.

UNIT - I

Operating System - Introduction, Structures – OS **operations**, Simple Batch, Multiprogrammed, Time-shared, Personal Computer, Parallel, Distributed Systems, Real-Time Systems, System components, Operating System services, System Calls, OS design implementations.

UNIT - II

Process and CPU Scheduling - Process concepts, **Process, Process control blocks** , Operations on processes, Cooperating Processes, Threads, and Interposes Communication, Scheduling Criteria, Scheduling Algorithms, Multiple -Processor Scheduling. System call interface for process management-fork, exit, wait, waitpid, exec.

UNIT - III

Deadlocks - System Model, Deadlocks Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection, and Recovery from Deadlock Process Management and Synchronization - The Critical Section Problem, Synchronization Hardware, Semaphores, and Classical Problems of Synchronization, Critical Regions, Monitors Interprocess Communication Mechanisms: IPC between processes on a single computer system, IPC between processes on different systems, using pipes, FIFOs, message queues, shared memory.

UNIT - IV

Memory Management and Virtual Memory - Logical versus Physical Address Space, Cache Memory, Swapping, Contiguous Allocation, Paging, Segmentation, Segmentation with Paging, Demand Paging, Page Replacement, Page Replacement Algorithms. Thrashing, dynamic memory allocation.

UNIT - V

File System Interface and Operations -Access methods, Directory Structure, Protection, File System Structure, Allocation methods, Free-space Management. Usage of open creates, read, write, close, lseek, stat, ioctl system calls.

TEXT BOOKS:

1. *Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition, John Wiley*
2. *Advanced programming in the UNIX environment, W.R. Stevens, Pearson education.*

REFERENCE BOOKS:

1. *Operating Systems – Internals and Design Principles Stallings, Fifth Edition–2005, Pearson Education/PHI*
2. *Operating System A Design Approach- Crowley, TMH.*
3. *Modern Operating Systems, Andrew S. Tanenbaum 2nd edition, Pearson/PHI*
4. *UNIX programming environment, Kernighan and Pike, PHI/ Pearson Education*
5. *UNIX Internals -The New Frontiers, U. Vahalia, Pearson Education.*

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21MA307BS - COMPUTER ORIENTED STATISTICAL METHODS

B.Tech. II Year I Semester

L T P C
3 0 0 3

Course Objectives: To learn

- The theory of Probability, and probability distributions of single and multiple random variables
- The sampling theory and testing of hypothesis and making inferences
- Stochastic process and Markov chains.

Course Outcomes: After learning the contents of this paper the student must be able to

- Apply the concepts of probability and distributions to some case studies
- Correlate the material of one unit to the material in other units
- Resolve the potential misconceptions and hazards in each topic of study.

UNIT - I

Probability: Sample Space, Events, Counting Sample Points, Probability of an Event, Additive Rules, Conditional Probability, Independence, and the Product Rule, Bayes' Rule.

Random Variables and Probability Distributions: Concept of a Random Variable, Discrete Probability Distributions, Continuous Probability Distributions, Statistical Independence.

UNIT - II

Mathematical Expectation: Mean of a Random Variable, Variance and Covariance of Random Variables, Means and Variances of Linear Combinations of Random Variables, Chebyshev's Theorem.

Discrete Probability Distributions: Introduction and Motivation, Binomial, Distribution, Geometric Distributions and Poisson distribution.

UNIT - III

Continuous Probability Distributions: Continuous Uniform Distribution, Normal Distribution, Areas under the Normal Curve, Applications of the Normal Distribution, Normal Approximation to the Binomial, Gamma and Exponential Distributions.

Fundamental Sampling Distributions: Random Sampling, Some Important Statistics, Sampling Distributions, Sampling Distribution of Means and the Central Limit Theorem, Sampling Distribution of S^2 , t -Distribution, F-Distribution.

UNIT - IV

Estimation & Tests of Hypotheses: Introduction, Statistical Inference, Classical Methods of Estimation.: Estimating the Mean, Standard Error of a Point Estimate, Prediction Intervals, Tolerance Limits, Estimating the Variance, Estimating a Proportion for single mean, Difference between Two Means, between Two Proportions for Two Samples and Maximum Likelihood Estimation.

Statistical Hypotheses: General Concepts, Testing a Statistical Hypothesis, Tests Concerning a Single Mean, Tests on Two Means, Test on a Single Proportion, Two Samples: Tests on Two Proportions.

UNIT - V

Stochastic Processes and Markov Chains: Introduction to Stochastic processes- Markov process. Transition Probability, Transition Probability Matrix, First order and Higher order Markov process, n- step transition probabilities, Markov chain, Steady state condition, Markov analysis.

TEXT BOOKS:

1. *Ronald E. Walpole, Raymond H. Myers, Sharon L. Myers, Keying Ye, Probability & Statistics for Engineers & Scientists, 9th Ed. Pearson Publishers.*
2. *S C Gupta and V K Kapoor, Fundamentals of Mathematical statistics, Khanna publications.*
3. *S. D. Sharma, Operations Research, Kedarnath and Ramnath Publishers, Meerut, Delhi*

REFERENCE BOOKS:

1. *T.T. Soong, Fundamentals of Probability and Statistics for Engineers, John Wiley & Sons Ltd, 2004.*
2. *Sheldon M Ross, Probability and statistics for Engineers and scientists, Academic Press.*

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21CS320PC-PYTHON PROGRAMMING

B.Tech. II Year I Semester

L T P C
3 0 0 3

Course Objectives:

- Learn Syntax and Semantics and Create Functions in Python.
- Handle Strings and Files in Python.
- Understand Lists, Dictionaries and Regular Expressions in Python.
- Implement Object Oriented Programming Concepts in Python.
- Build Web Services and Introduction to Network and Database Programming in Python.

Course Outcomes:

- Examine Python Syntax and Semantics and be Fluent in the Use of Python Flow Control and Functions.
- Demonstrate Proficiency in Handling Strings and File Systems.
- Create, Run and Manipulate Python Programs Using Core Data Structures like Lists, Dictionaries and Use Regular Expressions.
- Interpret the Concepts of Object-Oriented Programming as Used in Python.
- Implement Exemplary Applications Related to Network Programming, Web Services and Databases in Python.

UNIT - I

Python Basics, Objects- Python Objects, Standard Types, Other Built-in Types, Internal Types, Standard Type Operators, Standard Type Built-in Functions, Categorizing the Standard Types, Unsupported Types Numbers - Introduction to Numbers, Integers, Floating Point Real Numbers, Complex Numbers, Operators, Built-in Functions, Related Modules Sequences - Strings, Lists, and Tuples, Mapping and Set Types

UNIT - II

FILES: File Objects, File Built-in Function [open()], File Built-in Methods, File Built-in Attributes, Standard Files, File System, File Execution.

Exceptions: Exceptions in Python, Detecting and Handling Exceptions, Exceptions as Strings, Raising Exceptions, Assertions, Standard Exceptions, *Creating Exceptions, Functions.

Types of Arguments. Why Exceptions (Now)? Why Exceptions at All? Exceptions and the sys Module, Related Modules.

Modules: Built-in Functions, User Defined Functions, Packages, Other Features of Modules

UNIT - III

Regular Expressions: Introduction, Special Symbols and Characters, Res and Python

Multithreaded Programming: Introduction, Threads and Processes, Python, Threads, and the Global Interpreter Lock, Thread Module, Threading Module, Related Modules

UNIT - IV

GUI Programming: Introduction, Tkinter and Python Programming, Brief Tour of Other GUIs, Related Modules and Other GUIs

WEB Programming: Introduction, Web Surfing with Python, Creating Simple Web Clients, Advanced Web Clients, CGI-Helping Servers Process Client Data, Building CGI Application, Web (HTTP) Servers.

UNIT - V

Database Programming: Introduction, Advantages of DBMS, Types of Databases: MySQL Database, Working with MySQL Database, Python Database Application Programmer's Interface (DB-API), Using MySQL from Python.

TEXT BOOK:

1. Core Python Programming, Wesley J. Chun, Second Edition, Pearson.

REFERENCE BOOKS:

1. Think Python, Allen Downey, Green Tea Press
2. Introduction to Python, Kenneth A. Lambert, Cengage
3. Python Programming: A Modern Approach, Vamsi Kurama, Pearson
4. Learning Python, Mark Lutz, O'Really
5. Core Python Programming, R. Nageshwar Rao, Dreamtech Press, Third Edition

21CS316PC - COMPUTER NETWORKS LAB

B.Tech. II Year I Semester

L T P C
0 0 2 1**Course Objectives**

- To understand the working principle of various communication protocols.
- To understand the network simulator environment and visualize a network topology and observe its performance
- To analyze the traffic flow and the contents of protocol frames

Course Outcomes

- Implement data link layer framing methods
- Analyze error detection and error correction codes.
- Implement and analyze routing and congestion issues in network design.
- Implement Encoding and Decoding techniques used in presentation layer
- To be able to work with different network tools

List of Experiments

1. Implement the data link layer framing methods such as character, character-stuffing and bit stuffing.
2. Write a program to compute CRC code for the polynomials CRC-12, CRC-16 and CRC CCIP
3. Develop a simple data link layer that performs the flow control using the sliding window protocol and loss recovery using the Go-Back-N mechanism.
4. Implement Dijkstra's algorithm to compute the shortest path through a network
5. Take an example subnet of hosts and obtain a broadcast tree for the subnet.
6. Implement distance vector routing algorithm for obtaining routing tables at each node.
7. Implement data encryption and data decryption
8. Write a program for congestion control using Leaky bucket algorithm.
9. Write a program for frame sorting technique used in buffers.
10. Wireshark
 - i. Packet Capture Using Wire shark
 - ii. Starting Wire shark
 - iii. Viewing Captured Traffic
 - iv. Analysis and Statistics & Filters.
11. How to run Nmap scan
12. Operating System Detection using Nmap
13. Do the following using NS2 Simulator
 - i. NS2 Simulator-Introduction
 - ii. Simulate to Find the Number of Packets Dropped
 - iii. Simulate to Find the Number of Packets Dropped by TCP/UDP
 - iv. Simulate to Find the Number of Packets Dropped due to Congestion
 - v. Simulate to Compare Data Rate& Throughput.
 - vi. Simulate to Plot Congestion for Different Source/Destination
 - vii. Simulate to Determine the Performance with respect to Transmission of Packets

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)
21CS318PC - OPERATING SYSTEMS LAB**

B.Tech. II Year I Semester

L T P C
0 0 3 1.5**Course Objectives:**

- To provide an understanding of the design aspects of operating system concepts through simulation
- Introduce basic Unix commands, system call interface for process management, interprocess communication and I/O in Unix

Course Outcomes:

- Simulate and implement operating system concepts such as scheduling, deadlock management, file management and memory management.
- Able to implement C programs using Unix system calls

List of Experiments:

1. Write C programs to simulate the following CPU Scheduling algorithms
a) FCFS b) SJF c) Round Robin d) priority
2. Write programs using the I/O system calls of UNIX/LINUX operating system (open, read, write, close, fcntl, seek, stat, opendir, readdir)
3. Write a C program to simulate Bankers Algorithm for Deadlock Avoidance and Prevention.
4. Write a C program to implement the Producer – Consumer problem using semaphores using UNIX/LINUX system calls.
5. Write C programs to illustrate the following IPC mechanisms
a) Pipes b) FIFOs c) Message Queues d) Shared Memory
6. Write C programs to simulate the following memory management techniques
a) Paging b) Segmentation

TEXT BOOKS:

1. *Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition, John Wiley*
2. *Advanced programming in the Unix environment, W.R.Stevens, Pearson education.*

REFERENCE BOOKS:

1. *Operating Systems – Internals and Design Principles, William Stallings, Fifth Edition–2005, Pearson Education/PHI*
2. *Operating System - A Design Approach-Crowley, TMH.*
3. *Modern Operating Systems, Andrew S Tanenbaum, 2nd edition, Pearson/PHI*
4. *UNIX Programming Environment, Kernighan and Pike, PHI/Pearson Education*
5. *UNIX Internals: The New Frontiers, U. Vahalia, Pearson Education*

21CS321PC-PYTHON PROGRAMMING LAB

B.Tech. II Year I Semester

L T P C
0 0 2 1**Course Objectives**

- To be able to introduce core programming basics and program design with functions using Python programming language.
- To understand a range of Object-Oriented Programming, as well as in-depth data and information processing techniques.
- To understand the high-performance programs designed to strengthen the practical expertise.

Course Outcome

- Student should be able to understand the basic concepts scripting and the contributions of scripting language
- Ability to explore python especially the object-oriented concepts, and the built in objects of Python.
- Ability to create practical and contemporary applications such as TCP/IP network programming, Web applications, discrete event simulations

List of Experiments:

1. Write a Program to Demonstrate Different Number Data Types In Python.
2. Write a Program to Perform Different Arithmetic Operations On Numbers In Python.
3. Write a Program to Create, Concatenate and Print a String and Accessing Sub-String from a Given String.
4. Write a Python Script to Print the Current Date in the Following Format —Sun May 29 02:26:23IST 2017|
5. Write a Program to Create, Append, And Remove Lists in Python.
6. Write a Program to Demonstrate Working With Tuples in Python.
7. Write a Program to Demonstrate Working With Dictionaries in Python.
8. Write a Python Program to Find Largest of Three Numbers.
9. Write a Python Program to Convert Temperatures to and From Celsius, Fahrenheit.[Formula : $C/5 = F - 32/9$].
10. Write a Python Program to Construct the Following Pattern, Using a Nested For Loop.


```

*
* *
* * *
* * * *
* * *
* *
*
```
11. Write a Python Script that Prints Prime Numbers Less Than 20.
12. Write a Python Program to Find Factorial of a Number Using Recursion.
13. Write a Program that Accepts the Lengths of Three Sides of a Triangle as Inputs. The Program Output Should Indicate Whether or Not the Triangle Is a Right Triangle (Recall from the Pythagorean Theorem that in a Right Triangle, the Square of One Side Equals the Sum of the Squares of the Other Two Sides).
14. Write a Python Program to Define a Module to Find Fibonacci Numbers and Import the Module to another Program.
15. Write a Python Program to Define a Module and Import a Specific Function in that Module to another Program.
16. Write a Script Named Copyfile.Py. This Script Should Prompt the User for the Names of Two Text Files. The Contents of The First File Should be Input and Written to the Second File.
17. Write a Program that Inputs a Text File. The Program Should Print all of the Unique Words in the File in Alphabetical Order.
18. Write a Python Class to Convert an Integer to a Roman Numeral.
19. Write a Python Class to Implement Pow(x, n).
20. Write a Python Class to Reverse a String Word by Word.

21CS312PC - IT WORKSHOP LAB

B.Tech. II Year I Semester

L T P C
0 0 3 1.5

Task 1: Different Generations Of Computers, Computing Environments, Identify The Peripherals Of A Computer, Components In CPU And Its Functions. Draw The Block Diagram Of The CPU Along With The Configuration Of Each Peripheral.

Task 2: Identification Of The Peripherals Of A Computer. To Prepare A Report Containing The Block Diagram Of The CPU Along With The Configuration Of Each Peripheral And Its Functions. Description Of Various I/O Devices.

Task 3: A Practice On Disassembling The Components Of A PC And Assembling Them To Back To Working Condition

Task 4: Identification Of The Various Similarities And Dissimilarities In The Features Of Windows And Linux Operating Systems.

Task 5: Introduction To Memory And Storage Devices , I/O Port, Device Drivers, Assemblers, Compilers, Interpreters , Linkers, Loaders.

Task 6: Hardware Troubleshooting (Demonstration): Identification Of A Problem And Fixing A Defective PC(Improper Assembly Or Defective Peripherals).

Task 7: Software Troubleshooting (Demonstration):. Identification Of A Problem And Fixing The PC For Any Software Issues Internet & Networking Infrastructure

Task 8: Identification Of Various Networking Devices And Transmission Media Highlighting Their Importance.

Task 9: Configuring The Network Settings To Connect To The Internet. Use Various Web Browser Settings. Creating Basic, Static Web Pages Using HTML.

Task 10: Use Word Processor Software Tool, Spread Sheet Software Tool, Presentation Tool, Data Storage Tool (All Are From Libra Office Suite)

Task11: Use LaTeX and Word to create Project Certificates

Reference Books:

1. Introduction to Information Technology, IITL Education solution limited by David Anfinen.
2. IT Essentials PC Hardware and Software Companion Guide, Third Edition by David Anfinen.
3. LaTeX Companion-Leslie Lamport, PHI/Pearson.

21MA308BS - APTITUDE AND CRITICAL THINKING SKILLS PRACTICE

B.Tech. II Year I Semester

L T P C
0 0 3 1.5**Course Objectives:**

- To categorize, apply and use thought process to distinguish between concepts of Quantitative methods.
- To prepare and explain the fundamentals related to various possibilities and probabilities related to quantitative aptitude.
- To critically evaluate numerous possibilities related to puzzles.

Course Outcomes:

The student will be able to

- Use their logical thinking and analytical abilities to solve Quantitative aptitude questions from company specific and other competitive tests.
- Solve questions related to Time and distance and time and work etc. from company specific and other competitive tests.
- Understand and solve puzzle related questions from specific and other competitive tests

UNIT I**NUMERICAL ABILITY:**

Simplification, BODMAS, Fractions, Decimals, Squares, Square Roots, Cubes, Cube Roots, Speed Maths, LCM & HCF

UNIT II

Numerical computation: Applications based on Numbers, Chain Rule, Ratio Proportion

Numerical Reasoning: Problems related to Number series, Analogy of numbers, Classification of numbers, Letter series, Seating arrangements, Directions, blood relations and puzzle test.

UNIT III

Numerical estimation – I, Applications Based on Time and work, Time and Distance

Combinatory: Counting techniques, Permutations, Combinations and Probability

Numerical estimation – II, Applications based on Percentages, Profit Loss and Discount, Simple interest and Compound Interest Partnerships.

UNIT IV

Data interpretation: Data interpretation related to Averages, Mixtures and allegations, Bar charts, Pie charts, Venn diagrams, Application to industry in Geometry and Menstruation

UNIT V

Critical Thinking: Alphabet Test, Coding-Decoding, Statement and Conclusion, Statement and Arguments, Statement and Assumption, Calendars, Clocks, Cubes and dice, Counting of figures.

Books for practice

1. Quantitative aptitude by R S Agarwal, S Chand Publications
2. Verbal and non verbal Reasoning by RS Agarwal from S Chand publications

References

1. Barron's by Sharon Welner Green and IraK Wolf (Galgotia Publications pvt. Ltd.)
2. Quantitative Aptitude by U Mohan Rao Scitech publications
3. Quantitative Aptitude by Arun Sharma McGrawhill publications
4. Quantitative Aptitude by Ananta Asisha Arihant publications
5. Quantitative Aptitude by Abhijit Guha
6. Quantitative Aptitude by Pearson publications
7. Material from „IMS, Career Launcher and Time Institutes for Competitive exams.
8. Elementary and Higher Algebra by H. S. Hall an S. R. Knight

21MC302-GENDER SENSITIZATION LAB

B.Tech. II Year I Sem.

L T/P/D C
0 0/2/0 0**COURSE DESCRIPTION**

This course offers an introduction to Gender Studies, an interdisciplinary field that asks critical questions about the meanings of sex and gender in society. The primary goal of this course is to familiarize students with key issues, questions and debates in Gender Studies, both historical and contemporary. It draws on multiple disciplines – such as literature, history, economics, psychology, sociology, philosophy, political science, anthropology and media studies – to examine cultural assumptions about sex, gender, and sexuality. This course integrates analysis of current events through student presentations, aiming to increase awareness of contemporary and historical experiences of women, and of the multiple ways that sex and gender interact with race, class, caste, nationality and other social identities. This course also seeks to build an understanding and initiate and strengthen programmes combating gender-based violence and discrimination. The course also features several exercises and reflective activities designed to examine the concepts of gender, gender-based violence, sexuality, and rights. It will further explore the impact of gender-based violence on education, health and development.

Objectives of the Course:

- To develop students' sensibility with regard to issues of gender in contemporary India.
- To provide a critical perspective on the socialization of men and women.
- To introduce students to information about some key biological aspects of genders.
- To expose the students to debates on the politics and economics of work.
- To help students reflect critically on gender violence.
- To expose students to more egalitarian interactions between men and women.

Learning Outcomes:

- Students will have developed a better understanding of important issues related to gender in contemporary India.
- Students will be sensitized to basic dimensions of the biological, sociological, psychological and legal aspects of gender. This will be achieved through discussion of materials derived from research, facts, everyday life, literature and film.
- Students will attain a finer grasp of how gender discrimination works in our society and how to counter it.
- Students will acquire insight into the gendered division of labour and its relation to politics and economics.
- Men and women students and professionals will be better equipped to work and live together as equals.
- Students will develop a sense of appreciation of women in all walks of life.
- Through providing accounts of studies and movements as well as the new laws that provide protection and relief to women, the textbook will empower students to understand and respond to gender violence.

UNIT - I: UNDERSTANDING GENDER

Introduction: Definition of Gender-Basic Gender Concepts and Terminology-Exploring Attitudes towards Gender-Construction of Gender-Socialization: Making Women, Making Men - Preparing for Womanhood. GrowingupMale.Firstlessonsincaste.

UNIT – II: GENDER ROLES AND RELATIONS

Two or Many? -Struggles with Discrimination-Gender Roles and Relations-Types of Gender Roles- Gender Roles and Relationships Matrix-Missing Women-Sex Selection and Its Consequences-Declining Sex Ratio. Demographic Consequences-Gender Spectrum: Beyond the Binary

UNIT – III: GENDER AND LABOUR

Division and Valuation of Labour-Housework: The Invisible Labor- –My Mother doesn't Work. || -Share the Load.||-Work: Its Politics and Economics -Fact and Fiction. Unrecognized and Unaccounted work. - Gender Development Issues-Gender, Governance and Sustainable Development-Gender and Human Rights-Gender and Mainstreaming

UNIT – IV: GENDER - BASED VIOLENCE

The Concept of Violence- Types of Gender-based Violence-Gender-based Violence from a Human Rights Perspective-Sexual Harassment: Say No! -Sexual Harassment, not Eve-teasing- Coping with Everyday Harassment- Further Reading: –*Chupulu*". Domestic Violence: Speaking Out/Is Home a Safe Place? -When Women Unite [Film]. Rebuilding Lives. Thinking about Sexual Violence Blaming the Victim--I Fought for my Life||

UNIT – V: GENDER AND CULTURE

Gender and Film-Gender and Electronic Media-Gender and Advertisement-Gender and Popular Literature-Gender Development Issues-Gender Issues-Gender Sensitive Language-Gender and Popular Literature - Just Relationships: Being Together as Equals Mary Kom and Onler. Love and Acid just do not Mix. Love Letters. Mothers and Fathers. Rosa Parks-The Brave Heart.

Note: Since it is Interdisciplinary Course, Resource Persons can be drawn from the fields of English Literature or Sociology or Political Science or any other qualified faculty who has expertise in this field from engineering departments.

- *Classes will consist of a combination of activities: dialogue-based lectures, discussions, collaborative learning activities, group work and in-class assignments. Apart from the above prescribed book, Teachers can make use of any authentic materials related to the topics given in the syllabus on "Gender".*
- **ESSENTIAL READING:** The Textbook, –*Towards a World of Equals: A Bilingual Textbook on Gender*" written by A.Suneetha, Uma Bhrugubanda, Duggirala Vasanta, Rama Melkote, Vasudha Nagaraj, Asma Rasheed, Gogu Shyamala, Deepa Sreenivas and Susie Tharu **published by Telugu Akademi, Telangana Government in 2015.**

ASSESSMENT AND GRADING:

- ✓ Discussion & Classroom Participation: 20%
- ✓ Project/Assignment: 30%
- ✓ End Term Exam: 50%

21CS428PC-FUNDAMENTALS OF IoT

B.Tech. II Year II Semester

L T P C
3 0 0 3**Course Objectives:**

The objectives of the course are to:

- Understand the concepts of Internet of Things and able to build IoT applications
- Learn the programming and use of Arduino and Raspberry Pi boards.
- Known about data handling and analytics in SDN.

Course Outcomes:

Upon completing this course, the student will be able to

- Known basic protocols in sensor networks.
- Program and configure Arduino boards for various designs.
- Python programming and interfacing for Raspberry Pi.
- Design IoT applications in different domains.

UNIT – I

Introduction to Internet of Things, Characteristics of IoT, Physical design of IoT, Functional blocks of IoT, Sensing, Actuation, Basics of Networking, Communication Protocols, Sensor Networks, Applications of IoT., Introduction to OSI networks.

UNIT - II

Machine-to-Machine Communications, Difference between IoT and M2M, Interoperability in IoT, Introduction to Arduino Programming, Integration of Sensors and Actuators with Arduino, Types of Sensors.

UNIT – III

Introduction to Python programming, Introduction to Raspberry Pi, Interfacing Raspberry Pi with basic peripherals, Implementation of IoT with Raspberry Pi

UNIT - IV

Implementation of IoT with Raspberry Pi, Introduction to Software defined Network (SDN), SDN for IoT, Data Handling and Analytics.

UNIT - V

Cloud Computing, Sensor-Cloud, Smart Cities and Smart Homes, Connected Vehicles, Smart Grid, Industrial IoT.

Case Study: Agriculture, Healthcare, Activity Monitoring

TEXT BOOKS:

1. *"The Internet of Things: Enabling Technologies, Platforms, and Use Cases"*, by Pethuru Raj and Anupama C. Raman (CRC Press)
2. *"Make sensors"*: Terokarvinen, kemo, karvinen and villey valtokari, 1st edition, maker media, 2014.
3. *"Internet of Things: A Hands-on Approach"*, by Arshdeep Bahga and Vijay Madisetti

REFERENCE BOOKS:

1. Vijay Madisetti, Arshdeep Bahga, *"Internet of Things: A Hands-On Approach"*
2. Walteneagus Dargie, Christian Poellabauer, *"Fundamentals of Wireless Sensor Networks: Theory and Practice"*
3. *Beginning Sensor networks with Arduino and Raspberry Pi – Charles Bell, Apress, 2013*

21CS411PC - COMPUTER ORGANIZATION AND ARCHITECTURE

B.Tech. II Year II Semester

L T P C
3 0 0 3**Course Objectives:**

- The purpose of the course is to introduce principles of computer organization and the basic architectural concepts.
- It begins with basic organization, design, and programming of a simple digital computer and introduces simple register transfer language to specify various computer operations.
- Topics include computer arithmetic, instruction set design, micro programmed control unit, pipelining and vector processing, memory organization and I/O systems, and multiprocessors

Course Outcomes:

- Understand the basics of instructions sets and their impact on processor design.
- Demonstrate an understanding of the design of the functional units of a digital computer system.
- Evaluate cost performance and design trade-offs in designing and constructing a computer processor including memory.
- Design a pipeline for consistent execution of instructions with minimum hazards.
- Recognize and manipulate representations of numbers stored in digital computers

UNIT - I

Digital Computers: Introduction, Block diagram of Digital Computer, Definition of Computer Organization, Computer Design and Computer Architecture.

Register Transfer Language and Micro operations: Register Transfer Language, Register Transfer, Bus and Memory Transfers, Arithmetic Micro Operations, Logic Micro Operations, Shift Micro Operations, Arithmetic Logic Shift Unit.

Basic Computer Organization and Design: Instruction Codes, Computer Registers Computer.

UNIT - II

Micro programmed Control: Control Memory, Address Sequencing, Micro Program Example, Design of Control Unit.

Central Processing Unit: General Register Organization, Instruction Formats, Addressing Modes, Data Transfer and Manipulation, Program Control.

UNIT - III

Data Representation: Data types, Complements, Fixed Point Representation, Floating Point Representation.

Computer Arithmetic: Addition and Subtraction, Multiplication Algorithms, Division Algorithms, Floating – point Arithmetic operations. Decimal Arithmetic Unit, Decimal Arithmetic Operations.

UNIT - IV

Input-Output Organization: Input-Output Interface, Asynchronous Data Transfer, Modes of Transfer, Priority Interrupt Direct memory Access.

Memory Organization: Memory Hierarchy, Main Memory, Auxiliary Memory, Associate Memory, Cache Memory.

UNIT - V

Reduced Instruction Set Computer: CISC Characteristics, RISC Characteristics.

Pipeline and Vector Processing: Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction Pipeline, RISC Pipeline, Vector Processing, Array Processor.

TEXT BOOK:

1. Computer System Architecture – M. Moris Mano, Third Edition, Pearson/PHI.

REFERENCE BOOKS:

1. Computer Organization – Car Hamacher, Zvonks Vranesic, Safea Zaky, Vth Edition, McGraw Hill.
2. Computer Organization and Architecture – William Stallings Sixth Edition, Pearson/PHI.
3. Structured Computer Organization – Andrew S. Tanenbaum, 4th Edition, PHI/Pearson.

21CS413PC - OBJECT ORIENTED PROGRAMMING THROUGH JAVA

B.Tech. II Year II Semester

L T P C
3 0 0 3**Course Objectives:**

- To introduce the object-oriented programming concepts.
- To understand object-oriented programming concepts, and apply them in solving problems.
- To introduce the principles of inheritance and polymorphism; and demonstrate how they relate to the design of abstract classes
- To introduce the implementation of packages and interfaces
- To introduce the concepts of exception handling and multithreading.
- To introduce the design of Graphical User Interface using applets and swing controls.

Course Outcomes:

- Able to solve real world problems using OOP techniques.
- Able to understand the use of abstract classes.
- Able to solve problems using java collection framework and I/o classes.
- Able to develop multithreaded applications with synchronization.
- Able to develop applets for web applications.
- Able to design GUI based applications

Unit - I

Object-Oriented Thinking- Why Java? History Features Of Java, JVM and Its Architecture, Object-Oriented Concepts. Java Buzzwords, Data Types, Variables and Arrays, Operators, Expressions, Control Statements, Introducing Classes And Objects, String Handling Methods.

Inheritance– Inheritance Concept, Inheritance Basics, Types of Inheritance, Pros and Cons of Inheritance. Member Access, Constructors, Creating Multilevel Hierarchy, Super Keyword Uses, Using Final Keyword With Inheritance, Polymorphism, Method Overloading, Method Overriding, Abstract Classes, java.lang.Object Class.

Unit - II

Packages- Defining a Package, Classpath, Access Protection, Importing Packages.

Interfaces- Defining an Interface, Implementing Interfaces, Nested Interfaces, Applying Interfaces, Variables in Interfaces and Extending Interfaces.

Stream Based I/O (java.io) – The Stream Classes-Byte Streams and Character Streams, Reading Console Input and Writing Console Output, File Class, Reading and Writing Files, Random Access File Operations, The Console Class, Serialization, Enumerations, Boxing, Auto Boxing.

Unit - III

Exception Handling - Fundamentals of Exception Handling, Exception Types, Using Try And Catch, Multiple Catch Clauses, Nested Try Statements, throw, throws and finally, Built- In Exceptions, Creating Own Exceptions. Multithreading- Thread, Differences Between Thread-Based Multitasking and Process-Based Multitasking, Thread Life Cycle, Creating Threads, Thread Priorities, Synchronizing Threads, Inter Thread Communication.

Unit - IV

The Collections Framework (java.util)- Collections Overview, Collection Interfaces, The Collection Classes- Array List, Linked List, Hash Set, Tree Set. Accessing A Collection Via An Iterator, Using An Iterator, The For-Each Alternative, Comparators, Arrays, Dictionary, Hash Table, Map Properties, Stack, Vector. More Utility Classes, String Tokenizer, Bit Set, Date, Calendar, Random, Formatter, Scanner

Unit - V

GUI Programming with Swing – Introduction, Limitations of AWT, MVC Architecture, Components, Containers. Exploring AWT Controls, Understanding Layout Managers, Flow Layout, Border Layout, Grid Layout, Card Layout, Grid Bag Layout.

Event Handling- The Delegation Event Model- Events, Event Sources, Event Listeners, Event Classes, Handling Mouse And Keyboard Events, Adapter Classes, Inner Classes, Anonymous Inner Classes.

A Simple Swing Application, Applets – Applets and HTML, Security Issues, Applets and Applications, Passing Parameters to Applets. Exploring Swing Controls- JLabel and Image Icon, JText Field, The Swing Buttons-

JButton, JToggleButton, JCheckBox, JRadioButton, JTabbedPane, JScrollPane, JList, JComboBox, Swing Menus, Dialogs.

TEXT BOOKS:

1. *Java The complete reference, 9th edition, Herbert Schildt, McGraw Hill Education (India) Pvt. Ltd.*
2. *Understanding Object-Oriented Programming with Java, updated edition, T. Budd, Pearson Education.*

REFERENCE BOOKS:

1. *An Introduction to programming and OO design using Java, J. Nino and F.A. Hosch, John Wiley & sons*
2. *Introduction to Java programming, Y. Daniel Liang, Pearson Education.*
3. *Object Oriented Programming through Java, P. Radha Krishna, University Press.*
4. *Programming in Java, S. Malhotra, S. Chudhary, 2nd edition, Oxford Univ. Press.*
5. *Java Programming and Object-oriented Application Development, R. A. Johnson, Cengage Learning.*

21CS403PC - DATA STRUCTURES

B.Tech. II Year II Semester

L T P C
3 0 0 3**Course Objectives:**

- Exploring basic data structures such as stacks and queues.
- Introduces a variety of data structures such as hash tables, search trees, tries, heaps, graphs.
- Introduces sorting and pattern matching algorithms

Course Outcomes:

- Ability to select the data structures that efficiently model the information in a problem.
- Ability to assess efficiency trade-offs among different data structure implementations or combinations.
- Implement and know the application of algorithms for sorting and pattern matching.
- Design programs using a variety of data structures, including hash tables, binary and general tree structures, search trees, tries, heaps, graphs, and AVL-trees.

UNIT - I

Introduction to Data Structures, Abstract Data Types, Types of Data Structures, Linked List, Types of Linked List, Linked List Operations and Implementation.

UNIT - II

Stacks: Operations, Array and Linked Representations of Stacks, Stack Applications- Expression Evaluation, Recursion, Keeping Track of Function Calls.

Queues: Operations, Array and Linked Representation of Queues, Queue Applications.

UNIT – III

Dictionaries: Linear List Representation, Skip List Representation, Operations - Insertion, Deletion and Searching.

Hash Table Representation: Hash Functions, Collision Resolution Techniques-Separate Chaining, Open Addressing Linear Probing, Quadratic Probing, Double Hashing, Re-hashing, Extendible Hashing.

UNIT - IV

Search Trees: Binary Search Trees, Definition, Implementation, Operations- Searching, Insertion and Deletion, AVL Trees, Definition, Height of an AVL Tree, Operations – Insertion, Deletion and Searching, Red –Black Trees, Splay Trees.

UNIT - V

Graphs: Graph Implementation Methods. Graph Traversal Methods.

Sorting: Selection Sort, Bubble Sort, Insertion Sort, Quick Sort, Merge Sort, Merge Sort and Heap Sort.

Pattern Matching and Tries: Pattern Matching Algorithms- Brute Force, The Boyer – Moore Algorithm and The Knuth-Morris-Pratt Algorithm.

TEXT BOOKS:

1. *Fundamentals of Data Structures in C, 2nd Edition, E. Horowitz, S. Sahni and Susan Anderson Freed, Universities Press.*
2. *Data Structures using C – A. S. Tanenbaum, Y. Langsam, and M.J. Augenstein, PHI/Pearson Education.*

REFERENCE BOOK:

1. *Data Structures: A Pseudocode Approach with C, 2nd Edition, R. F. Gilberg and B.A. Forouzan, Cengage Learning.*

21EC437PC - SENSORS AND DEVICES

B.Tech. II Year II Semester

L T P C
3 0 0 3**Course Objectives:**

- To introduce the terminology, technology and its applications
- To introduce the concept of M2M (machine to machine) with necessary protocols
- To introduce the Python Scripting Language which is used in many IoT devices
- To introduce the Raspberry PI platform, that is widely used in IoT applications
- To introduce the implementation of web-based services on IoT devices

Course Outcomes:

- Understanding of IoT value chain structure (device, data cloud), application areas and technologies involved.
- Understand IoT sensors and technological challenges faced by IoT devices, with a focus on wireless, energy, power, and sensing modules
- Market forecast for IoT devices with a focus on sensors
- Explore and learn about Internet of Things with the help of preparing projects designed for Raspberry Pi

UNIT-I:

Introduction to Internet of Things- Definition and Characteristics of IoT, Sensors, Actuators, Physical Design of IoT – IoT Protocols, IoT communication models, IoT Communication APIs, IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Embedded Systems, IoT Levels and Templates, Domain Specific IoTs – Home, City, Environment, Energy, Agriculture and Industry.

UNIT-II:

IoT and M2M- Software defined networks, network function virtualization, difference between SDN and NFV for IoT, Basics of IoT System Management with NETCOZF, YANG- NETCONF, YANG, SNMP NETOPEER

UNIT-III:

IoT Physical Devices and Endpoints- Introduction to Arduino and Raspberry Pi- Installation, Interfaces (serial, SPI, I2C), Programming – Python program with Raspberry PI with focus on interfacing external gadgets, controlling output, reading input from pins.

UNIT-IV:

Controlling Hardware- Connecting LED, Buzzer, Switching High Power devices with transistors, Controlling AC Power devices with Relays, Controlling servo motor, speed control of DC Motor, unipolar and bipolar Stepper motors

Sensors- Light sensor, temperature sensor with thermistor, voltage sensor, ADC and DAC, Temperature and Humidity Sensor DHT11, Motion Detection Sensors, Wireless Bluetooth Sensors, Level Sensors, USB Sensors, Embedded Sensors, Distance Measurement with ultrasound sensor

UNIT-V:

IoT Physical Servers and Cloud Offerings– Introduction to Cloud Storage models and communication APIs Webserver – Web server for IoT, Cloud for IoT, Python web application framework Designing a RESTful web API

TEXT BOOKS:

1. *Internet of Things - A Hands-on Approach*, Arshdeep Bahga and Vijay Madiseti, Universities Press, 2015, ISBN: 9788173719547
2. *Getting Started with Raspberry Pi*, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014, ISBN: 9789350239759
3. *Raspberry Pi Cookbook, Software and Hardware Problems and solutions*, Simon Monk, O'Reilly (SPD), 2016, ISBN 7989352133895

REFERENCE BOOKS:

1. Peter Waher, 'Learning Internet of Things', Packt Publishing, 2015
2. Peter Friess, 'Internet of Things–From Research and Innovation to Market Deployment', River Publishers, 2014
3. N. Ida, *Sensors, Actuators and Their Interfaces*, SciTech Publishers, 2014.

Course Objectives:

- To write programs using abstract classes.
- To write programs for solving real world problems using java collection frame work.
- To write multithreaded programs.
- To write GUI programs using swing controls in Java.
- To introduce java compiler and eclipse platform.
- To impart hands on experience with java programming.

Course Outcomes:

- Able to write programs for solving real world problems using java collection frame work.
- Able to write programs using abstract classes.
- Able to write multithreaded programs.
- Able to write GUI programs using swing controls in Java.

Note:

1. Use LINUX and My SQL for the Lab Experiments. Though not mandatory, encourage the use of Eclipse platform.
2. The list suggests the minimum program set. Hence, the concerned staff is requested to add more problems to the list as needed.

List of Experiments:

1. Write Java Programs on Method Overloading and Method Overriding .
2. Write Java Programs on the Following
 - a. Single Level Inheritance
 - b. Multi-Level Inheritance
 - c. Hierarchical Inheritance
3. Write a Java Program on String Handling Functions.
4. Write a Java program to create an abstract class named Shape that contains two integers and an empty method named print Area (). Provide three classes named Rectangle, Triangle, and Circle such that each one of the classes extends the class Shape. Each one of the classes contains only the method print Area () that prints the area of the given shape.
5. Write a Java Program to Achieve Multiple Inheritance using Interface.
6. Write a Java Program to Create User-Defined Package and Importing the Package.
7. Write a Java program that creates a user interface to perform integer divisions. The user enters two numbers in the text fields, Num1 and Num2. The division of Num1 and Num 2 is displayed in the Result field when the Divide button is clicked. If Num1 or Num2 were not an integer, the program would throw a Number Format Exception. If Num2 were Zero, the program would throw an Arithmetic Exception. Display the exception in a message dialog box.
8. Write a Java program that works as a simple calculator. Use a grid layout to arrange buttons for the digits and for the +, -, *, % operations. Add a text field to display the result. Handle any possible exceptions like divided by zero.
9. Write the Applet Programs on the following.
 - a) Develop an applet in Java that displays a simple message.
 - b) Develop an applet in Java that receives an integer in one text field, and computes its factorial Value and returns it in another text field, when the button named —Computel is clicked.

10. Write a Java program that implements a multi-thread application that has three threads. First thread generates random integer every 1 second and if the value is even, second thread computes the square of the number and prints. If the value is odd, the third thread will print the value of cube of the number.
11. Write a Java program for the following: Create a doubly linked list of elements. Delete a given element from the above list. Display the contents of the list after deletion.
12. Write a Java program that simulates a traffic light. The program lets the user select one of three lights: red, yellow, or green with radio buttons. On selecting a button, an appropriate message with —Stop| or —Ready| or —Go| should appear above the buttons in selected color. Initially, there is no message shown.
13. Write a Java program that handles all mouse events and shows the event name at the center of the window when a mouse event is fired (Use Adapter classes).
14. Write a Java program that correctly implements the producer – consumer problem using the concept of inter thread communication.
15. Write a Java program to list all the files in a directory including the files present in all its subdirectories.
16. Write a Java program that implements Quick sort algorithm for sorting a list of names in ascending order
17. Write a Java program that implements Bubble sort algorithm for sorting in descending order and also shows the number of interchanges occurred for the given set of integers.

REFERENCE BOOKS

1. *Java for Programmers, P. J. Deitel and H. M. Deitel, 10th Edition Pearson education.*
2. *Thinking in Java, Bruce Eckel, Pearson Education.*
3. *Java Programming, D. S. Malik and P. S. Nair, Cengage Learning.*
4. *Core Java, Volume 1, 9th edition, Cay S. Horstmann and G Cornell, Pearson*

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)****21CS404PC - DATA STRUCTURES LAB**

B.Tech. II Year II Semester

L T P C
0 0 3 1.5**Course Objectives:**

- It covers various concepts of C programming language
- It introduces searching and sorting algorithms
- It provides an understanding of data structures such as stacks and queues.

Course Outcomes:

- Ability to develop C programs for computing and real-life applications using basic elements like control statements, arrays, functions, pointers and strings, and data structures like stacks, queues and linked lists.
- Ability to Implement searching and sorting algorithms

List of Experiments

1. Write a program that uses functions to perform the following operations on Single Linked List.:
i) Creation ii) Insertion iii) Deletion iv) Traversal
2. Write a program that uses functions to perform the following operations on Double Linked List.:
i) Creation ii) Insertion iii) Deletion iv) Traversal
3. Write a program that uses functions to perform the following operations on Circular Linked List.:
i) Creation ii) Insertion iii) Deletion iv) Traversal
4. Write a program that implement Stack (its operations) using
i) Arrays ii) Pointers
5. Write a program that implement Queue (its operations) using
i) Arrays ii) Pointers
6. Write a program that implements the following sorting methods to sort a given list of integers in ascending order
i) Bubble sort ii) Selection sort iii) Insertion sort
7. Write programs to perform the following searching operations for a Key value in a given list of integers:
i) Linear search ii) Binary search
8. Write a program to implement the Tree Traversal Methods.
9. Write a program to implement the Graph Traversal Methods.

TEXT BOOKS:

1. *Fundamentals of Data Structures in C, 2nd Edition, E. Horowitz, S. Sahni and Susan Anderson Freed, Universities Press.*
2. *Data Structures using C – A. S. Tanenbaum, Y. Langsam, and M. J. Augenstein, PHI/Pearson Education.*

REFERENCE BOOK:

1. *Data Structures: A Pseudocode Approach with C, 2nd Edition, R. F. Gilberg and B. A. Forouzan, Cengage Learning*

21HS401- SOCIAL INNOVATION IN PRACTICE

B.Tech. II Year II Semester

L T P C
0 0 3 1.5**COURSE OBJECTIVES:****The course should enable the students to:**

1. Understand social innovation concepts and approaches.
2. Understand the community problems, social and economical change.
3. Identify new and unaddressed social needs.
4. Analysis of social innovation disclosures in different sectors.

Design innovative solutions with Social impact through application of new models of leadership, collective intelligence and creativity techniques.

UNIT-I**INTRODUCTION TO SOCIAL INNOVATION**

Core definitions, core elements and common features of social innovation, a topology of social innovations, history of social innovation, social and economic change, Swachh Bharat, Unnat Bharat Abhiyan, National Service Scheme (NSS).

UNIT-II**INTERACTION AND ENGAGEMENT WITH SOCIETY**

Engage with community, interact with them to understand the community problems, Understanding social and economical change individuals, organizations and movements.

UNIT-III**PROCESS OF SOCIAL INNOVATION**

Understanding the pain/need, description and problem definition, social and economic constraints for affordable and appropriate technology.

UNIT-IV**SOCIAL INNOVATION ACROSS FOUR SECTORS IN INDIA AND GLOBAL SCENARIO**

The four sectors the non-profit sector, public sector, the private sector, the informal sector, links between and cross sectors

UNIT-V**SOCIAL INNOVATION CASE STUDIES**

Designing and implementing social innovations, report writing and documentation, presentation of the case studies with a focus on impact and vision on society.

TEXT BOOKS:

1. The Power of Social Innovation: How Civic Entrepreneurs Ignite Community Networks for Good 1st Edition by Stephen Goldsmith, Michael R. Bloomberg, Gigi Georges, Tim Glynn Burke.
2. The Open Book of Social Innovation: Ways to Design, Develop and Grow Social Innovation Paperback March, 2010 by Robin Murray, Julia Caulier-Grice, Geoff Mulgan.

REFERENCE BOOKS:

1. Social innovator series: ways to design, develop and grow social innovation, the open book of social innovation by robin murray julie caulier-grice geoff mulgan.
2. The International Handbook on Social Innovation: Collective Action, Social Learning and Transdisciplinary Research Paperback by Frank Moulaert , Diana MacCallum. Guide to Social Innovation by Johannes HAHN and Laszlo ANDOR.

21MC403-CONSTITUTION OF INDIA

B.Tech. II Year II Sem.

L T/P/D C
3 0/0/0 0

The Constitution of India is the supreme law of India. Parliament of India cannot make any law which violates the Fundamental Rights enumerated under the Part III of the Constitution. The Parliament of India has been empowered to amend the Constitution under Article 368, however, it cannot use this power to change the —basic structure of the constitution, which has been ruled and explained by the Supreme Court of India in its historical judgments. The Constitution of India reflects the idea of —Constitutionalism— a modern and progressive concept historically developed by the thinkers of —liberalism— an ideology which has been recognized as one of the most popular political ideology and result of historical struggles against arbitrary use of sovereign power by state. The historic revolutions in France, England, America and particularly European Renaissance and Reformation movement have resulted into progressive legal reforms in the form of —constitutionalism— in many countries. The Constitution of India was made by borrowing models and principles from many countries including United Kingdom and America.

The Constitution of India is not only a legal document but it also reflects social, political and economic perspectives of the Indian Society. It reflects India's legacy of —diversity—. It has been said that Indian constitution reflects ideals of its freedom movement; however, few critics have argued that it does not truly incorporate our own ancient legal heritage and cultural values. No law can be —static— and therefore the Constitution of India has also been amended more than one hundred times. These amendments reflect political, social and economic developments since the year 1950. The Indian judiciary and particularly the Supreme Court of India has played an historic role as the guardian of people. It has been protecting not only basic ideals of the Constitution but also strengthened the same through progressive interpretations of the text of the Constitution. The judicial activism of the Supreme Court of India and its historic contributions has been recognized throughout the world and it gradually made it—as one of the strongest court in the world—.

Course content

1. Meaning of the constitution law and constitutionalism
2. Historical perspective of the Constitution of India
3. Salient features and characteristics of the Constitution of India
4. Scheme of the fundamental rights
5. The scheme of the Fundamental Duties and its legal status
6. The Directive Principles of State Policy – Its importance and implementation
7. Federal structure and distribution of legislative and financial powers between the Union and the States
8. Parliamentary Form of Government in India – The constitution powers and status of the President of India
9. Amendment of the Constitutional Powers and Procedure
10. The historical perspectives of the constitutional amendments in India
11. Emergency Provisions: National Emergency, President Rule, Financial Emergency
12. Local Self Government – Constitutional Scheme in India
13. Scheme of the Fundamental Right to Equality
14. Scheme of the Fundamental Right to certain Freedom under Article 19
15. Scope of the Right to Life and Personal Liberty under Article 21

21CS454PC: AUTOMATA THEORY AND COMPILER DESIGN

B.Tech. III Year I Sem.

L	T	P	C	C
3	0	0	3	0

Course Objectives: Automata and compiler Design mainly deals with the languages which are formal and regular and also deals with grammar present in the machine.

Course Outcomes:

1. Graduates should be able to understand the concept of abstract machines and their power to recognize the languages.
2. Attain the knowledge of language classes & grammar relationship among them with the help of Chomsky hierarchy.
3. Ability to understand the design of a compiler given features of the languages.
4. Ability to implement practical aspects of automata theory.
5. Gain Knowledge of powerful compiler generation tools.

UNIT - I

Formal Language and Regular Expressions: Languages, Definition Languages regular expressions, Finite Automata – DFA, NFA. Conversion of regular expression to NFA, NFA to DFA. Applications of Finite Automata to lexical analysis, lex tools.

Context Free grammars and parsing: Context free grammars, derivation, parse trees, ambiguity LL(K) grammars and LL(1) parsing.

UNIT - II

Bottom up parsing handle pruning LR Grammar Parsing, LALR parsing, parsing ambiguous grammars, YACC programming specification.

Semantics: Syntax directed translation, S-attributed and L-attributed grammars, Intermediate code – abstract syntax tree, translation of simple statements and control flow statements.

UNIT - III

Context Sensitive features – Chomsky hierarchy of languages and recognizers. Type checking, type conversions, equivalence of type expressions, overloading of functions and operations.

UNIT - IV

Run time storage: Storage organization, storage allocation strategies scope access to now local names, parameters, language facilities for dynamics storage allocation.

Code optimization: Principal sources of optimization, optimization of basic blocks, peephole optimization, flow graphs, Data flow analysis of flow graphs.

UNIT - V

Code generation: Machine dependent code generation, object code forms, generic code generation algorithm, Register allocation and assignment. Using DAG representation of Block.

TEXT BOOKS:

1. Introduction to Theory of computation. Sipser, 2nd Edition, Thomson.
2. Compilers Principles, Techniques and Tools Aho, Ullman, Ravisethi, Pearson Education.

REFERENCE BOOKS:

1. Modern Compiler Construction in C , Andrew W.Appel Cambridge University Press.
2. Compiler Construction, LOUDEN, Cengage Learning.
3. Elements of Compiler Design, A.Meduna, Auerbach Publications, Taylor and Francis Group.
4. Principles of Compiler Design, V.Raghavan, TMH.
5. Engineering a Compiler, K.D.Cooper, L.Torczon, ELSEVIER.
6. Introduction to Formal Languages and Automata Theory and Computation – Kamala Krithivasan and Rama R, Pearson.

7. Modern Compiler Design, D.Grune and others, Wiley-India.
8. A Text book on Automata Theory, S.F.B.Nasir, P.K.Srimani, Cambridge Univ. Press.
9. Automata and Languages, A.Meduna, Springer.

21EC524PC: MICROPROCESSORS & MICROCONTROLLERS

B.Tech. III Year I Sem.

L	T	P	C	Prerequisite:
3	0	0	3	

Nil

Course Objectives:

- To familiarize the architecture of microprocessors and micro controllers
- To provide the knowledge about interfacing techniques of bus & memory.
- To understand the concepts of ARM architecture
- To study the basic concepts of Advanced ARM processors

Course Outcomes: Upon completing this course, the student will be able to

- Understands the internal architecture, organization and assembly language programming of 8086 processors.
- Understands the internal architecture, organization and assembly language programming of 8051/controllers
- Understands the interfacing techniques to 8086 and 8051 based systems.
- Understands the internal architecture of ARM processors and basic concepts of advanced ARM processors.

UNIT -I:**8086 Architecture:** 8086 Architecture-Functional diagram, Register Organization, Memory Segmentation, Programming Model, Memory addresses, Physical Memory Organization, Architecture of 8086, Signal descriptions of 8086, interrupts of 8086.**Instruction Set and Assembly Language Programming of 8086:** Instruction formats, Addressing modes, Instruction Set, Assembler Directives, Macros, and Simple Programs involving Logical, Branch and Call Instructions, Sorting, String Manipulations.**UNIT -II:****Introduction to Microcontrollers:** Overview of 8051 Microcontroller, Architecture, I/O Ports, Memory Organization, Addressing Modes and Instruction set of 8051.**8051 Real Time Control:** Programming Timer Interrupts, Programming External Hardware Interrupts, Programming the Serial Communication Interrupts, Programming 8051 Timers and Counters**UNIT -III:****I/O And Memory Interface:** LCD, Keyboard, External Memory RAM, ROM Interface, ADC, DAC Interface to 8051.**Serial Communication and Bus Interface:** Serial Communication Standards, Serial Data Transfer Scheme, On board Communication Interfaces-I2C Bus, SPI Bus, UART; External Communication Interfaces-RS232, USB.**UNIT -IV:****ARM Architecture:** ARM Processor fundamentals, ARM Architecture – Register, CPSR, Pipeline, exceptions and interrupts interrupt vector table, ARM instruction set – Data processing, Branch instructions, load store instructions, Software interrupt instructions, Program status register instructions, loading constants, Conditional execution, Introduction to Thumb instructions.**UNIT – V:****PIC Architecture:** Block diagram of basic PIC 18 micro controller – registers I/O ports,**Raspberry Pi :** Introduction to Raspberry Pi, Interfacing Raspberry Pi with basic peripherals.**Advanced ARM Processors:** Introduction to CORTEX Processor and its architecture, OMAP Processor and its Architecture.**TEXT BOOKS:**

1. Advanced Microprocessors and Peripherals – A. K. Ray and K. M. Bhurchandani, TMH, 2nd Edition 2006.
2. ARM System Developers guide, Andrew N SLOSS, Dominic SYMES, Chris WRIGHT, Elsevier, 2012

REFERENCE BOOKS:

1. The 8051 Microcontroller, Kenneth. J. Ayala, Cengage Learning, 3rd Ed, 2004.
2. Microprocessors and Interfacing, D. V. Hall, TMGH, 2nd Edition 2006.
3. The 8051 Microcontrollers, Architecture and Programming and Applications -K. Uma Rao, Andhe Pallavi, Pearson, 2009.
4. Digital Signal Processing and Applications with the OMAP- L138 Experimenter, Donald Reay, WILEY 2012.

21EC510PC: ANALOG AND DIGITAL COMMUNICATIONS

B.Tech. III Year I Sem.

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**Pre
req**

quisite: Probability theory and Stochastic Processes

Course Objectives:

- To develop ability to analyze system requirements of analog and digital communications systems.
- To understand the generation, detection of various analog and digital modulation techniques.
- To acquire theoretical knowledge of each block in AM, FM transmitters and receivers.
- To understand the concepts of baseband transmissions.

Course Outcomes: Upon completing this course, the student will be able to

- Analyze and design of various continuous wave and angle modulation and demodulation techniques
- Understand the effect of noise present in continuous wave and angle modulation techniques.
- Attain the knowledge about AM, FM Transmitters and Receivers
- Analyze and design the various Pulse Modulation Techniques.
- Understand the concepts of Digital Modulation Techniques and Baseband transmission.

UNIT - I

Amplitude Modulation: Need for modulation, Amplitude Modulation - Time and frequency domain description, single tone modulation, power relations in AM waves, Generation of AM waves - Switching modulator, Detection of AM Waves - Envelope detector, DSBSC modulation - time and frequency domain description, Generation of DSBSC Waves - Balanced Modulators, Coherent detection of DSB- SC Modulated waves, COSTAS Loop, SSB modulation - time and frequency domain description, frequency discrimination and Phase discrimination methods for generating SSB, Demodulation of SSB Waves, principle of Vestigial side band modulation.

UNIT - II

Angle Modulation: Basic concepts of Phase Modulation, Frequency Modulation: Single tone frequency modulation, Spectrum Analysis of Sinusoidal FM Wave using Bessel functions, Narrow band FM, Wide band FM, Constant Average Power, Transmission bandwidth of FM Wave - Generation of FM Signal- Armstrong Method, Detection of FM Signal: Balanced slope detector, Phase locked loop, Comparison of FM and AM., Concept of Pre-emphasis and de-emphasis.

UNIT - III

Transmitters: Classification of Transmitters, AM Transmitters, FM Transmitters

Receivers: Radio Receiver - Receiver Types - Tuned radio frequency receiver, Super heterodyne receiver, RF section and Characteristics - Frequency changing and tracking, Intermediate frequency, Image frequency, AGC, Amplitude limiting, FM Receiver, Comparison of AM and FM Receivers.

UNIT - IV

Pulse Modulation: Types of Pulse modulation- PAM, PWM and PPM. Comparison of FDM and TDM. **Pulse Code Modulation:** PCM Generation and Reconstruction, Quantization Noise, Non-Uniform Quantization and Companding, DPCM, Adaptive DPCM, DM and Adaptive DM, Noise in PCM and DM.

UNIT - V

Digital Modulation Techniques: ASK- Modulator, Coherent ASK Detector, FSK- Modulator, Non- Coherent FSK Detector, BPSK- Modulator, Coherent BPSK Detection. Principles of QPSK, Differential PSK and QAM.

Baseband Transmission and Optimal Reception of Digital Signal: A Baseband Signal Receiver,

TEXT BOOKS:

1. Analog and Digital Communications – Simon Haykin, John Wiley, 2005.
2. Electronics Communication Systems-Fundamentals through Advanced Wayne Tomasi, 5thEdition, 2009, PHI.

REFERENCE BOOKS:

1. Principles of Communication Systems - Herbert Taub, Donald L Schilling, Goutam Saha, 3rdEdition, McGraw-Hill, 2008.
2. Electronic Communications – Dennis Roddy and John Coolean , 4th Edition , PEA, 2004
3. Electronics & Communication System – George Kennedy and Bernard Davis, TMH 2004
4. Analog and Digital Communication – K. Sam Shanmugam, Willey ,2005.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21CS505PC-DATABASE MANAGEMENT SYSTEMS

B.Tech. III Year I Sem.

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Objectives:

- To understand the basic concepts and the applications of database systems.
- To master the basics of SQL and construct queries using SQL.
- Topics include data models, database design, relational model, relational algebra, transaction
- Control, concurrency control, storage structures and access techniques.

Course Outcomes:

- Gain knowledge of fundamentals of DBMS, database design and normal forms
- Master the basics of SQL for retrieval and management of data.
- Be acquainted with the basics of transaction processing and concurrency control.
- Familiarity with database storage structures and access techniques

UNIT - I

Database System Applications: A Historical Perspective, File Systems versus a DBMS, the Data Model, Levels of Abstraction in a DBMS, Data Independence, Architecture of DBMS, Classification of DBMS.

Introduction to Database Design: Database Design and ER Diagrams, Entities, Attributes, Weak Entity sets and Entity Sets, Relationships and Relationship Sets, Additional Features of the ER Model, Conceptual Design With the ER Model

UNIT - II

Introduction to the Relational Model: Integrity constraint over relations, enforcing integrity constraints, querying relational data, logical data base design, introduction to views, destroying/altering tables and views. Relational Algebra, Tuple relational Calculus, Domain relational calculus.

UNIT - III

SQL: QUERIES, CONSTRAINTS, TRIGGERS: form of basic SQL query, UNION, INTERSECT, and EXCEPT,

Nested Queries, aggregation operators, NULL values, complex integrity constraints in SQL, triggers and active data bases.

Schema Refinement: Problems caused by redundancy, decompositions, problems related to decomposition, reasoning about functional dependencies, FIRST, SECOND, THIRD normal forms,

BCNF, lossless join decomposition, multi-valued dependencies, FOURTH normal form, FIFTH normal Form, E.F.Codd rules.

UNIT - IV

Transaction Processing Concept: Transaction Concept, Transaction State, Implementation of Atomicity and Durability.

Concurrency Control Techniques: Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for serializability, Lock Based Protocols, Timestamp Based Protocols, Validation- Based Protocols, Multiple Granularity, Recovery and Atomicity, Log-Based Recovery, Recovery with Concurrent Transactions.

UNIT - V

Indexing: Data on External Storage, File Organization and Indexing, Cluster Indexes, Primary and Secondary Indexes, Index data Structures, Hash Based Indexing, Tree base Indexing, Indexed Sequential Access Methods (ISAM), B+ Trees: A Dynamic Index Structure.

Database Security & Authorization: Introduction to DB Security issues, Discretionary access control based on granting /recovery of privileges.

TEXT BOOKS:

1. Database Management Systems, Raghurama Krishnan, Johannes Gehrke, Tata Mc Graw Hill 3rd Edition
2. Database System Concepts, Silberschatz, Korth, Mc Graw hill, V edition.

REFERENCE BOOKS:

1. Database Systems design, Implementation, and Management, Peter Rob & Carlos Coronel 7th Edition.
2. Fundamentals of Database Systems, Elmasri Navrate, Pearson Education
3. Introduction to Database Systems, C. J. Date, Pearson Education
4. Oracle for Professionals, The X Team, S.Shah and V. Shah, SPD.
5. Database Systems Using Oracle: A Simplified guide to SQL and PL/SQL,Shah, PHI.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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R PROGRAMMING (Professional Elective-I)

B.Tech. III Year I Sem.

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OBJECTIVES:

- Effective use of Business Intelligence (BI) technology (Tableau) to apply data visualization
- To discern patterns and relationships in the data.
- To build Dashboard applications.
- To communicate the results clearly and concisely.
- To be able to work with different formats of data sets.

COURSE OUTCOMES:

- At the end of the course a student should be able to
- Understand How to import data into Tableau.
- Understand Tableau concepts of Dimensions and Measures.
- Develop Programs and understand how to map Visual Layouts and Graphical Properties.
- Create a Dashboard that links multiple visualizations.
- Use graphical user interfaces to create Frames for providing solutions to real world Problems.

UNIT I

Understanding Data, What is data, where to find data, Foundations for building Data Visualizations?

Getting started with Tableau Software using Data file formats, connecting your Data to Tableau, creating basic charts(line, bar charts, Tree maps),Using the Show me panel.

UNIT II

Tableau Calculations, Overview of SUM, AVR, and Aggregate features, Creating custom calculations and fields, Applying new data calculations to your visualizations, Formatting Visualizations, Formatting Tools and Menus, Formatting specific parts of the view.

UNIT III

Editing and Formatting Axes, Manipulating Data in Tableau data, Pivoting Tableau data, Structuring your data, Sorting and filtering Tableau data, Pivoting Tableau data.

UNIT IV

Advanced Visualization Tools: Using Filters, Using the Detail panel, using the Size panels, customizing filters, Using and Customizing tooltips, Formatting your data with colors.

UNIT V

Creating Dashboards & Storytelling, creating your first dashboard and Story, Design for different displays, adding interactivity to your Dashboard, Distributing & Publishing your Visualization. Tableau file types, publishing to Tableau Online, Sharing your visualizations, printing, and Exporting. Creating custom charts, cyclical data and circular area charts, Dual Axis charts.

REFERENCE BOOKS:

1. Microsoft Power BI cookbook, Brett Powell, 2nd edition.
2. R Programming for Data Science by Roger D. Peng (References)
3. The Art of R Programming by Norman Matloff Cengage Learning India.

21CS5124PE: DATA ANALYTICS FOR IOT (Professional Elective-I)

B.Tech. III Year I Sem.

L	T	P	C	Course
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Objectives:

- To understand IoT Analytics and Challenges
- To Analyze the IoT data to infer the protocol and device characteristics
- To Explore and visualize data, and techniques to understand data quality

Course Outcomes:

- Understand the fundamentals of IoT Analytics and Challenges
- Understand and analyze IoT Devices and Networking Protocols
- Apply IoT Analytics for the Cloud
- Understand exploring and visualizing data

UNIT - I:

Defining IoT Analytics and Challenges: Introduction to IoT, applications, IoT architectures, introduction to analytics, IoT analytics challenges.

UNIT - II:

IoT Devices and Networking Protocols: IoT devices, Networking basics, IoT networking connectivity protocols, IoT networking data messaging protocols, Analyzing data to infer protocol and device characteristics.

UNIT - III:

IoT Analytics for the Cloud: Introduction to elastic analytics, Decouple key components, Cloud security and analytics, Designing data processing for analytics, Applying big data technology to storage.

UNIT - IV:

Exploring IoT Data: Exploring and visualizing data, Techniques to understand data quality, Basic time series analysis, Statistical analysis.

UNIT - V:

Data Science for IoT Analytics: Introduction to Machine Learning, Feature engineering with IoT data, Validation methods, Understanding the bias–variance tradeoff, Use cases for deep learning with IoT data.

TEXT BOOK:

1. Minter, Andrew, Analytics for the Internet of Things (IoT), Packt Publishing Ltd. July 2017, ISBN 9781787120730.

REFERENCE BOOKS:

1. Kai Hwang, Min Chen, Big-Data Analytics for Cloud, IoT and Cognitive Computing, Wiley.
2. Hwaiyu Geng, Internet of Things and Data Analytics Handbook, Wiley.
3. John Soldatos, Building Blocks for IoT Analytics Internet-of-Things Analytics, River Publishers Gerardus Blokdyk.
4. IoT Analytics A Complete Guide, 5starcooks.

21CS5126PE: OPERATING SYSTEMS FOR IOT (Professional Elective-I)

B.Tech. III Year I Sem.

L	T	P	C	Course Objective
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Objectives: Knowledge on Various Operating Systems of IoT.

Course Outcomes:

- Understanding Free RTOS Techniques of Cube Software Tool.
- Knowledge on Micro Python Features.
- Understand and Acquire Knowledge on Micropython Hardware.
- Apply Basic Data Structures and Functions of Micro Python.
- Knowledge on Windows 10 For Iot Operating System.

UNIT - I:

Processes, Tools, Toolchains and Hardware: Design to Code -A Practical Approach, The Stm32cube Software Tool, The Practical Tool Set, The Stm32 Graphical Tool- Stm32cube Mx Details, The Stm32cubehal, Free RTOS Configuration in A Cube Project, The Stm32cube Cubeide Development Platform.

UNIT - II:

Introducing Micropython: Micropython Features, Micropython Limitations, What Does Micropython Run On?, Experimenting With Python On Your Pc, How Micropython Works, Off And Running With Micropython.

UNIT - III:

Micropython Hardware: Getting Started with Micropython Boards, Micropython-Ready Boards, Networking with The Pyboard, Getting Started with Wipy, Connecting to Your Wifi Network, Micropython-Compatible Boards, Other Boards, Breakout Boards and Add-Ons.

UNIT - IV:

How To Program In Micropython: Basic Concepts, Basic Data Structures, Statements, Modularization; Modules, Functions, And Classes, Learning Python By Example.

UNIT - V:

Introducing the Windows 10 Iot Core: Windows 10 Iot Core Features, Things You'll Need, Getting Started with Windows 10 Iot Core.

TEXT BOOKS:

1. Jim Cooling, Real-Time Operating Systems Book 2 - The Practice: Using Stm Cube, Freertos And the Stm32 Discovery Board (Engineering of Real-Time Embedded Systems) Jim Cooling, Isbn-10: 1973409933, Isbn-13: 978-1973409939.
2. Charles Bell, Micropython For the Internet of Things, A Beginner's Guide to Programming with Python on Microcontrollers, Apress, Isbn-13 (Pbk): 978-1-4842-3122-7, Isbn-13 (Electronic): 978-1-4842-3123-4.
3. Charles Bell Windows 10 For the Internet of Things 1st Edition, Apress, Isbn-13 (Pbk): 978-1-4842-2107-5 Isbn-13, (Electronic): 978-1-4842-2108-2.

REFERENCE BOOKS:

1. Gerardus Blokdyk, IOT Operating Systems A Complete Guide, Isbn-10: 0655416471, ISBN- 13: 978-0655416470.
2. Klaus Elk, Embedded Software for The Iot, De Gruyter, Isbn: 9781547401048.

21CS5127PE: DESIGN AND ANALYSIS OF ALGORITHMS (Professional Elective-I)

B.Tech. III Year I Sem.

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Learning Objectives:

- Introduces the notations for analysis of the performance of algorithms.
- Introduces the data structure disjoint sets.
- Describes major algorithmic techniques (divide-and-conquer, backtracking, dynamic programming, greedy, branch and bound methods) and mention problems for which each technique is appropriate
- Describes how to evaluate and compare different algorithms using worst-, average and best case analysis.
- Explains the difference between tractable and intractable problems, and introduces the problems that are P, NP and NPcomplete.

Course Outcomes:

- Ability to analyze the performance of algorithms
- Ability to choose appropriate data structures and algorithm design methods for a specified application
- Ability to understand how the choice of data structures and the algorithm design methods impact the performance of programs

UNIT I:

Introduction: Algorithm, Pseudo code for expressing algorithms, Performance Analysis- Space complexity, Time complexity, Asymptotic Notation- Big oh notation, Omega notation, Theta notation and Little oh notation, Probabilistic analysis, Amortized analysis.

Divide and conquer: General method, applications-Binary search, Quick sort, Merge sort, Strassen's matrix multiplication.

UNIT II:

Disjoint Sets: Disjoint set operations, union and find algorithms.

Backtracking: General method, applications, n-queen's problem, sum of subsets problem, graph coloring.

UNIT - III

Dynamic Programming: General method, applications- Optimal binary search trees, 0/1 knapsack problem, All pair shortest path problem, Traveling sales person problem, Reliability design.

UNIT - IV

Greedy method: General method, applications-Job sequencing with deadlines, knapsack problem, Minimum cost spanning trees, Single source shortest path problem.

UNIT V:

Branch and Bound: General method, applications - Travelling sales person problem, 0/1 knapsack problem- LC Branch and Bound solution, FIFO Branch and Bound solution.

NP-Hard and NP-Complete problems: Basic concepts, non deterministic algorithms, NP -Hard and NP-Complete classes, Cook's theorem.

TEXT BOOKS:

1. Fundamentals of Computer Algorithms, Ellis Horowitz, Satraj Sahni and Rajasekharam, Galgotia publications pvt. Ltd.
2. Foundations of Algorithm, 4th edition, R. Neapolitan and K. Naimipour, Jones and Bartlett Learning.
3. Design and Analysis of Algorithms, P. H. Dave, H. B. Dave, Pearson Education, 2008.

REFERENCES:

1. Computer Algorithms, Introduction to Design and Analysis, 3rd Edition, Sara Baase, Allen, Van, Gelder, Pearson Education.
2. Algorithm Design: Foundations, Analysis and Internet examples, M. T. Goodrich and R. Tomassia, John Wiley and sons.
3. Fundamentals of Sequential and Parallel Algorithm, K. A. Berman and J. L. Paul, Cengage Learning.
4. Introduction to the Design and Analysis of Algorithms, A. Levitin, Pearson Education.
5. Introduction to Algorithms, 3rd Edition, T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein, PHI Pvt. Ltd.
6. Design and Analysis of algorithm, Aho, Ullman and Hopcroft, Pearson Education, 2004.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21CS5128PE: ARCHITECTING SMART IoT DEVICES (Professional Elective-I)

B.Tech. III Year I Sem.

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Objectives:

- To understand the architectural overview of the Internet of Things (IoT).
- To acquire skills on data acquisition and communication in IoT.
- To understand the threats of IoT.

Course Outcome:

- Understand how the IoT is different from traditional systems.
- Demonstrate the revolution of internet in mobile and cloud.
- Examine the architecture and operation of IoT.
- Explore various tools and programming paradigms for IoT applications.
- Develop an IoT prototype for real time scenario.
- Understand the building blocks of IoT and security aspects.

UNIT - I

Design Principles of IoT: Design principles of connected devices, data acquiring organizing and analytics in IoT, system architecture of IoT.

UNIT - II

Prototyping the Embedded Devices for IoT: System hardware and prototyping, sensors and actuators for IoT, Radio module and wireless sensor network, gateways internet and web, software components.

UNIT - III

Embedded Programming for IoT: Programming connected devices, C and python for IoT, Case study: Temperature controller, Smart irrigation system.

UNIT - IV

Embedded RTOS: Program structure and real time, multitasking and scheduling, RTOS services, signals, semaphores, Nucleus SE, application timers, interrupts in nucleus ES, Nucleus SE initialization and starn1p.

UNIT - V

Tools for IoT: Introduction, chef puppet, NETCONF - YANG case studies.

IoT physical Devices: Basic building blocks of an IoT device and endpoints, family of ploT devices, pcDuino, Beagle bone black, cubie board, domain specific IoTs.

TEXT BOOKS:

1. Raj Kamal, Internet of Things, Architecture and Design Principles, 1st edition, McGraw Hill Education, May 2017.
2. Arsheep Baga and Vijay Madiseti, Internet of Things: A Hands-On Approach, 1st Edition, Universities press, 2015.

REFERENCE BOOKS:

1. David Etter, IoT (Internet of Things Programming: A simple and fast way of Learning IoT, Kindle edition 2016.
2. Fei HU, Security and Privacy in Internet of Things (IoT): Models, Algorithms, and Implementations, 1st Edition, CRC Press, 2016.
3. Colin Walls, Embedded RTOS Design Insights and Implementation. 1st edition. Elsevier. December 2020.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21CS506PC-DATABASE MANAGEMENT SYSTEMS LAB

B.Tech. III Year I Sem.

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Objectives:

- Introduce ER data model, database design and normalization
- Learn SQL basics for data definition and data manipulation

Course Outcomes:

- Design database schema for a given application and apply normalization
- Acquire skills in using SQL commands for data definition and data manipulation.
- Develop solutions for database applications using procedures, cursors and triggers

List of Experiments:

1. Concept design with E-R Model
2. Relational Model
3. Normalization
4. Practicing DDL commands
5. Practicing DML commands
6. Querying (using ANY, ALL, IN, Exists, NOT EXISTS, UNION, INTERSECT, Constraints etc.)
7. Queries using Aggregate functions, GROUP BY, HAVING and Creation and dropping of Views.
8. Triggers (Creation of insert trigger, delete trigger, update trigger)
9. Procedures
10. Usage of Cursors

TEXT BOOKS:

1. Database Management Systems, Raghurama Krishnan, Johannes Gehrke, Tata Mc Graw Hill, 3rd Edition
2. Database System Concepts, Silberschatz, Korth, McGraw Hill, V edition.

REFERENCES BOOKS:

1. Database Systems design, Implementation, and Management, Peter Rob & Carlos Coronel 7th Edition.
2. Fundamentals of Database Systems, Elmasri Navrate, Pearson Education
3. Introduction to Database Systems, C.J. Date, Pearson Education
4. Oracle for Professionals, The X Team, S. Shah and V. Shah, SPD.
5. Database Systems Using Oracle: A Simplified guide to SQL and PL/SQL, Shah, PHI.
6. Fundamentals of Database Management Systems, M. L. Gillenson, Wiley Student Edition

21EC525PC: MICROPROCESSORS AND MICROCONTROLLERS LAB

B.Tech. III Year I Sem.

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0	0	3	1.5	Cycle 1:

Using 8086 Processor Kits and/or Assembler (5 Weeks)

1. Assembly Language Programs to 8086 to Perform
2. Arithmetic, Logical, String Operations on 16 Bit and 32-Bit Data.
3. Bit level Logical Operations, Rotate, Shift, Swap and Branch Operations.

Cycle 2: Using 8051 Microcontroller Kit (6 weeks)

1. Assembly Language Programs to Perform Arithmetic (Both Signed and Unsigned) 16 Bit Data Operations, Logical Operations (Byte and Bit Level Operations), Rotate, Shift, Swap and Branch Instructions
2. Time delay Generation Using Timers of 8051.
3. Serial Communication from / to 8051 to / from I/O devices.
4. Program Using Interrupts to Generate Square Wave 10 KHZ Frequency on P2.1 Using Timer 0 8051 in 8 bit Auto reload Mode and Connect a 1 HZ Pulse to INT1 pin and Display on Port 0. Assume Crystal Frequency as 11.0592 MHZ

Cycle 3: Interfacing I/O Devices(5 Weeks)

1. 7 Segment Display to 8051.
2. Matrix Keypad to 8051.
3. Sequence Generator Using Serial Interface in 8051.
4. Triangular Wave Generator through DAC interfaces to 8051.
5. Using raspberry pi
 - a. Calculate the distance using a distance sensor.
 - b. Basic LED functionality

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21EC511PC: ANALOG AND DIGITAL COMMUNICATIONS LAB

B.Tech. III Year I Sem.

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e:

- Minimum 12 experiments should be conducted:
- All these experiments are to be simulated first either using MATLAB, COMSIM or any other simulation package and then to be realized in hardware

List of Experiments:

1. (i) Amplitude modulation and demodulation (ii) Spectrum analysis of AM
2. (i) Frequency modulation and demodulation (ii) Spectrum analysis of FM
3. DSB-SC Modulator & Detector
4. SSB-SC Modulator & Detector (Phase Shift Method)
5. Frequency Division Multiplexing & Demultiplexing
6. Pulse Amplitude Modulation & Demodulation
7. Pulse Width Modulation & Demodulation
8. Pulse Position Modulation & Demodulation
9. PCM Generation and Detection
10. Delta Modulation
11. Frequency Shift Keying: Generation and Detection
12. Binary Phase Shift Keying: Generation and Detection
13. Generation and Detection (i) DPSK (ii) QPSK

Major Equipments required for Laboratories:

1. CROs: 20MHz
2. Function Generators: 2MHz
3. Spectrum Analyzer
4. Regulated Power Supplies: 0-30V
5. MATLAB Lab/Equivalent Simulation Package with Communication tool box
6. Analog and Digital Modulation and Demodulation Trainer Kits.

B.Tech. III Year I Sem.

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Course

Objectives:

- To understand the various phases in the design of a compiler.
- To understand the design of top-down and bottom-up parsers.
- To understand syntax directed translation schemes.
- To introduce lex and yacc tools.

Course Outcomes:

- Ability to design, develop, and implement a compiler for any language.
- Able to use lex and yacc tools for developing a scanner and a parser.
- Able to design and implement LL and LR parsers.

List of Experiments

1. Write a LEX Program to scan reserved word & Identifiers of C Language
2. Implement Predictive Parsing algorithm
3. Write a C program to generate three address code.
4. Implement SLR(1) Parsing algorithm
5. Design LALR bottom up parser for the given language

```

<program> ::= <block>
<block> ::= { <variabledefinition><slist> }
| { <slist> }
<variabledefinition> ::= int <vardeflist> ;
<vardeflist> ::= <vardec> | <vardec> , <vardeflist>
<vardec> ::= <identifier> | <identifier> [ <constant> ]
<slist> ::= <statement> | <statement> ; <slist>
<statement> ::= <assignment> | <ifstatement> | <whilestatement>
| <block> | <printstatement> | <empty>
<assignment> ::= <identifier> = <expression>
| <identifier> [ <expression> ] = <expression>
<ifstatement> ::= if <bexpression> then <slist> else <slist> endif
| if <bexpression> then <slist> endif
<whilestatement> ::= while <bexpression> do <slist> enddo
<printstatement> ::= print ( <expression> )
<expression> ::= <expression><addingop><term> | <term> | <addingop><term>
<bexpression> ::= <expression><relop><expression>
<relop> ::= < | <= | == | >= | > | !=
<addingop> ::= + | -
<term> ::= <term><multop><factor> | <factor>
<multop> ::= * | /
<factor> ::= <constant> | <identifier> | <identifier> [ <expression> ]
| ( <expression> )
<constant> ::= <digit> | <digit><constant>
<identifier> ::= <identifier><letterordigit> | <letter>
<letterordigit> ::= <letter> | <digit>
<letter> ::= a|b|c|d|e|f|g|h|i|j|k|l|m|n|o|p|q|r|s|t|u|v|w|x|y|z
<digit> ::= 0|1|2|3|4|5|6|7|8|9
<empty> has the obvious meaning

```

Comments (zero or more characters enclosed between the standard C/Java-style comment brackets /*...*/) can be inserted. The language has rudimentary support for 1-dimensional arrays. The declaration `int a[3]` declares an array of three elements, referenced as `a[0]`, `a[1]` and `a[2]`. Note also that you should worry about the scoping of names.

A simple program written in this language is:

```

{ int a[3],t1,t2;
  t1=2;
  a[0]=1; a[1]=2; a[t1]=3;
  t2=-(a[2]+t1*6)/(a[2]-t1);
  if t2>5 then
  print(t2);
  else {
  int t3;
  t3=99;
  t2=-25;

```

```
print(-t1+t2*t3); /* this is a comment  
on 2 lines */  
}  
endif  
}
```

TEXT BOOK

1. Compilers: Principles, Techniques and Tools, Second Edition, Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman.

REFERENCE BOOKS

1. Lex & Yacc – John R. Levine, Tony Mason, Doug Brown, O'reilly
2. Compiler Construction, Loudon, Thomson.

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21MC504: INTELLECTUAL PROPERTY RIGHTS

B.Tech. III Year I Sem.

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Introduction to Intellectual property: Introduction, types of intellectual property, international organizations, agencies and treaties, importance of intellectual property rights.

UNIT – II

Trade Marks: Purpose and function of trademarks, acquisition of trade mark rights, protectable matter, selecting, and evaluating trade mark, trade mark registration processes.

UNIT – III

Law of copy rights: Fundamental of copy right law, originality of material, rights of reproduction, rights to perform the work publicly, copy right ownership issues, copy right registration, notice of copy right, international copy right law. Law of patents: Foundation of patent law, patent searching process, ownership rights and transfer

UNIT – IV

Trade Secrets: Trade secrete law, determination of trade secrete status, liability for misappropriations of trade secrets, protection for submission, trade secrete litigation. Unfair competition: Misappropriation right of publicity, false advertising.

UNIT – V

New development of intellectual property: new developments in trade mark law; copy right law, patent law, intellectual property audits. International overview on intellectual property, international – trade mark law, copy right law, international patent law, and international development in trade secrets law.

TEXT & REFERENCE BOOKS:

1. Intellectual property right, Deborah. E. Bouchoux, Cengage learning.
2. Intellectual property right – Unleashing the knowledge economy, prabuddha ganguli, Tata McGraw Hill Publishing company ltd

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21MC506: CYBER SECURITY

B.Tech. III Year I Sem.

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Course objectives:

- To familiarize various types of cyber-attacks and cyber-crimes
- To give an overview of the cyber laws
- To study the defensive techniques against these attacks

Course Outcomes: The students will be able to understand cyber-attacks, types of cybercrimes, cyber laws and also how to protect them self and ultimately the entire Internet community from such attacks.

UNIT - I

Introduction to Cyber Security: Basic Cyber Security Concepts, layers of security, Vulnerability, threat, Harmful acts, Internet Governance – Challenges and Constraints, Computer Criminals, CIA Triad, Assets and Threat, motive of attackers, active attacks, passive attacks, Software attacks, hardware attacks, Spectrum of attacks, Taxonomy of various attacks, IP spoofing, Methods of defense, Security Models, risk management, Cyber Threats-Cyber Warfare, Cyber Crime, Cyber terrorism, Cyber Espionage, etc., Comprehensive Cyber Security Policy.

UNIT - II

Cyberspace and the Law & Cyber Forensics: Introduction, Cyber Security Regulations, Roles of International Law. The INDIAN Cyberspace, National Cyber Security Policy. Introduction, Historical background of Cyber forensics, Digital Forensics Science, The Need for Computer Forensics, Cyber Forensics and Digital evidence, Forensics Analysis of Email, Digital Forensics Lifecycle, Forensics Investigation, Challenges in Computer Forensics, Special Techniques for Forensics Auditing.

UNIT - III

Cybercrime: Mobile and Wireless Devices: Introduction, Proliferation of Mobile and Wireless Devices, Trends in Mobility, Credit card Frauds in Mobile and Wireless Computing Era, Security Challenges Posed by Mobile Devices, Registry Settings for Mobile Devices, Authentication service Security, Attacks on Mobile/Cell Phones, Mobile Devices: Security Implications for Organizations, Organizational Measures for Handling Mobile, Organizational Security Policies and Measures in Mobile Computing Era, Laptops.

UNIT- IV

Cyber Security: Organizational Implications: Introduction, cost of cybercrimes and IPR issues, web threats for organizations, security and privacy implications, social media marketing: security risks and perils for organizations, social computing and the associated challenges for organizations. **Cybercrime and Cyber terrorism:** Introduction, intellectual property in the cyberspace, the ethical dimension of cybercrimes the psychology, mindset and skills of hackers and other cyber criminals.

UNIT - V

Privacy Issues: Basic Data Privacy Concepts: Fundamental Concepts, Data Privacy Attacks, Data linking and profiling, privacy policies and their specifications, privacy policy languages, privacy in different domains- medical, financial, etc.

Cybercrime: Examples and Mini-Cases

Examples: Official Website of Maharashtra Government Hacked, Indian Banks Lose Millions of Rupees, Parliament Attack, Pune City Police Bust Nigerian Racket, e-mail spoofing instances.

Mini-Cases: The Indian Case of online Gambling, An Indian Case of Intellectual Property Crime, Financial Frauds in Cyber Domain.

TEXT BOOKS:

1. Nina Godbole and Sunit Belpure, Cyber Security Understanding Cyber Crimes, Computer Forensics and Legal Perspectives, Wiley
2. B. B. Gupta, D. P. Agrawal, Haoxiang Wang, Computer and Cyber Security: Principles, Algorithm, Applications, and Perspectives, CRC Press, ISBN 9780815371335, 2018.

REFERENCES:

1. Cyber Security Essentials, James Graham, Richard Howard and Ryan Otson, CRC Press.
2. Introduction to Cyber Security, Chwan-Hwa(john) Wu, J. David Irwin, CRC Press T&F Group.

21CS633PC: MACHINE LEARNING

B.Tech. III Year II Sem.

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Course Objectives

- This course explains machine learning techniques such as decision tree learning, Bayesian learning etc.
- To understand computational learning theory.
- To study the pattern comparison techniques.

Course Outcomes

- Understand the concepts of computational intelligence like machine learning
- Ability to get the skill to apply machine learning techniques to address the real time problems in different areas
- Understand the Neural Networks and its usage in machine learning application.

UNIT - I

Introduction - Well-posed learning problems, designing a learning system, Perspectives and issues in machine learning Concept learning and the general to specific ordering – introduction, a concept learning task, concept learning as search, find-S: finding a maximally specific hypothesis, version spaces and the candidate elimination algorithm, remarks on version spaces and candidate elimination, inductive bias.

Decision Tree Learning – Introduction, decision tree representation, appropriate problems for decision tree learning, the basic decision tree learning algorithm, hypothesis space search in decision tree learning, inductive bias in decision tree learning, issues in decision tree learning.

UNIT - II

Artificial Neural Networks-1– Introduction, neural network representation, appropriate problems for neural network learning, perceptions, multilayer networks and the back-propagation algorithm.

Artificial Neural Networks-2- Remarks on the Back-Propagation algorithm, An illustrative example: face recognition, advanced topics in artificial neural networks.

Evaluation Hypotheses – Motivation, estimation hypothesis accuracy, basics of sampling theory, a general approach for deriving confidence intervals, difference in error of two hypotheses, comparing learning algorithms.

UNIT - III

Bayesian learning – Introduction, Bayes theorem, Bayes theorem and concept learning, Maximum Likelihood and least squared error hypotheses, maximum likelihood hypotheses for predicting probabilities, minimum description length principle, Bayes optimal classifier, Gibbs algorithm, Naïve Bayes classifier, an example: learning to classify text, Bayesian belief networks, the EM algorithm.

Computational learning theory – Introduction, probably learning an approximately correct hypothesis, sample complexity for finite hypothesis space, sample complexity for infinite hypothesis spaces, the mistake bound model of learning.

Instance-Based Learning- Introduction, k -nearest neighbour algorithm, locally weighted regression, radial basis functions, case-based reasoning, remarks on lazy and eager learning.

UNIT- IV

Genetic Algorithms – Motivation, Genetic algorithms, an illustrative example, hypothesis space search, genetic programming, models of evolution and learning, parallelizing genetic algorithms.

Learning Sets of Rules – Introduction, sequential covering algorithms, learning rule sets: summary, learning First-Order rules, learning sets of First-Order rules: FOIL, Induction as inverted deduction, inverting resolution.

Reinforcement Learning – Introduction, the learning task, Q -learning, non-deterministic, rewards and actions, temporal difference learning, generalizing from examples, relationship to dynamic programming.

UNIT - V

Analytical Learning-1- Introduction, learning with perfect domain theories: PROLOG-EBG, remarks on explanation-based learning, explanation-based learning of search control knowledge.

Analytical Learning-2-Using prior knowledge to alter the search objective, using prior knowledge to augment search operators.

Combining Inductive and Analytical Learning – Motivation, inductive-analytical approaches to learning, using prior knowledge to initialize the hypothesis.

TEXT BOOK

1. Machine Learning – Tom M. Mitchell, - MGH

REFERENCE BOOK

2. Machine Learning: An Algorithmic Perspective, Stephen Marshland, Taylor & Francis.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21CS646PC: COMPUTER VISION AND ROBOTICS

B.Tech. III Year II Sem.

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Objectives

1. To understand the Fundamental Concepts Related To sources, shadows and shading.
2. To understand the The Geometry of Multiple Views.

Course Outcomes

1. Implement fundamental image processing techniques required for computer vision.
2. Implement boundary tracking techniques.
3. Apply chain codes and other region descriptors, Hough Transform for line, circle, and ellipse detections.
4. Apply 3D vision techniques and Implement motion related techniques.
5. Develop applications using computer vision techniques.

UNIT - I

CAMERAS: Pinhole Cameras. **Radiometry – Measuring Light:** Light in Space, Light Surfaces, Important Special Cases. **Sources, Shadows, And Shading:** Qualitative Radiometry, Sources and Their Effects, Local Shading Models, Application: Photometric Stereo, Interreflections: Global Shading Models. **Color:** The Physics of Color, Human Color Perception, Representing Color, A Model for Image Color, Surface Color from Image Color.

UNIT - II

Linear Filters: Linear Filters and Convolution, Shift Invariant Linear Systems, Spatial Frequency and Fourier Transforms, Sampling and Aliasing, Filters as Templates. **Edge Detection:** Noise, Estimating Derivatives, Detecting Edges. **Texture:** Representing Texture, Analysis (and Synthesis) Using Oriented Pyramids, Application: Synthesis by Sampling Local Models, Shape from Texture.

UNIT - III

The Geometry of Multiple Views: Two Views. **Stereopsis:** Reconstruction, Human Stereopsis, Binocular Fusion, Using More Cameras. **Segmentation by Clustering:** What Is Segmentation? Human Vision: Grouping and Gestalt, Applications: Shot Boundary Detection and Background Subtraction, Image Segmentation by Clustering Pixels, Segmentation by Graph-Theoretic Clustering.

UNIT - IV

Segmentation by Fitting a Model: The Hough Transform, Fitting Lines, Fitting Curves, Fitting as a Probabilistic Inference Problem, Robustness. **Segmentation and Fitting Using Probabilistic Methods:** Missing Data Problems, Fitting, and Segmentation, The EM Algorithm in Practice. **Tracking With Linear Dynamic Models:** Tracking as an Abstract Inference Problem, Linear Dynamic Models, Kalman Filtering, Data Association, Applications and Examples.

UNIT - V

Geometric Camera Models: Elements of Analytical Euclidean Geometry, Camera Parameters and the Perspective Projection, Affine Cameras and Affine Projection Equations.

Geometric Camera Calibration: Least-Squares Parameter Estimation, A Linear Approach to Camera Calibration, Taking Radial Distortion into Account, Analytical Photogrammetry, An Application: Mobile Robot Localization. **Model-Based Vision:** Initial Assumptions, Obtaining Hypotheses by Pose Consistency, Obtaining Hypotheses by pose Clustering, Obtaining Hypotheses Using Invariants, Verification, Application: Registration In Medical Imaging Systems, Curved Surfaces and Alignment.

TEXT BOOKS

1. David A. Forsyth and Jean Ponce: Computer Vision – A Modern Approach, PHI Learning (Indian Edition), 2009.

REFERENCE BOOKS

1. E. R. Davies: Computer and Machine Vision – Theory, Algorithms and Practicalities, Elsevier (Academic Press), 4th edition, 2013.
2. R. C. Gonzalez and R. E. Woods “Digital Image Processing” Addison Wesley 2008.
3. Richard Szeliski “Computer Vision: Algorithms and Applications” Springer-Verlag London Limited 2011.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21CS647PC: PROGRAMMING LANGUAGES FOR IOT

B.Tech. III Year II Sem.

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Objectives

1. This program aims to train students to be equipped with a solid theoretical foundation, systematic professional knowledge and strong practical skills in the Raspberry Pi.
2. The course focuses on higher-level operating systems, advanced networking, user interfaces, multimedia and uses more computing intensive IoT applications as examples using Raspberry Pi running Linux as the platform of choice.

Course Outcomes

1. Appreciate the development technology for IoT.
2. Familiar with Basic Concepts of Linux.
3. Design real time IoT Devices and Familiar with basic foundations of Python Programming and libraries.
4. Comprehend the basic concepts of Mobile Cloud Computing.

UNIT -I

Getting Started with Raspberry Pi: Basic functionality of Raspberry Pi B+ board, setting up the board, configuration and use, booting Raspberry Pi 3, Downloading an Operating System, format an SD card and booting the OS, Interfacing Hardware with the Raspberry Pi, Raspberry Pi Remote Access, operates the Raspberry Pi in “headless mode”, Bash Command line, operating Raspberry Pi without needing a GUI interface.

Basics of Python programming language: Programming on the Raspberry Pi. Python on Raspberry Pi, Python Programming Environment, Python Expressions, Strings, Functions and Function arguments, Lists, List Methods, Control Flow.

UNIT II

Introducing Micro Python: MicroPython Features, MicroPython Limitations, Experimenting with Python on PC, Installing Python 3 on Windows 10, Running the Python Console, Running Python Programs with the Interpreter, The Run, Evaluate, Print Loop (REPL Console), Off and Running with MicroPython, Additional Hardware, Basic Electronics Kit, Breadboard and Jumper Wires and 3 Examples.

UNIT III

IoT Physical Servers and Cloud Offerings: Introduction to Cloud Storage models and communication APIs. Web Server – Web server for IoT, Cloud for IoT, Python web application framework. Designing a RESTful web API. Connecting to APIs.

UNIT IV

Baking Pi: Powering Raspberry Pi, Formatting SD cards, Installing and connecting Raspberry pi, How to tell Raspberry pi is working, Installing Raspbian with NOOBS, Networking Raspberry Pi, Connecting with Ethernet, Connecting Via Local Computer Network, Connecting Via Wireless Network, Updating and Upgrading, Setting up a Host Name, Connecting Raspberry pi with SSH, Creating Simple Rasperry pi application.

UNIT V

FIRST Project on Java: Bill of Materials, Getting Started with NetBeans, Downloading and Configuring NetBeans, Revisiting HelloRasperryPi, Brewing Java, Communicating with a USB Scale, Coffee Calculator, Asynchronous Communication, Coffee Brewing Recipe, Commercial Licensing.

TEXT BOOKS

1. Simon Monk, “Programming the Raspberry Pi: Getting Started with Python”, January 2012, McGraw Hill Professional.
2. MicroPython for the Internet of Things, A Beginner’s Guide to Programming with Python on Microcontrollers, Charles Bell, Apress.
3. Raspberry Pi with Java: Programming the Internet of Things (IoT) (Oracle Press) 1st Edition.

REFERENCE BOOKS

1. Eben Upton and Gareth Halfacree, “Raspberry Pi User Guide”, August 2016, 4th edition, John Wiley & Sons
2. Alex Bradbury and Ben Everard, “Learning Python with Raspberry Pi”, Feb 2014, JohnWiley & Sons
3. Michael Margolis, “Arduino Cookbook”, First Edition, March 2011, O’Reilly Media, IncThe official rasperry Pi Projects Book, https://www.raspberrypi.org/magpiissues/Projects_Book_v1.pdf

21CS6169PE: MACHINE LEARNING (Professional Elective-II)

B.Tech. III Year II Sem.

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Objectives

- This course explains machine learning techniques such as decision tree learning, Bayesian learning etc.
- To understand computational learning theory.
- To study the pattern comparison techniques.

Course Outcomes

- Understand the concepts of computational intelligence like machine learning
- Ability to get the skill to apply machine learning techniques to address the real time problems in different areas
- Understand the Neural Networks and its usage in machine learning application.

UNIT - I

Introduction - Well-posed learning problems, designing a learning system, Perspectives and issues in machine learning Concept learning and the general to specific ordering – introduction, a concept learning task, concept learning as search, find-S: finding a maximally specific hypothesis, version spaces and the candidate elimination algorithm, remarks on version spaces and candidate elimination, inductive bias.

Decision Tree Learning – Introduction, decision tree representation, appropriate problems for decision tree learning, the basic decision tree learning algorithm, hypothesis space search in decision tree learning, inductive bias in decision tree learning, issues in decision tree learning.

UNIT - II

Artificial Neural Networks-1– Introduction, neural network representation, appropriate problems for neural network learning, perceptions, multilayer networks and the back-propagation algorithm.

Artificial Neural Networks-2- Remarks on the Back-Propagation algorithm, An illustrative example: face recognition, advanced topics in artificial neural networks.

Evaluation Hypotheses – Motivation, estimation hypothesis accuracy, basics of sampling theory, a general approach for deriving confidence intervals, difference in error of two hypotheses, comparing learning algorithms.

UNIT - III

Bayesian learning – Introduction, Bayes theorem, Bayes theorem and concept learning, Maximum Likelihood and least squared error hypotheses, maximum likelihood hypotheses for predicting probabilities, minimum description length principle, Bayes optimal classifier, Gibbs algorithm, Naïve Bayes classifier, an example: learning to classify text, Bayesian belief networks, the EM algorithm.

Computational learning theory – Introduction, probably learning an approximately correct hypothesis, sample complexity for finite hypothesis space, sample complexity for infinite hypothesis spaces, the mistake bound model of learning.

Instance-Based Learning- Introduction, k -nearest neighbour algorithm, locally weighted regression, radial basis functions, case-based reasoning, remarks on lazy and eager learning.

UNIT- IV

Genetic Algorithms – Motivation, Genetic algorithms, an illustrative example, hypothesis space search, genetic programming, models of evolution and learning, parallelizing genetic algorithms.

Learning Sets of Rules – Introduction, sequential covering algorithms, learning rule sets: summary, learning First-Order rules, learning sets of First-Order rules: FOIL, Induction as inverted deduction, inverting resolution.

Reinforcement Learning – Introduction, the learning task, Q -learning, non-deterministic, rewards and actions, temporal difference learning, generalizing from examples, relationship to dynamic programming.

UNIT - V

Analytical Learning-1- Introduction, learning with perfect domain theories: PROLOG-EBG, remarks on explanation-based learning, explanation-based learning of search control knowledge.

Analytical Learning-2-Using prior knowledge to alter the search objective, using prior knowledge to augment search operators.

Combining Inductive and Analytical Learning – Motivation, inductive-analytical approaches to learning, using prior knowledge to initialize the hypothesis.

TEXT BOOK

3. Machine Learning – Tom M. Mitchell, - MGH

REFERENCE BOOK

4. Machine Learning: An Algorithmic Perspective, Stephen Marshland, Taylor & Francis.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21CS6130PE: REAL TIME SYSTEMS (Professional Elective-II)

B.Tech. III Year II Sem.

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Objectives:

- To provide broad understanding of the requirements of Real Time Operating Systems.
- To make the student understand, applications of these Real Time features using case studies.

Course Outcomes:

- Be able to explain real-time concepts such as pre-emptive multitasking, task priorities, priority inversions, mutual exclusion, context switching, and synchronization, interrupt latency and response time, and semaphores.
- Able describe how a real-time operating system kernel is implemented.
- Able explain how tasks are managed.
- Explain how the real-time operating system implements time management.
- Discuss how tasks can communicate using semaphores, mailboxes, and queues.
- Be able to implement a real-time system on an embedded processor.
- Be able to work with real time operating systems like RT Linux, Vx Works, MicroC /OSII, Tiny Os

UNIT – I

Introduction: Introduction to UNIX/LINUX, Overview of Commands, File I/O,(open, create, close, lseek, read, write), Process Control (fork, vfork, exit, wait, waitpid, exec).

UNIT - II

Real Time Operating Systems: Brief History of OS, Defining RTOS, The Scheduler, Objects, Services, Characteristics of RTOS, Defining a Task, asks States and Scheduling, Task Operations, Structure, Synchronization, Communication and Concurrency. Defining Semaphores, Operations and Use, Defining Message Queue, States, Content, Storage, Operations and Use

UNIT - III

Objects, Services and I/O: Pipes, Event Registers, Signals, Other Building Blocks, Component Configuration, Basic I/O Concepts, I/O Subsystem

UNIT - IV

Exceptions, Interrupts and Timers: Exceptions, Interrupts, Applications, Processing of Exceptions and Spurious Interrupts, Real Time Clocks, Programmable Timers, Timer Interrupt Service Routines (ISR), Soft Timers, Operations.

UNIT - V

Case Studies of RTOS: RT Linux, MicroC/OS-II, Vx Works, Embedded Linux, and Tiny OS.

TEXT BOOK:

1. Real Time Concepts for Embedded Systems – Qing Li, Elsevier, 2011.

REFERENCE BOOKS:

1. Embedded Systems- Architecture, Programming and Design by Rajkamal, 2007, TMH.
2. Advanced UNIX Programming, Richard Stevens.

Embedded Linux: Hardware, Software and Interfacing – Dr. Craig Hollabaugh.

21CS6131PE: EMBEDDED HARDWARE DESIGN (Professional Elective-II)

B.Tech. III Year II Sem.

L	T	P	C	Course
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Objectives: Knowledge on fundamental concepts on building hardware, Serial ports, AVR Microcontrollers and CAN.

Course Outcomes:

1. Understand and analyze Forth/Open Firmware, interaction with hardware and memory.
2. Discussion on how to add Peripherals Using SPI and I²C.
3. Understand the significance of serial ports, IrDA and USB.
4. Understand various microcontrollers.

UNIT – I

An Introduction to Computer Architecture - Processors, Basic System Architecture, Interrupts, CISC and RISC, Digital Signal Processors, Memory and its types, Input/Output, DMA, Parallel and Distributed Computers, Embedded Computer Architecture.

Forth/Open Firmware - Introducing Forth, String Word, Stack Manipulation, Creating New Words, Comments, if...else, Loops, Data Structures, Interacting with Hardware and Memory, Forth Programming Guidelines.

UNIT - II

Building Hardware - Tools, Soldering, Quick Construction, Printed-Circuit Boards, Building it, JTAG **Adding Peripherals Using SPI** - Serial Peripheral Interface , SPI-Based Clock/Calendar, SPI-Based Digital Potentiometer.

Adding Peripherals Using I²C – Overview of I²C, Adding a Real-Time Clock with I²C, Adding a Small Display with I²C.

UNIT - III

Serial Ports – UARTs, Error Detection, Old Faithful: RS-232C, RS-422, RS-485.

IrDA - Introduction to IrDA, An IrDA Interface, Other Infrared Devices.

USB – Introduction to USB, USB Packets, Physical Interface, Implementing USB Interface.

UNIT - IV

Networks – Controller Area Network (CAN), Ethernet.

Analog – Amplifiers, A to D conversion, Interfacing an External ADC, Temperature Sensor, Light sensor, Accelerometer, Pressure Sensor, Magnetic-Field Sensor, D to A conversion, PWM, Motor Control.

The PIC Microcontrollers - A Tale of Two Processors, Starting simple, A Bigger PIC, Motor control with a PIC.

UNIT –V

The AVR Microcontrollers - The AVR Architecture, The ATtiny15 Processor, Downloading Code, A Bigger AVR, Bus interfacing.

68000-Series Computers – Architecture, A Simple 68000-Based Computer.

DSP-Based Controllers - The DSP56800, A DSP56805-Based Computer, JTAG.

TEXT BOOK:

1. Designing Embedded Hardware, 2nd Edition by John Catsoulis, O'Reilly Media, Inc.

REFERENCE BOOK:

1. K. Shibu, Introduction to Embedded Systems, McGraw Hill Education.

21CS6132PE: SOFTWARE ENGINEERING (Professional Elective-II)

B.Tech. III Year II Sem.

L	T	P	C	Course Obj
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Objectives

- The aim of the course is to provide an understanding of the working knowledge of the techniques for estimation, design, testing and quality management of large software development projects.
- Topics include process models, software requirements, software design, software testing, software process/product metrics, risk management, quality management and UML diagrams

Course Outcomes

- Ability to translate end-user requirements into system and software requirements, using e.g. UML, and structure the requirements in a Software Requirements Document (SRD).
- Identify and apply appropriate software architectures and patterns to carry out high level design of a system and be able to critically compare alternative choices.
- Will have experience and/or awareness of testing problems and will be able to develop a simple testing report.

UNIT - I

Introduction to Software, Software Myths, A Generic view of process: Software engineering- a layered technology, a process framework, the capability maturity model integration (CMMI), Process Patterns, Process Assessment.

Process models: The waterfall model, incremental process models, evolutionary process models, the unified process.

UNIT - II

Software Requirements: Functional and non-functional requirements, user requirements, system requirements, interface specification, the software requirements document.

Requirements engineering process: Feasibility studies, requirements elicitation and analysis, requirements validation, requirements management.

UNIT - III

Design Engineering: Design process and design quality, design concepts, the design model. Creating an architectural design, Software Architecture, Data design, Architectural styles and patterns, Architectural Design, **Conceptual model of UML:** basic structural modeling, class diagrams, sequence diagrams, collaboration diagrams, use case diagrams, component diagrams.

UNIT - IV

Testing Strategies: A strategic approach to software testing, test strategies for conventional software, black-box and white-box testing, validation testing, system testing, the art of debugging.

Product metrics: Software quality, metrics for analysis model, metrics for design model, metrics for source code, Metrics for testing.

UNIT - V

Metrics for Process and Products: Software measurement, metrics for software quality.

Risk management: Reactive Vs proactive risk strategies, software risks, risk identification, risk projection, risk refinement, RMMM, RMMM plan.

Quality Management: Quality concepts, software quality assurance, software reviews, software reliability, the ISO 9000 quality standards.

TEXT BOOKS:

1. Software Engineering, A practitioner's Approach- Roger S. Pressman, 6th edition, Mc Graw Hill International Edition.
2. Software Engineering- Sommerville, 7th edition, Pearson Education.
3. The unified modeling language user guide Grady Booch, James Rumbaugh, Ivar Jacobson, Pearson Education.

REFERENCE BOOKS:

1. Software Engineering, an Engineering approach- James F. Peters, Witold Pedrycz, John Wiley.
2. Software Engineering principles and practice- Waman S Jawadekar, The Mc Graw-Hill Companies.
3. Fundamentals of object-oriented design using UML Meiler page-Jones: Pearson Education

(UGC-AUTONOMOUS)

21CS671PE: SOFTWARE PROCESS AND PROJECT MANAGEMENT (Professional Elective-II)

B.Tech. III Year II Sem.

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Objectives:

- To acquire knowledge on software process management
- To acquire managerial skills for software project development
- To understand software economics

Course Outcomes:

- Gain knowledge of software economics, phases in the life cycle of software development, project organization, project control and process instrumentation
- Analyze the major and minor milestones, artifacts and metrics from management and technical perspective
- Design and develop software product using conventional and modern principles of software project management

UNIT – I : Software Process Maturity: Software maturity Framework, Principles of Software Process Change, Software Process Assessment, The Initial Process, The Repeatable Process, The Defined Process, The Managed Process, The Optimizing Process. Process Reference Models, Capability Maturity Model (CMM), CMMI, PCMM, PSP, TSP.

UNIT – II : Software Project Management Renaissance, Conventional Software Management, Evolution of Software Economics, Improving Software Economics, The old way and the new way. Life-Cycle Phases and Process artifacts Engineering and Production stages, inception phase, elaboration phase, construction phase, transition phase, artifact sets, management artifacts, engineering artifacts and pragmatic artifacts, model-based software architectures.

UNIT - III

Workflows and Checkpoints of process, Software process workflows, Iteration workflows, Major milestones, minor milestones, periodic status assessments.

Process Planning: Work breakdown structures, Planning guidelines, cost and schedule estimating process, iteration planning process, Pragmatic planning.

UNIT - IV

Project Organizations, Line-of-business organizations, project organizations, evolution of organizations, process automation. Project Control and process instrumentation, The seven-core metrics, management indicators, quality indicators, life-cycle expectations, Pragmatic software metrics, metrics automation.

UNIT - V

Peoples' Governance Forum (<http://sites.google.com/view/pgovernanceforum>) PGF Project Case Study: Cyberpolicing FGoI/FGoT for Secure Digital India, Future Software Project Management Practices, Modern Project Profiles, Next-Generation software Economics, Modern Process Transitions.

TEXT BOOKS:

1. Managing the Software Process, Watts S. Humphrey, Pearson Education
2. Software Project Management, Walker Royce, Pearson Education

REFERENCE BOOKS:

1. An Introduction to the Team Software Process, Watts S. Humphrey, Pearson Education, 2000
2. Process Improvement essentials, James R. Persse, O'Reilly, 2006
3. Software Project Management, Bob Hughes & Mike Cotterell, fourth edition, TMH, 2006
4. Applied Software Project Management, Andrew Stellman & Jennifer Greene, O'Reilly, 2006.
5. Head First PMP, Jennifer Greene & Andrew Stellman, O'Reilly, 2007
6. Software Engineering Project Management, Richard H. Thayer & Edward Yourdon, 2nd edition, Wiley India, 2004.
7. Agile Project Management, Jim Highsmith, Pearson education, 2004.

B.Tech. III Year II Sem.

L	T	P	C	Course	Obj
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Objectives:

- To introduce the raspberry PI platform, that is widely used in IoT applications
- To introduce the implementation of distance sensor on IoT devices

Course Outcomes:

1. Ability to introduce the concept of M2M (machine to machine) with necessary protocols and get awareness in implementation of distance sensor
2. Get the skill to program using python scripting language which is used in many IoT devices

List of Experiments:

1. Using raspberry pi
 - a. Calculate the distance using a distance sensor.
 - b. Basic LED functionality.
2. Using Arduino
 - a. Calculate the distance using a distance sensor.
 - b. Basic LED functionality.
 - c. Calculate temperature using a temperature sensor.
3. Using Node MCU
 - a. Calculate the distance using a distance sensor.
 - b. Basic LED functionality.
 - c. Calculate temperature using a temperature sensor.

TEXT BOOKS:

1. Internet of Things - A Hands-on Approach, Arshdeep Bahga and Vijay Madisetti, Universities Press, 2015, ISBN: 9788173719547.
2. Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014, ISBN: 9789350239759.

REFERENCE BOOKS:

1. Bernd Scholz-Reiter, Florian Michahelles, "Architecting the Internet of Things", ISBN 978-3-642-19156-5 e-ISBN 978-3-642-19157-2, Springer, 2016.
2. N. Ida, Sensors, Actuators and Their Interfaces, Scitech Publishers, 2014.

B.Tech. III Year II Sem.

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Course Objective: The objective of this lab is to get an overview of the various machine learning techniques and can able to demonstrate those using python.

Course Outcomes: After the completion of the course the student can able to:

- understand complexity of Machine Learning algorithms and their limitations;
- understand modern notions in data analysis-oriented computing;
- be capable of confidently applying common Machine Learning algorithms in practice and implementing their own;
- Be capable of performing experiments in Machine Learning using real-world data.

List of Experiments

1. The probability that it is Friday and that a student is absent is 3 %. Since there are 5 school days in a week, the probability that it is Friday is 20 %. What is the probability that a student is absent given that today is Friday? Apply Baye's rule in python to get the result. (Ans: 15%)
2. Extract the data from database using python
3. Implement k-nearest neighbours classification using python
4. Given the following data, which specify classifications for nine combinations of VAR1 and VAR2 predict a classification for a case where VAR1=0.906 and VAR2=0.606, using the result of k- means clustering with 3 means (i.e., 3 centroids)

VAR1	VAR2	CLASS
1.713	1.586	0
0.180	1.786	1
0.353	1.240	1
0.940	1.566	0
1.486	0.759	1
1.266	1.106	0
1.540	0.419	1
0.459	1.799	1
0.773	0.186	1

5. The following training examples map descriptions of individuals onto high, medium and low credit-worthiness.
 - medium skiing design single twenties no -> highRisk high
 - golf trading married forties yes -> lowRisk
 - low speedway transport married thirties yes -> medRisk medium
 - football banking single thirties yes -> lowRisk high flying
 - media married fifties yes -> highRisk
 - low football security single twenties no -> medRisk medium
 - golf media single thirties yes -> medRisk medium
 - golf transport married forties yes -> lowRisk high skiing
 - banking single thirties yes -> highRisk low golf
 - unemployed married forties yes -> highRisk

Input attributes are (from left to right) income, recreation, job, status, age-group, home-owner. Find the unconditional probability of 'golf' and the conditional probability of 'single' given 'medRisk' in the dataset?

6. Implement linear regression using python.
7. Implement Naïve Bayes theorem to classify the English text
8. Implement an algorithm to demonstrate the significance of genetic algorithm
9. Implement the finite words classification system using Back-propagation algorithm

TEXT BOOK

1. Machine Learning – Tom M. Mitchell, - MGH

REFERENCE BOOK

1. Machine Learning: An Algorithmic Perspective, Stephen Marshland, Taylor & Francis

21CS649PC: COMPUTER VISION LAB

B.Tech. III Year II Sem.

L	T	P	C	Course Obj
0	0	3	1.5	

Objectives:

1. To Make students acquainted with practical aspects of computing with images.
2. To Improve quality of image by applying enhancement techniques.
3. To understand Feature Extraction algorithms.

Course Outcomes: After completion of the course, students will be able to:

1. Understand the basic image processing techniques and enhance images by adjusting contrast.
2. Detects edges using various kernels using transformation.
3. Apply histogram processing, convert between various color spaces.
4. Partition dataset by classification and clustering.
5. Comprehend computer vision systems for real world problems.

Description:

Use any tool like OpenCV/ Scilab/ python/R Programming etc.,

List of Programs

1. Familiarization of the tool used for computer vision.
2. Implement basic image operations
 - a. Loading and displaying an image.
 - b. Color formats
 - c. Image enhancement.
3. Implement smoothing filters on an image using
 - a. Gaussian filter
 - b. Median filter
 - c. Mean Filter
4. Demonstrate fourier Transformations.
5. Implement histogram calculation and equalization for the given image.
6. Implement morphological operations like dilation, erosion, opening and closing on the given image
7. Implement edge detection on images using any two edge detection masks.
8. Detection of motion from structure.
9. Implement texture extraction of a given image.
10. Implement object detection like recognizing pedestrians.
11. Implement face recognition of an image using K-Means clustering.
12. Implement dimensionality reduction using PCA for the given images.
13. Demonstrate model based reconstruction using tensor flow.

TEXT BOOKS:

1. Gary Bradski and Adrian Kaehler, "Learning OpenCV", O'Reilly Media, Inc., 1st Edition, 2008.
2. Talita Perciano and Alejandro C Frery, "Introduction to Image Processing Using R: Learning by Examples, Springer, 1st Edition, 2013.
3. "Computer Vision: Algorithms and Applications" by Richard Szeliski; Springer-Verlag London Limited 2011.

REFERENCE BOOKS:

1. R C Gonzalez and R E woods, "Digital Image Processing", Addison Pearson, 3rd Edition, 2013.
2. David A. Forsyth and Jean Ponce, Computer Vision-A Modern Approach, PHI, 1st Edition, 2003.

21EN603HS: ADVANCED ENGLISH COMMUNICATION SKILLS LAB

B.Tech. III Year II Sem.

L	T	P	C	
0	0	3	1.5	1.
				INT

RODUCTION:

The introduction of the Advanced Communication Skills Lab is considered essential at 3rd year level. At this stage, the students need to prepare themselves for their careers which may require them to listen to, read, speak and write in English both for their professional and interpersonal communication in the globalized context.

The proposed course should be a laboratory course to enable students to use 'good' English and perform the following:

- Gathering ideas and information to organize ideas relevantly and coherently.
- Engaging in debates.
- participating in group discussions.
- Facing interviews.
- Writing project/research reports/technical reports.
- Making oral presentations.
- Writing formal letters.
- Transferring information from non-verbal to verbal texts and vice-versa.
- Taking part in social and professional communication.

2. OBJECTIVES:

This Lab focuses on using multi-media instruction for language development to meet the following targets:

1. To improve the students' fluency in English, through a well-developed vocabulary and enable them to listen to English spoken at normal conversational speed by educated English speakers and respond appropriately in different socio-cultural and professional contexts.
2. Further, they would be required to communicate their ideas relevantly and coherently in writing.
3. To prepare all the students for their placements.

3. SYLLABUS:

The following course content to conduct the activities is prescribed for the Advanced English Communication Skills (AECS) Lab:

1. Activities on Fundamentals of Inter-personal Communication and Building Vocabulary - Starting a conversation – responding appropriately and relevantly – using the right body language– Role Play in different situations & Discourse Skills- using visuals - Synonyms and antonyms, word roots, one-word substitutes, prefixes and suffixes, study of word origin, business vocabulary, analogy, idioms and phrases, collocations & usage of vocabulary.
2. Activities on Reading Comprehension –General Vs Local comprehension, reading for facts, guessing meanings from context, scanning, skimming, inferring meaning, critical reading& effective googling.
3. Activities on Writing Skills – Structure and presentation of different types of writing – letter writing/Resume writing/ e-correspondence/Technical report writing/ – planning for writing –improving one's writing.
4. Activities on Presentation Skills – Oral presentations (individual and group) through JAM Sessions/seminars/PPTs and written presentations through posters/projects/reports/ emails/assignments etc.
5. Activities on Group Discussion and Interview Skills – Dynamics of group discussion, Intervention, summarizing, modulation of voice, body language, relevance, fluency and organization of ideas and rubrics for evaluation- Concept and process, pre-interview planning, opening strategies, answering strategies, interview through tele-conference & video-conference and Mock Interviews.

4. MINIMUM REQUIREMENT:

The Advanced English Communication Skills (AECS) Laboratory shall have the following infrastructural facilities to

accommodate at least 35 students in the lab:

- Spacious room with appropriate acoustics.
- Round Tables with movable chairs
- Audio-visual aids
- LCD Projector
- Public Address system
- P – IV Processor, Hard Disk – 80 GB, RAM–512 MB Minimum, Speed – 2.8 GHZ
- T. V, a digital stereo & Camcorder
- Headphones of High quality

5. SUGGESTED SOFTWARE:

The software consisting of the prescribed topics elaborated above should be procured and used.

- Oxford Advanced Learner’s Compass, 7th Edition
- DELTA’s key to the Next Generation TOEFL Test: Advanced Skill Practice.
- Lingua TOEFL CBT Insider, by Dream tech
- TOEFL & GRE (KAPLAN, AARCO & BARRONS, USA, Cracking GRE by CLIFFS)

TEXT BOOKS:

1. Effective Technical Communication by M Ashraf Rizvi. McGraw Hill Education (India) Pvt. Ltd. 2nd Edition
2. Academic Writing: A Handbook for International Students by Stephen Bailey, Routledge, 5th Edition.

REFERENCES:

1. Learn Correct English – A Book of Grammar, Usage and Composition by Shiv K. Kumar and Hemalatha Nagarajan. Pearson 2007
2. Professional Communication by Aruna Koneru, McGraw Hill Education (India) Pvt. Ltd, 2016.
3. Technical Communication by Meenakshi Raman & Sangeeta Sharma, Oxford University Press 2009.
4. Technical Communication by Paul V. Anderson. 2007. Cengage Learning pvt. Ltd. New Delhi.
5. English Vocabulary in Use series, Cambridge University Press 2008.
6. Handbook for Technical Communication by David A. McMurrey & Joanne Buckley. 2012. Cengage Learning.
7. Communication Skills by Leena Sen, PHI Learning Pvt Ltd., New Delhi, 2009.
8. Job Hunting by Colm Downes, Cambridge University Press 2008.
9. English for Technical Communication for Engineering Students, Aysha Vishwamohan, Tata Mc Graw-Hill 2009

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21MC605: ENVIRONMENTAL SCIENCE

B.Tech. III Year II Sem.

L	T	P	C
3	0	0	0

Course Objectives:

- Understanding the importance of ecological balance for sustainable development.
- Understanding the impacts of developmental activities and mitigation measures.
- Understanding the environmental policies and regulations

Course Outcomes:

- Based on this course, the Engineering graduate will understand /evaluate / develop technologies on the basis of ecological principles and environmental regulations which in turn helps in sustainable development

UNIT-I

Ecosystems: Definition, Scope, and Importance of ecosystem. Classification, structure, and function of an ecosystem, Food chains, food webs, and ecological pyramids. Flow of energy, Biogeochemical cycles, Bioaccumulation, Biomagnification, ecosystem value, services and carrying capacity, Field visits.

UNIT-II

Natural Resources: Classification of Resources: Living and Non-Living resources, **water resources:** use and over utilization of surface and ground water, floods and droughts, Dams: benefits and problems. **Mineral resources:** use and exploitation, environmental effects of extracting and using mineral resources, **Land resources:** Forest resources, **Energy resources:** growing energy needs, renewable and non-renewable energy sources, use of alternate energy source, case studies.

UNIT-III

Biodiversity And Biotic Resources: Introduction, Definition, genetic, species and ecosystem diversity. Value of biodiversity; consumptive use, productive use, social, ethical, aesthetic and optional values. India as a mega diversity nation, Hot spots of biodiversity. Field visit. Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts; conservation of biodiversity: In-Situ and Ex-situ conservation. National Biodiversity act.

UNIT-IV

Environmental Pollution and Control Technologies: Environmental Pollution: Classification of pollution, **Air Pollution:** Primary and secondary pollutants, Automobile and Industrial pollution, Ambient air quality standards. **Water pollution:** Sources and types of pollution, drinking water quality standards. **Soil Pollution:** Sources and types, Impacts of modern agriculture, degradation of soil. **Noise Pollution:** Sources and Health hazards, standards, **Solid waste:** Municipal Solid Waste management, composition and characteristics of e-Waste and its management. **Pollution control technologies:** Wastewater Treatment methods: Primary, secondary and Tertiary.

Overview of air pollution control technologies, Concepts of bioremediation. **Global Environmental Issues and Global Efforts:** Climate change and impacts on human environment. Ozone depletion and Ozone depleting substances (ODS). Deforestation and desertification. International conventions / Protocols: Earth summit, Kyoto protocol, and Montréal Protocol. NAPCC-GoI Initiatives.

UNIT-V

Environmental Policy, Legislation & EIA: Environmental Protection act, Legal aspects Air Act- 1981, Water Act, Forest Act, Wild life Act, Municipal solid waste management and handling rules, biomedical waste management and handling rules, hazardous waste management and handling rules. EIA: EIA structure, methods of baseline data acquisition. Overview on Impacts of air, water, biological and Socio-economical aspects. Strategies for risk assessment, Concepts of Environmental Management Plan

(EMP). **Towards Sustainable Future:** Concept of Sustainable Development Goals, Population and its explosion, Crazy Consumerism, Environmental Education, Urban Sprawl, Human health, Environmental Ethics, Concept of Green Building, Ecological Foot Print, Life Cycle assessment (LCA), Low carbon life style.

TEXT BOOKS:

- 1 Textbook of Environmental Studies for Undergraduate Courses by Erach Bharucha for University Grants Commission.
- 2 Environmental Studies by R. Rajagopalan, Oxford University Press.

REFERENCE BOOKS:

1. Environmental Science: towards a sustainable future by Richard T. Wright. 2008 PHI Learning Private Ltd. New Delhi.
2. Environmental Engineering and science by Gilbert M. Masters and Wendell P. Ela. 2008 PHI Learning Pvt. Ltd.
3. Environmental Science by Daniel B. Botkin & Edward A. Keller, Wiley INDIA edition.
4. Environmental Studies by Anubha Kaushik, 4th Edition, New age international publishers.
5. Text book of Environmental Science and Technology - Dr. M. Anji Reddy 2007, BS Publications.
6. Introduction to Environmental Science by Y. Anjaneyulu, BS. Publications.

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21MC607: ARTIFICIAL INTELLIGENCE

B.Tech. III Year II Sem.

L	T	P	C
3	0	0	0

Course Objectives: To train the students to understand different types of AI agents, various AI search algorithms, fundamentals of knowledge representation, building of simple knowledge-based systems and to apply knowledge representation, reasoning. Study of Markov Models enable the student ready to step into applied AI.

UNIT - I

Introduction: AI problems, Agents and Environments, Structure of Agents, Problem Solving Agents

Basic Search Strategies: Problem Spaces, Uninformed Search (Breadth-First, Depth-First Search, Depth-first with Iterative Deepening), Heuristic Search (Hill Climbing, Generic Best-First, A*), Constraint Satisfaction (Backtracking, Local Search)

UNIT - II

Advanced Search: Constructing Search Trees, Stochastic Search, A* Search Implementation, Minimax Search, Alpha-Beta Pruning

Basic Knowledge Representation and Reasoning: Propositional Logic, First-Order Logic, Forward Chaining and Backward Chaining, Introduction to Probabilistic Reasoning, Bayes Theorem

UNIT - III

Advanced Knowledge Representation and Reasoning: Knowledge Representation Issues, Nonmonotonic Reasoning, Other Knowledge Representation Schemes

Reasoning Under Uncertainty: Basic probability, Acting Under Uncertainty, Bayes' Rule, Representing Knowledge in an Uncertain Domain, Bayesian Networks

UNIT - IV

Learning: What Is Learning? Rote Learning, Learning by Taking Advice, Learning in Problem Solving, Learning from Examples, Winston's Learning Program, Decision Trees.

UNIT - V

Expert Systems: Representing and Using Domain Knowledge, Shell, Explanation, Knowledge Acquisition.

TEXT BOOK:

1. Russell, S. and Norvig, P, Artificial Intelligence: A Modern Approach, Third Edition, Prentice-Hall, 2010.

REFERENCE BOOKS:

1. Artificial Intelligence, Elaine Rich, Kevin Knight, Shivasankar B. Nair, The McGraw Hill publications, Third Edition, 2009.
2. George F. Luger, Artificial Intelligence: Structures and Strategies for Complex Problem Solving, Pearson Education, 6th ed., 2009.

Course Objectives:

1. Understand the fundamentals, various attacks and importance of Security aspects in IoT.
2. Understand the techniques, protocols and some idea on security towards Gaming models.
3. Understand security and privacy challenges of IoT.
4. Topics covered include- distributed system models, different cloud service models, service-oriented architectures, cloud programming and software environments, resource management.

Course Outcomes:

1. Incorporate the best practices learnt to identify the attacks and mitigate the same.
2. Adopt the right security techniques and protocols during the design of IoT products.
3. Find appropriate security/privacy solutions for IoT.
4. Ability to understand various service delivery models of a cloud computing architecture.

UNIT - I

Fundamentals of IoT and Security and its need, Prevent Unauthorized Access to Sensor Data, Block ciphers, Introduction to Blockchain, Introduction of IoT devices, IoT Security Requirements, M2M Security, Message integrity, Modeling faults and adversaries, Difference among IoT devices, computers, and embedded devices.

UNIT - II

IoT and cyber-physical systems RFID Security, Authenticated encryption Byzantine Generals problem sensors and actuators in IoT. IoT security (vulnerabilities, attacks, and countermeasures), Cyber Physical Object Security, Hash functions, Consensus algorithms and their scalability problems, Accelerometer, photoresistor, buttons.

UNIT - III

Security engineering for IoT development Hardware Security, Merkle trees and Elliptic curves digital signatures, verifiable random functions, Zero-knowledge systems motor, LED, vibrator. IoT security lifecycle, Front-end System Privacy Protection, Management, Secure IoT Databases, Public-key crypto (PKI), blockchain, the challenges, and solutions, analog signal vs. digital signal.

UNIT - IV

Cloud Computing Architecture and Management: Cloud architecture, Layer, Anatomy of the Cloud, Network Connectivity in Cloud Computing, Applications, on the Cloud, Managing the Cloud, Managing the Cloud Infrastructure Managing the Cloud application, Migrating Application to Cloud, Phases of Cloud Migration Approaches for Cloud Migration.

UNIT - V

Cloud Service Models: Infrastructure as a Service, Characteristics of IaaS. Suitability of IaaS, Pros and Cons of IaaS, Summary of IaaS Providers, Platform as a Service, Characteristics of PaaS, Suitability of PaaS, Pros and Cons of PaaS, Summary of PaaS Providers, Software as a Service, Characteristics of SaaS, Suitability of SaaS, Pros and Cons of SaaS, Summary of SaaS Providers, Other Cloud Service Models.

TEXT BOOK:

1. B. Russell and D. Van Duren, "Practical Internet of Things Security," Packt Publishing, 2016.
2. FeiHU, "Security and Privacy in Internet of Things (IoTs): Models, Algorithms, and Implementations", CRC Press, 2016.
3. Essentials of cloud Computing: K. Chandrasekhran, CRC press, 2014

REFERENCE BOOKS:

1. Cloud Computing: Principles and Paradigms by Rajkumar Buyya, James Broberg and Andrzej M. Goscinski, Wiley, 2011.
2. Distributed and Cloud Computing, Kai Hwang, Geoffery C. Fox, Jack J. Dongarra, Elsevier, 2012.
3. Cloud Security and Privacy: An Enterprise Perspective on Risks and Compliance, Tim Mather, Subra Kumaraswamy, Shahed Latif, O'Reilly, SPD, rp 2011.
4. Security and the IoT ecosystem, KPMG International, 2015.
5. Internet of Things: IoT Governance, Privacy and Security Issues" by European Research Cluster.

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21SM701MS: BUSINESS ECONOMICS AND FINANCIAL ANALYSIS

B.Tech. IV Year I Sem.

L	T	P	C
3	0	0	3

Course Objective:

- To learn the basic Business types, impact of the Economy on Business and Firms specifically.
- To analyze the Business from the Financial Perspective.

Course Outcome:

- The students will understand the various Forms of Business and the impact of economic variables on the Business.
- The Demand, Supply, Production, Cost, Market Structure, Pricing aspects are learnt.
- The Students can study the firm's financial position by analysing the Financial Statements of a Company

UNIT – I**Introduction to Business and Economics:**

Business: Structure of Business Firm, Theory of Firm, Types of Business Entities, Limited Liability Companies, Sources of Capital for a Company, Non-Conventional Sources of Finance.

Economics: Significance of Economics, Micro and Macro Economic Concepts, Concepts and Importance of National Income, Inflation, Money Supply in Inflation, Business Cycle, Features and Phases of Business Cycle. Nature and Scope of Business Economics, Role of Business Economist, Multidisciplinary nature of Business Economics.

UNIT - II**Demand and Supply Analysis:**

Elasticity of Demand: Elasticity, Types of Elasticity, Law of Demand, Measurement and Significance of Elasticity of Demand, Factors affecting Elasticity of Demand, Elasticity of Demand in decision making, Demand Forecasting: Characteristics of Good Demand Forecasting, Steps in Demand Forecasting, Methods of Demand Forecasting.

Supply Analysis: Determinants of Supply, Supply Function & Law of Supply.

UNIT - III**Production, Cost, Market Structures & Pricing:**

Production Analysis: Factors of Production, Production Function, Production Function with one variable input, two variable inputs, Returns to Scale, Different Types of Production Functions.

Cost analysis: Types of Costs, Short run and Long run Cost Functions.

Market Structures: Nature of Competition, Features of Perfect competition, Monopoly, Oligopoly, Monopolistic Competition.

Pricing: Types of Pricing, Product Life Cycle based Pricing, Break Even Analysis, Cost Volume Profit Analysis.

UNIT - IV

Financial Accounting: Accounting concepts and Conventions, Accounting Equation, Double-Entry system of Accounting, Rules for maintaining Books of Accounts, Journal, Posting to Ledger, Preparation of Trial Balance, Elements of Financial Statements, Preparation of Final Accounts.

UNIT - V

Financial Analysis through Ratios: Concept of Ratio Analysis, Liquidity Ratios, Turnover Ratios, Profitability Ratios, Proprietary Ratios, Solvency, Leverage Ratios (simple problems). Introduction to Fund Flow and Cash Flow Analysis (simple problems).

TEXT BOOKS:

1. D.D. Chaturvedi, S.L. Gupta, Business Economics - Theory and Applications, International Book House Pvt. Ltd. 2013.
2. Dhanesh K Khatri, Financial Accounting, Tata McGraw Hill, 2011.
3. Geethika Ghosh, Piyali Gosh, Purba Roy Choudhury, Managerial Economics, 2e, Tata McGraw Hill Education Pvt. Ltd. 2012.

REFERENCES:

1. Paresh Shah, Financial Accounting for Management 2e, Oxford Press, 2015.
2. S.N. Maheshwari, Sunil K Maheshwari, Sharad K Maheshwari, Financial Accounting, 5e, Vikas Publications, 2013.

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21CS7133PE: ENERGY SOURCES AND POWER MANAGEMENT (Professional Elective-III)

B.Tech. IV Year I Sem.

L	T	P	C
3	0	0	3

Course objectives: To facilitate the students to achieve a clear conceptual understanding of technical and commercial aspects of Conventional energy Sources, Power distribution management system.

Course Outcomes:

1. Understand conventional energy sources and energy management systems.
2. Understand the significance of intelligent electronic devices.
3. Knowledge on distribution management system.
4. Understand the importance of smart meters.

UNIT - I

Introduction to Energy Sources: Conventional energy sources---Thermal, Hydel, Nuclear, Gas power stations (Single line diagrams –qualitative approach only).

UNIT - II

Renewable energy sources--Solar, wind, Tidal, wave, OTEC, Fuel cells, Geothermal, Energy Storage.

UNIT - III

Energy Management System: Energy Management System (EMS) – SMART GRID -Smart Grid Concept - Definitions and Need for Smart Grid – Functions – Opportunities – Benefits and challenges, Difference between conventional & Smart Grid, Smart substations - Substation Automation - Feeder Automation, SCADA – Remote Terminal Unit – Intelligent Electronic Devices – Protocols, Phasor Measurement Unit – Wide area monitoring protection and control, Smart integration of energy resources

UNIT - IV

Distribution Management System: Distribution Management System (DMS) – Volt / VAR control – Fault Detection, Isolation and Service Restoration, Network Reconfiguration, Outage management System, Customer Information System, Geographical Information System, Effect of Plug in Hybrid Electric Vehicles

UNIT - V

Smart Meters: Introduction to Smart Meters – Advanced Metering infrastructure (AMI), AMI protocols – Standards and initiatives, Demand side management and demand response programs, Demand pricing and Time of Use, Real Time Pricing, Peak Time Pricing.

TEXT BOOKS:

1. Stuart Borlase ‘Smart Grid: Infrastructure, Technology and Solutions’, CRC Press 2012.
2. Janaka Ekanayake, Nick Jenkins, Kithsiri Liyanage, Jianzhong Wu, Akihiko Yokoyama, ‘SmartGrid: Technology and Applications’, Wiley, 2012.
3. Generation, distribution and utilization of Electric power, C.L. Wadhwa, New Age Publications.
4. Renewable sources and emerging technologies, D. P. kothari, K.C. iSingal, Rakesh Ranjan, PHI 2/e.

REFERENCE BOOKS:

1. Mini S. Thomas, John D McDonald, ‘Power System SCADA and Smart Grids’, CRC Press,2015
2. Kenneth C. Budka, Jayant G. Deshpande, Marina Thottan, ‘Communication Networks for SmartGrids’, Springer, 2014.

21CS7134PE: MOBILE APPLICATION DEVELOPMENT FOR IOT(Professional Elective-III)

B.Tech. IV Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives: Students will learn mobile application development for Internet of Things (IoT) devices.

Course Outcomes:

1. Understand significance of IoT programming fundamentals.
2. Understand and analyze IoT programming applications.
3. Develops IoT applications using standardized hardware.
4. Discuss concepts of IoT Advance Wireless Interfaces and IoT Production System.

UNIT – I : IoT Product Conceptualization: IoT Product Development Lifecycle, IoT Product Conceptualizations IoT Programming Fundamentals: Getting Started, IoT Programming setup for LED flashing, Program to display message on screen, Program to read LDR level and display on screen, Android APK to perform read write operation, Particle android APK to control LED intensity, LED switching with HTML interface, Cloud based motion detection, Displaying temperature sensor data on terminal, Publishing sensor values on the cloud, Performing computation on sensor values.

UNIT – II : IoT Programming Applications: Gas level detection using MQ2 sensor, Blink Android Application for controlling LED from mobile, Integration of Temperature and Gas Sensor with Blynk Mobile Application, Printing real-time Date and Time values on serial terminal, Display temperature value on serial terminal, Display temperature values on 16*2 LCD display

Interfacing: Interfacing of Nokia 5110 display, display image on Nokia 5110, Particle Electron displaying battery charging level status, GPS tracking device interface to get coordinates.

UNIT – III : IoT Product Hardware Development: Product realization, Connection diagram of IoT product, Engineering board development, Product board customization and optimization, Flowchart of IoT warehouse monitoring system, Wireless communication between the multiple kits, Particle cloud IDE.

UNIT – IV : IoT Advance Wireless Interfaces: Bluetooth communication between master and slave module, Data visualization on ThingSpeak cloud using webhook services, Storing data into google excel sheet and sending the sheets to emails.

UNIT – V : IoT Production System: IoT Warehouse Monitoring System, IoT Product Packaging, Future of IoT Product Development.

TEXT BOOK:

1. IoT Product Development with Programming: Stepwise programming approach with Particle Development board Kindle Edition by Mahesh Jadhav and Tejas Sarang Patil.

REFERENCE BOOKS:

1. Kale, Vivek. Parallel Computing Architectures and APIs: IoT Big Data Stream Processing 1st edition, CRC Press, 2019.
2. IoT Product Development with Programming: Stepwise programming approach with Particle Development board Kindle Edition by Mahesh Jadhav and Tejas Sarang Patil.

21CS7135PE: CLOUD COMPUTING AND VIRTUALIZATION (Professional Elective-III)

B.Tech. IV Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. Guiding design principles for Cloud Computing
2. Understand the concepts of virtualization for cloud computing.

Course Outcomes:

1. Knowledge on distributed system models.
2. Understand the concepts of cloud computing.
3. Explore several services provided by cloud.
4. Understand different types of virtualizations.

UNIT - I

Systems Modeling, Clustering and Virtualization: Distributed System Models and Enabling Technologies, Computer Clusters for Scalable Parallel Computing, Virtual Machines and Virtualization of Clusters and Data centers.

UNIT - II

Foundations: Introduction to Cloud Computing, Migrating into a Cloud, Enriching the 'Integration as a Service' Paradigm for the Cloud Era, The Enterprise Cloud Computing Paradigm.

UNIT - III

Infrastructure as a Service (IAAS) & Platform and Software as a Service (PAAS / SAAS): Virtual machines provisioning and Migration services, On the Management of Virtual machines for Cloud Infrastructures, Enhancing Cloud Computing Environments using a cluster as a Service, Secure Distributed Data Storage in Cloud Computing. Aneka, Comet Cloud, T-Systems', Workflow Engine for Clouds.

UNIT - IV

Virtualization - Hardware virtualization, Full virtualization, Para virtualization, Hypervisor, hardware assisted virtualization, emulator.

UNIT - V

Migration, operating system virtualization, application virtualization, memory virtualization, storage virtualization, network virtualization, network function virtualization.

TEXT BOOKS:

1. Cloud Computing and Virtualization, Dac-Nhuong Le, Raghvendra Kumar, Gia Nhu Nguyen, Jyotir Moy Chatterjee, Wiley.
2. T. Erl, R. Puttini, Z. Mahmood, Cloud Computing: Concepts, Technology & Architecture, Prentice Hall, 2013.

REFERENCE BOOKS:

1. Balwinder Singh Sodh, IIT Ropar, Topics in virtualization and cloud computing.
2. T. Mather, S. Kumaraswamy, S. Latif, Cloud Security and Privacy: An Enterprise Perspective on Risks and Compliance, O'Reilly Series, 2009.
3. Controlling data in the cloud: outsourcing computation without outsourcing control. In Proceedings of the 2009 ACM workshop on Cloud computing security (CCSW '09). ACM, New York, NY, USA, 85-90, 2009.

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21CS7136PE: IoT CLOUD PROCESSING AND ANALYTICS (Professional Elective-III)

B.Tech. IV Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives: Knowledge on IoT networking connectivity protocols and IoT Analytics for the cloud processing.

Course Outcomes: At the end of the course, students will be able to:

1. Implement the architectural components and protocols for application development.
2. Identify data analytics and data visualization tools as per the problem characteristics.
3. Collect, store and analyze IoT data.

UNIT - I

IoT devices, Networking basics, IoT networking connectivity protocols, IoT networking data messaging protocols, Analyzing data to infer protocol and device characteristics.

UNIT - II

IoT Analytics for the Cloud: Introduction to elastic analytics, Decouple key components, Cloud security and analytics, Designing data processing for analytics, Applying big data technology to storage.

UNIT - III

Exploring IoT Data: Exploring and visualizing data, Techniques to understand data quality, Basic time series analysis, Statistical analysis.

UNIT - IV

Data Science for IoT Analytics: Introduction to Machine Learning, Feature engineering with IoT data, Validation methods, Understanding the bias–variance tradeoff, Use cases for deep learning with IoT data.

UNIT - V

Strategies to Organize Data for Analytics: Linked Analytical Datasets, Managing data lakes, data retention strategy.

TEXT BOOKS:

1. Arshdeep Bahga and Vijay Madisetti, “Internet of Things – A Hands on Approach”, Universities Press, 2015.
2. Kevin, Townsend, Carles, Cufí, Akiba and Robert Davidson, "Getting Started with Bluetooth Low Energy" O'Reilly.

REFERENCE BOOKS:

1. Madhur Bhargava “IoT Projects with Bluetooth Low Energy, Packt Publishing, August 2017.
2. Robin Heydon,” Bluetooth Low Energy: The Developer's Handbook”, Pearson, October 2012
3. Kumar Saurabh,” Cloud Computing”, Wiley India, 1st Edition, 2016.

21CS7137PE: LIGHTWEIGHT CRYPTOGRAPHY (Professional Elective-III)

B.Tech. IV Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. Gain in-depth knowledge on Lightweight Cryptography and its relation to the new security in RFID tags.
2. Apply proactive and defensive measures to counter potential threats, attacks and intrusions.

Course Outcomes:

1. Ability to learn Cryptographic based solutions, attacks and intrusions.
2. Understand security and privacy issues in radio frequency identification (RFID) systems.
3. Understanding multiple ways to attack and defend in industrial systems.

UNIT - I

Anti-counterfeiting and RFID - Anti-Counterfeiting and Supply Chain Security, Networked RFID Systems, PC Network Architecture, A Security Primer.

UNIT - II

Security and Privacy Current Status - Addressing Insecurities and Violations of Privacy, RFID Tag Vulnerabilities in RFID Systems, From Identification to Authentication – A Review of RFID Product Authentication Techniques.

UNIT - III

Network Based Solutions - EPC System for a Safe & Secure Supply Chain and How it is Applied, The Potential of RFID and NFC in Anti-Counterfeiting, Improving the Safety and Security of the Pharmaceutical Supply Chain.

UNIT - IV

Cryptographic Solutions - Product Specific Security Based on RFID Technology, Strengthening the Security of Machine-Readable Documents, Enhancing Security of Class I Generation 2 RFID against Traceability and Cloning.

UNIT - V

Low-cost Cryptographic Solutions: A Random Number Generator for Application in RFID Tags, A Low-Cost Solution to Cloning and Authentication Based on a Lightweight Primitive, Lightweight Cryptography for Low Cost RFID.

TEXT BOOK:

1. Networked RFID Systems and Lightweight Cryptography by Peter H. Cole · Damith C. Ranasinghe First edition, Springer publication 2008.

REFERENCE BOOKS:

1. RFID Security and Privacy by Yingjiu Li, Robert H. Deng.
2. RFID HANDBOOK by Klaus Finkenzeller, Third edition Wiley Publications.

B.Tech. IV Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. To introduce the fundamentals of quantum computing
2. The problem-solving approach using finite dimensional mathematics

Course Outcomes:

1. Understand basics of quantum computing
2. Understand physical implementation of Qubit
3. Understand Quantum algorithms and their implementation
4. Understand the Impact of Quantum Computing on Cryptography

UNIT - I

Introduction to Essential Linear Algebra: Some Basic Algebra, Matrix Math, Vectors and Vector Spaces, Set Theory. **Complex Numbers:** Definition of Complex Numbers, Algebra of Complex Numbers, Complex Numbers Graphically, Vector Representations of Complex Numbers, Pauli Matrices, Transcendental Numbers.

UNIT - II

Basic Physics for Quantum Computing: The Journey to Quantum, Quantum Physics Essentials, Basic Atomic Structure, Hilbert Spaces, Uncertainty, Quantum States, Entanglement.

Basic Quantum Theory: Further with Quantum Mechanics, Quantum Decoherence, Quantum Electrodynamics, Quantum Chromodynamics, Feynman Diagram Quantum Entanglement and QKD, Quantum Entanglement, Interpretation, QKE.

UNIT - III

Quantum Architecture: Further with Qubits, Quantum Gates, More with Gates, Quantum Circuits, The D-Wave Quantum Architecture. **Quantum Hardware:** Qubits, How Many Qubits Are Needed? Addressing Decoherence, Topological Quantum Computing, Quantum Essentials.

UNIT - IV

Quantum Algorithms: What Is an Algorithm? Deutsch's Algorithm, Deutsch-Jozsa Algorithm, Bernstein-Vazirani Algorithm, Simon's Algorithm, Shor's Algorithm, Grover's Algorithm.

UNIT - V

Current Asymmetric Algorithms: RSA, Diffie-Hellman, Elliptic Curve. **The Impact of Quantum Computing on Cryptography:** Asymmetric Cryptography, Specific Algorithms, Specific Applications.

TEXT BOOKS:

1. Nielsen M. A., Quantum Computation and Quantum Information, Cambridge University Press
2. Dr. Chuck Easttom, Quantum Computing Fundamentals, Pearson

REFERENCE BOOKS:

1. Quantum Computing for Computer Scientists by Noson S. Yanofsky and Mirco A. Mannucci
2. Benenti G., Casati G. and Strini G., Principles of Quantum Computation and Information, Vol. Basic Concepts. Vol. Basic Tools and Special Topics, World Scientific.
3. Pittenger A. O., An Introduction to Quantum Computing Algorithms.

B.Tech. IV Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. To study the fundamentals of wireless Ad-Hoc Networks.
2. To study the operation and performance of various Ad Hoc wireless network protocols.
3. To study the architecture and protocols of Wireless sensor networks.

Course Outcomes:

1. Students will be able to understand the basis of Ad-hoc wireless networks.
2. Students will be able to understand design, operation and the performance of MAC layer protocols of Ad Hoc wireless networks.
3. Students will be able to understand design, operation and the performance of routing protocol of Ad Hoc wireless network.
4. Students will be able to understand design, operation and the performance of transport layer protocol of Ad Hoc wireless networks.
5. Students will be able to understand sensor network Architecture and will be able to distinguish between protocols used in Adhoc wireless networks and wireless sensor networks.

UNIT - I:

Wireless LANs and PANs: Introduction, Fundamentals of WLANS, IEEE 802.11 Standards, HIPERLAN Standard, Bluetooth, Home RF.

Ad-Hoc Wireless Networks: Introduction, Issues in Ad Hoc Wireless Networks.

UNIT - II:

MAC Protocols: Introduction, Issues in Designing a MAC protocol for Ad Hoc Wireless Networks, Design goals of a MAC Protocol for Ad Hoc Wireless Networks, Classifications of MAC Protocols, Contention - Based Protocols, Contention - Based Protocols with reservation Mechanisms, Contention

– Based MAC Protocols with Scheduling Mechanisms, MAC Protocols that use Directional Antennas, Other MAC Protocols.

UNIT - III:

Routing Protocols: Introduction, Issues in Designing a Routing Protocol for Ad Hoc Wireless Networks, Classification of Routing Protocols, Table –Driven Routing Protocols, On – Demand Routing Protocols, Hybrid Routing Protocols, Routing Protocols with Efficient Flooding Mechanisms, Hierarchical Routing Protocols, Power – Aware Routing Protocols.

UNIT - IV:

Transport Layer Protocols: Introduction, Issues in Designing a Transport Layer Protocol for Ad Hoc Wireless Networks, Design Goals of a Transport Layer Protocol for Ad Hoc Wireless Networks, Classification of Transport Layer Solutions, TCP Over Ad Hoc Wireless Networks, Other Transport Layer Protocol for Ad Hoc Wireless Networks.

UNIT - V:

Wireless Sensor Networks: Introduction, Sensor Network Architecture, Data Dissemination, Data Gathering, MAC Protocols for Sensor Networks, Location Discovery, Quality of a Sensor Network, Evolving Standards, Other Issues.

TEXT BOOKS:

1. Ad Hoc Wireless Networks: Architectures and Protocols - C. Siva Ram Murthy and B.S.Manoj, 2004, PHI.
2. Wireless Ad- hoc and Sensor Networks: Protocols, Performance and Control - Jagannathan Sarangapani, CRC Press.

REFERENCE BOOKS:

1. Ad- Hoc Mobile Wireless Networks: Protocols & Systems, C.K. Toh, 1st Ed. Pearson Education.
2. Wireless Sensor Networks - C. S. Raghavendra, Krishna M. Sivalingam, 2004, Springer.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21CS7139PE: AUGMENTED REALITY & VIRTUAL REALITY (Professional Elective-IV)

B.Tech. IV Year I Sem.

L	T	P	C
3	0	0	3

Course objectives:

1. The objective of this course is to provide a foundation to the fast-growing field of AR and make the students aware of the various AR devices.
2. To give historical and modern overviews and perspectives on virtual reality. It describes the fundamentals of sensation, perception, technical and engineering aspects of virtual reality systems.

Course Outcomes:

1. Describe how AR systems work and list the applications of AR and analyze it H/W Requirements.
2. Describe how VR systems work and list the applications of VR.
3. Understand the design and implementation of the hardware that enables VR systems to be built.

UNIT - I: Introduction to Augmented Reality: What Is Augmented Reality - Defining augmented reality, history of augmented reality, The Relationship Between Augmented Reality and Other Technologies-Media, Technologies, Other Ideas Related to the Spectrum Between Real and Virtual Worlds, applications of augmented reality Augmented Reality Concepts- How Does Augmented Reality Work? Concepts Related to Augmented Reality, Ingredients of an Augmented Reality Experience.

UNIT - II:

AR Devices & Components: AR Components – Scene Generator, Tracking system, monitoring system, display, Game scene. AR Devices – Optical See- Through HMD, Virtual retinal systems, Monitor bases systems, Projection displays, Video see-through systems.

UNIT - III:

Introduction to Virtual Reality: Defining Virtual Reality, History of VR, Human Physiology and Perception, Key Elements of Virtual Reality Experience, Virtual Reality System, Interface to the Virtual World-Input & output- Visual, Aural & Haptic Displays, Applications of Virtual Reality

UNIT - IV: Representing the Virtual World: Representation of the Virtual World, Visual Representation in VR, Aural Representation in VR and Haptic Representation in VR, Case Study: GHOST (General Haptics Open Software Toolkit) software development toolkit.

UNIT - V:

Visual Perception & Rendering: Visual Perception - Perception of Depth, Perception of Motion, Perception of Color, Combining Sources of Information, Visual Rendering -Ray Tracing and Shading Models, Rasterization, Correcting Optical Distortions, Improving Latency and Frame Rates.

TEXT BOOKS:

1. Allan Fowler-AR Game Development, 1st Edition, A press Publications, 2018, ISBN 978-1484236178
2. Augmented Reality: Principles & Practice by Schmalstieg / Hollerer, Pearson Education India; First edition (12 October 2016), ISBN-10: 9332578494

REFERENCE BOOKS:

1. Virtual Reality, Steven M. LaValle, Cambridge University Press, 2016.
2. Understanding Virtual Reality: Interface, Application and Design, William R Sherman and Alan B Craig, (The Morgan Kaufmann Series in Computer Graphics)". Morgan Kaufmann Publishers, San Francisco, CA, 2002.
3. Developing Virtual Reality Applications: Foundations of Effective Design, Alan B Craig, William R Sherman and Jeffrey D Will, Morgan Kaufmann, 2009.
4. Designing for Mixed Reality, Kharis O'Connell Published by O'Reilly Media, Inc., 2016, ISBN: 9781491962381.
5. Sanni Siltanen- Theory and applications of marker-based augmented reality. Julkaisija – Utgivare Publisher. 2012. ISBN 978-951-38-7449-0.
6. Gerard Jounghyun Kim, "Designing Virtual Systems: The Structured Approach", 2005

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21CS7140PE: IoT AUTOMATION (Professional Elective-IV)

B.Tech. IV Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. While the promise of the Industrial Internet of Things (IIoT) brings many new business prospects, it also presents significant challenges ranging from technology architectural choices to security concerns.
2. Students acquire the upcoming Industrial IoT: Roadmap to the Connected World Course offers important insights on overcoming the challenges and thrive in this exciting space.

Course Outcomes:

1. Discover key IIoT concepts including identification, sensors, localization, wireless protocols, data storage and security
2. Explore IoT technologies, architectures, standards, and regulation
3. Realize the value created by collecting, communicating, coordinating, and leveraging the data from connected devices
4. Examine technological developments that will likely shape the industrial landscape in the future
5. Understand how to develop and implement own IoT technologies, solutions, and applications
6. At the end of the program, students will be able to understand how to develop and implement their own IoT technologies, solutions, and applications.

UNIT - I:

Introduction & Architecture: What is IIoT and the connected world? the difference between IoT and IIoT, Architecture of IIoT, IOT node, Challenges of IIOT. Fundamentals of Control System, introductions, components, closed loop & open loop system.

UNIT - II:

IIOT Components: Introduction to Sensors (Description and Working principle): What is sensor? Types of sensors, working principle of basic Sensors -Ultrasonic Sensor, IR sensor, MQ2, Temperature and Humidity Sensors (DHT-11). Digital switch, Electro Mechanical switches.

UNIT - III:

Communication Technologies of IIoT: Communication Protocols: IEEE 802.15.4, ZigBee, Z Wave, Bluetooth, BLE, NFC, RFID Industry standards communication technology (LoRAWAN, OPC UA, MQTT), connecting into existing Modbus and Profibus technology, wireless network communication.

UNIT - IV:

Visualization and Data Types of IIoT: Front-end EDGE devices, Enterprise data for IIoT, Emerging descriptive data standards for IIoT, Cloud database, Cloud computing, Fog or Edge computing.

Connecting an Arduino/Raspberry pi to the Web: Introduction, setting up the Arduino/Raspberry pi development environment, Options for Internet connectivity with Arduino, Configuring your Arduino/Raspberry pi board for the IoT.

UNIT - V:

Retrieving Data: Extraction from Web: Grabbing the content from a web page, Sending data on the web, Troubleshooting basic Arduino issues, Types of IoT interaction, Machine to

Machine interaction (M2M). **Control & Supervisory Level of Automation:** Programmable logic controller (PLC), Real-time control system, Supervisory Control & Data Acquisition (SCADA). HMI in an automation process, ERP & MES.

TEXT BOOKS:

1. The Internet of Things in the Industrial Sector, Mahmood, Zaigham (Ed.) (Springer Publication)
2. Industrial Internet of Things: Cyber manufacturing System, Sabina Jeschke, Christian Brecher, Houbing Song, Danda B. Rawat (Springer Publication)
3. Industrial IoT Challenges, Design Principles, Applications, and Security by Ismail Butun (editor)

REFERENCE BOOK:

1. Jerker Delsing, IoT Automation: Arrowhead Framework, CRC Press.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21CS7141PE: AD-HOC AND SENSOR NETWORKS (Professional Elective-IV)

B.Tech. IV Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. To understand the concepts of sensor networks
2. To understand the MAC and transport protocols for ad hoc networks
3. To understand the security of sensor networks
4. To understand the applications of adhoc and sensor networks

Course Outcomes:

1. Ability to understand the state-of-the-art research in the emerging subject of Ad Hoc and Wireless Sensor Networks
2. Ability to solve the issues in real-time application development based on ASN.
3. Ability to conduct further research in the domain of ASN

UNIT - I

Introduction to Ad Hoc Networks - Characteristics of MANETs, Applications of MANETs and Challenges of MANETs.

Routing in MANETs - Criteria for classification, Taxonomy of MANET routing algorithms, Topology- based routing algorithms-**Proactive:** DSDV; **Reactive:** DSR, AODV; Hybrid: ZRP; Position-based routing algorithms-**Location Services-**DREAM, Quorum-based; **Forwarding Strategies:** Greedy Packet, Restricted Directional Flooding-DREAM, LAR.

UNIT - II

Data Transmission - Broadcast Storm Problem, **Rebroadcasting Schemes-**Simple-flooding, Probability-based Methods, Area-based Methods, Neighbor Knowledge-based: SBA, Multipoint Relaying, AHBP. **Multicasting:** **Tree-based:** AMRIS, MAODV; **Mesh-based:** ODMRP, CAMP; **Hybrid:** AMRoute, MCEDAR.

UNIT - III

Geocasting: Data-transmission Oriented-LBM; Route Creation Oriented-GeoTORA, MGR. TCP over Ad Hoc TCP protocol overview, TCP and MANETs, Solutions for TCP over Ad hoc

UNIT - IV

Basics of Wireless, Sensors and Lower Layer Issues: Applications, Classification of sensornetworks, Architecture of sensor network, Physical layer, MAC layer, Link layer, Routing Layer.

UNIT - V

Upper Layer Issues of WSN: Transport layer, High-level application layer support, Adapting to the inherent dynamic nature of WSNs, Sensor Networks and mobile robots.

TEXT BOOKS:

1 Ad Hoc and Sensor Networks – Theory and Applications, Carlos Corderio Dharma P. Aggarwal, World Scientific Publications, March 2006, ISBN – 981–256–681–3.

2 Wireless Sensor Networks: An Information Processing Approach, Feng Zhao, Leonidas Guibas, Elsevier Science, ISBN – 978-1-55860-914-3 (Morgan Kauffman).

21CS751PC: IoT SECURITY & CLOUD COMPUTING LAB

B.Tech. IV Year I Sem.

L	T	P	C
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Course Objective:

1. To learn about how to integrate the security aspect into their IoT design taking into consideration all the threats that can possibly happen.
2. To develop web applications in cloud.
3. To learn the design and development process involved in creating a cloud-based application.

Course Outcomes:

1. Understand the vision of IoT from a global context for secure and smart city.
2. Use of Devices, Gateways and Data Management in IoT. Its security building state of the art architecture in IoT, with Security deployment.
3. Configure various virtualization tools such as Virtual Box, VMware workstation.
4. Design and deploy a web application in a PaaS environment.

LIST OF EXPERIMENTS: (IOT SECURITY LAB)

1. Introduction to Open Source Hardware & its Application.
 - a. Arduino
 - b. Raspberry Pi
2. Exploring various types of Sensors
3. Develop Applications using Arduino and Raspberry Pi
4. Exploring Open Source tools for Security and Privacy issues in IoT.
5. Implement Eclipse IoT Project with Emphasis on Security related issues.
6. Explore the working of AWS IoT Device Defender.

REFERENCE BOOKS:

1. Vijay Madiseti and Arshdeep Bahga, "Internet of Things (A Hands-on-Approach)", 1st Edition, VPT, 2014.
2. Francis daCosta, "Rethinking the Internet of Things: A Scalable Approach to Connecting Everything", 1st Edition, Apress Publications, 2013.
3. Cuno Pfister, Getting Started with the Internet of Things, O'Reilly Media, 2011, ISBN: 978-1-4493-9357-1.

SUPPLEMENTARY RESOURCES:

1. <https://github.com/connectIOT/iottoolkit>
2. <https://www.arduino.cc/>
3. <http://www.zettajs.org/>
4. Contiki (Open source IoT operating system)
5. Arduino (open source IoT project)
6. IoT Toolkit (smart object API gateway service reference implementation)
7. Zetta (Based on Node.js, Zetta can create IoT servers that link to various devices and sensors)

LIST OF EXPERIMENTS: (CLOUD COMPUTING LAB)

1. Install Virtualbox/Vmware Workstation with different flavors of linux or windows OS on top of windows7 or 8.
2. Install a C compiler in the virtual machine created using virtual box and execute Simple Programs

21CS8142PE: EMBEDDED SOFTWARE DESIGN (Professional Elective-V)

B.Tech. IV Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives: Knowledge on fundamental concepts of real time embedded systems and applications.

Course Outcomes:

1. Understand requirements for real time software design method for embedded systems.
2. Understand and analyze overview of Real-Time Software Design Method for Embedded Systems.
3. Discussion on State Machines for Real-Time Embedded Systems with examples.
4. Understand the importance of software architectural Patterns for Real-Time Embedded Systems.

UNIT - I

Introduction - The Challenge, Real-Time Embedded Systems and Applications, Characteristics of Real-Time Embedded Systems, Distributed Real-Time Embedded Systems, Cyber-Physical Systems, Requirements for Real-Time Software Design Method for Embedded Systems, COMET/RTE: A Real-Time Software Design Method for Embedded Systems, Visual Modeling Languages: UML, SysML, and MARTE.

Real-Time Software Design and Architecture Concepts - Object-Oriented Concepts, Information Hiding, Inheritance, Active and Passive Objects, Concurrent Processing, Cooperation between Concurrent Tasks, Information Hiding Applied to Access Synchronization, Runtime Support for Real-Time Concurrent Processing, Task Scheduling, Software Architecture and Components.

UNIT - II

Overview of Real-Time Software Design Method for Embedded Systems - COMET/RTE System and Software Life Cycle model, Phases in COMET/RTE Life Cycle model.

Structural Modeling for Real-Time Embedded Systems with SysML and UML - Static Modeling Concepts, Categorization of Blocks and Classes using Stereotypes, Structural Modeling of the Problem Domain with SysML, Structural Modeling of the System Context, Hardware/Software Boundary Modeling, Structural Modeling of the Software System Context, Defining Hardware/Software Interfaces, System Deployment Modeling. Use Case Modeling for Real-Time Embedded Systems.

UNIT - III

State Machines for Real-Time Embedded Systems- State Machines and examples, Events and Guard Conditions, Actions, Hierarchical State Machines, Cooperating State Machines, Inherited State Machines, Developing State Machines from Use Cases.

Object and Class Structuring for Real-Time Embedded Software- Object and Class Structuring Criteria, Object and Class Structuring Categories, Object Behavior and Patterns, Boundary Classes and Objects, Entity Classes and Objects, Control Classes and Objects, Application Logic Classes and Objects.

Dynamic Interaction Modeling for Real-Time Embedded Software - Object Interaction Modeling, Message Sequence Description, Approach for Dynamic Interaction Modeling, Stateless Dynamic Interaction Modeling, State Dependent Dynamic Interaction Modeling.

Modeling: Microwave Oven System.

UNIT - IV

Software Architectures for Real-Time Embedded Systems- Overview of Software Architectures, Multiple Views of a Software Architecture, Transition from Analysis to Design, Separation of Concerns in Subsystem Design, Subsystem Structuring Criteria, Decisions about Message Communication between Subsystems.

Software Architectural Patterns for Real-Time Embedded Systems - Software Design Patterns, Layered Software Architectural Patterns, Control Patterns for Real-Time Software Architectures, Client/Service Software Architectural Patterns, Basic Software Architectural Communication Patterns, Software Architectural Broker Patterns, Group Message Communication Patterns.

UNIT - V

Component-Based Software Architectures for Real-Time Embedded Systems- Concepts for Component-Based Software Architectures, Designing Distributed Component-Based Software Architectures, Component Interface Design, Designing Composite Components, Component Structuring Criteria, Design of Service Components, Distribution of Data, Software Deployment, Design of Software Connectors.

Concurrent Real-Time Software Task Design - Concurrent Task Structuring Issues, Categorizing Concurrent Tasks, I/O Task Structuring Criteria, Internal Task Structuring Criteria, Task Priority Criteria, Task Clustering Criteria, Design Restructuring by Using Task Inversion, Developing the Task Architecture, Task Communication and Synchronization, Task Interface and Task Behavior Specifications.

TEXT BOOK:

1. Real-Time Software Design for Embedded Systems by Hassan Gomaa.

REFERENCE BOOK:

1. K. Shibu, Introduction to Embedded Systems, McGraw Hill Education.

21CS8143PE: 5G & IoT TECHNOLOGIES (Professional Elective-V)

B.Tech. IV Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives: Students will be explored to the interconnection and integration of the physical world and the cyber space. They are also able to design & develop IoT Devices.

Course Outcomes:

1. Able to understand the application areas of IoT.
2. Able to realize the revolution of Internet in Mobile Devices, Cloud & Sensor Networks.
3. Able to understand building blocks of Internet of Things and characteristics.
4. Understand IoT and M2M.

UNIT - I

Overview of 5G Broadband Wireless Communications: Evolution of mobile technologies 1G to 4G (LTE, LTEA, LTEA Pro), An Overview of 5G requirements, Regulations for 5G, Spectrum Analysis and Sharing for 5G.

UNIT - II

The 5G wireless Propagation Channels: Channel modeling requirements, propagation scenarios and challenges in the 5G modeling, Channel Models for mmWave MIMO Systems, 3GPP standards for 5G, IEEE 802.15.4

UNIT - III

Introduction to Internet of Things –Definition and Characteristics of IoT, Physical Design of IoT – IoT Protocols, IoT communication models, Iot Communication APIs, IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Templates, Domain Specific IoTs – Home, City, Environment, Energy, Retail, Logistics, Agriculture, Industry, health and Lifestyle.

UNIT - IV

IoT and M2M – Software defined networks, network function virtualization, difference between SDN and NFV for IoT. Basics of IoT System Management with NETCOZF, YANGNETCONF, YANG, SNMP NETOPEER

UNIT - V

IoT Physical Devices and Endpoints - Introduction to Raspberry PI - Interfaces (serial, SPI, I2C). Programming – Python program with Raspberry PI with focus of interfacing external gadgets, controlling output, reading input from pins.

TEXT BOOKS:

1. Internet of Things - A Hands-on Approach, Arshdeep Bahga and Vijay Madiseti, Universities Press, 2015, ISBN: 9788173719547
2. Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014, ISBN: 9789350239759

REFERENCE BOOKS:

1. Jonathan Rodriguez, “Fundamentals of 5G Mobile Networks”, John Wiley & Sons.
2. Amitabha Ghosh and Rapeepat Ratasuk “Essentials of LTE and LTE-A”, Cambridge University Press.
3. Athanasios G. Kanatos, Konstantina S. Nikita, Panagiotis Mathiopoulos, “New Directions in Wireless Communication Systems from Mobile to 5G”, CRC Press.
4. Theodore S. Rappaport, Robert W. Heath, Robert C. Danials, James N. Murdock “Millimeter Wave Wireless Communications”, Prentice Hall Communications.

21CS8144PE: COGNITIVE COMPUTING (Professional Elective-V)

B.Tech. IV Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. To provide an understanding of the central challenges in realizing aspects of human cognition.
2. To provide a basic exposition to the goals and methods of human cognition.
3. To develop algorithms that use AI and machine learning along with human interaction and feedback to help humans make choices/decisions.
4. To support human reasoning by evaluating data in context and presenting relevant findings along with the evidence that justifies the answers.

Course Outcomes:

1. Understand what cognitive computing is, and how it differs from traditional approaches.
2. Plan and use the primary tools associated with cognitive computing.
3. Plan and execute a project that leverages cognitive computing.
4. Understand and develop the business implications of cognitive computing.

UNIT - I

Introduction to Cognitive Science: Understanding Cognition, IBM's Watson, Design for Human Cognition, Augmented Intelligence, Cognition Modeling Paradigms: Declarative/ logic-based computational cognitive modeling, connectionist models of cognition, Bayesian models of cognition, a dynamical systems approach to cognition.

UNIT - II

Cognitive Models of memory and language, computational models of episodic and semantic memory, modeling psycholinguistics.

UNIT - III

Cognitive Modeling: modeling the interaction of language, memory and learning, Modeling select aspects of cognition classical models of rationality, symbolic reasoning and decision making.

UNIT - IV

Formal models of inductive generalization, causality, categorization and similarity, the role of analogy in problem solving, Cognitive Development Child concept acquisition. Cognition and Artificial cognitive architectures such as ACT-R, SOAR, OpenCog, CopyCat, Memory Networks.

UNIT - V

DeepQA Architecture, Unstructured Information Management Architecture (UIMA), Structured Knowledge, Business Implications, Building Cognitive Applications, Application of Cognitive Computing and Systems.

TEXT BOOKS:

1. The Cambridge Handbook of Computational Psychology by Ron Sun (ed.), Cambridge University Press.
2. Formal Approaches in Categorization by Emmanuel M. Pothos, Andy J. Wills, Cambridge University Press.

REFERENCE BOOKS:

1. Judith S. Hurwitz, Marcia Kaufman, Adrian Bowles Cognitive Computing and Big Data Analytics, Wiley
2. Vijay V Raghavan, Venkat N. Gudivada, Venu Govindaraju, Cognitive Computing: Theory and Applications: Volume 35 (Handbook of Statistics), North Holland.

21CS8145PE: DISTRIBUTED SYSTEMS (Professional Elective-V)

B.Tech. IV Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives

- This course provides an insight into Distributed systems.
- Topics include- Peer to Peer Systems, Transactions and Concurrency control, Security and Distributed shared memory

Course Outcomes

- Ability to understand Transactions and Concurrency control.
- Ability to understand Security issues.
- Understanding Distributed shared memory.
- Ability to design distributed systems for basic level applications.

UNIT - I

Characterization of Distributed Systems-Introduction, Examples of Distributed systems, Resource sharing and web, challenges, System models -Introduction, Architectural and Fundamental models, Networking and Internetworking, Interprocess Communication, Distributed objects and Remote Invocation-Introduction, Communication between distributed objects, RPC, Events and notifications, Case study-Java RMI.

UNIT - II

Operating System Support- Introduction, OS layer, Protection, Processes and Threads, Communication and Invocation, Operating system architecture, Distributed File Systems-Introduction, File Service architecture.

UNIT - III

Peer to Peer Systems-Introduction, Napster and its legacy, Peer to Peer middleware, Routing overlays, Overlay case studies-Pastry, Tapestry, Application case studies-Squirrel, OceanStore.

Time and Global States-Introduction, Clocks, events and Process states, Synchronizing physical clocks, logical time and logical clocks, global states, distributed debugging.

Coordination and Agreement-Introduction, Distributed mutual exclusion, Elections, Multicast communication, consensus and related problems.

UNIT - IV

Transactions and Concurrency Control-Introduction, Transactions, Nested Transactions, Locks, Optimistic concurrency control, Timestamp ordering. Distributed Transactions-Introduction, Flat and Nested Distributed Transactions, Atomic commit protocols, Concurrency control in distributed transactions, Distributed deadlocks, Transaction recovery.

UNIT - V

Replication-Introduction, System model and group communication, Fault tolerant services, Transactions with replicated data.

Distributed shared memory, Design and Implementation issues, Consistency models.

TEXT BOOKS:

1. Distributed Systems Concepts and Design, G Coulouris, J Dollimore and T Kindberg, Fourth Edition, Pearson Education.
2. Distributed Systems, S.Ghosh, Chapman & Hall/CRC, Taylor & Francis Group, 2010.

REFERENCE BOOKS:

1. Distributed Systems – Principles and Paradigms, A.S. Tanenbaum and M.V. Steen, Pearson Education.
2. Distributed Computing, Principles, Algorithms and Systems, Ajay D. Kshemakalyani and Mukesh Singhal, Cambridge, rp 2010.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21CS8146PE: EDGE COMPUTING (Professional Elective-V)

B.Tech. IV Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives: Knowledge on how edge computing and Internet of Things (IoT) can be used as a way to meet application demands in intelligent IoT systems.

Course Outcomes:

1. Understand use of the IoT architecture with its entities and protocols, from the IoT devices.
2. Security and privacy issues related to the area of edge computing and IoT.
3. Understand the RaspberryPi architecture and its components.
4. Work with RaspberryPi components and evaluate its performance.

UNIT - I

IoT and Edge Computing Definition and Use Cases: Introduction to Edge Computing Scenario's and Use cases - Edge computing purpose and definition, Edge computing use cases, Edge computing hardware architectures, Edge platforms, Edge vs Fog Computing, Communication Models - Edge, Fog and M2M.

UNIT - II

IoT Architecture and Core IoT Modules-A connected ecosystem, IoT versus machine-to-machine versus, SCADA, The value of a network and Metcalfe's and Beckstrom's laws, IoT and edge architecture, Role of an architect, Understanding Implementations with examples-Example use case and deployment, Case study – Telemedicine palliative care, Requirements, Implementation, Use case retrospective.

UNIT - III

RaspberryPi: Introduction to RaspberryPi, About the RaspberryPi Board: Hardware Layout and Pinouts, Operating Systems on RaspberryPi, Configuring RaspberryPi, Programming RaspberryPi, Connecting Raspberry Pi via SSH, Remote access tools, Interfacing DHT Sensor with Pi, Pi as Webserver, Pi Camera, Image & Video Processing using Pi.

UNIT - IV

Implementation of Microcomputer RaspberryPi and device Interfacing, Edge to Cloud Protocols- Protocols, MQTT, MQTT publish-subscribe, MQTT architecture details, MQTT state transitions, MQTT packet structure, MQTT data types, MQTT communication formats, MQTT 3.1.1 working example.

UNIT - V

Edge computing with RaspberryPi, Industrial and Commercial IoT and Edge, Edge computing and solutions.

TEXT BOOKS:

1. IoT and Edge Computing for Architects - Second Edition, by Perry Lea, Publisher: Packt Publishing, 2020, ISBN: 9781839214806.
2. Raspberry Pi Cookbook, 3rd Edition, by Simon Monk, Publisher: O'Reilly Media, Inc., 2019, ISBN: 978149204322.

REFERENCE BOOKS:

1. Fog and Edge Computing: Principles and Paradigms by Rajkumar Buyya, Satish Narayana Srirama, wiley publication, 2019, ISBN: 9781119524984.
2. David Jensen, "Beginning Azure IoT Edge Computing: Extending the Cloud to the Intelligent Edge, MICROSOFT AZURE.

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
(UGC-AUTONOMOUS)**

21CS8147PE: INDUSTRIAL IOT (Professional Elective-VI)

B.Tech. IV Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives: To provide students with a good depth of knowledge of Designing Industrial IOT Systems for various applications.

Course Outcomes: Upon completion of this course, the students will be able to:

1. Identify the Key opportunities and benefits in Industrial IoT.
2. Apply virtual network to demonstrate the use of Cloud in Industrial IoT.
3. Analyze industrial IoT Three tier topology and data management system.
4. Summarize Legacy Industrial and Modern Communication Protocols.
5. Describe Middleware Architecture, LoRaWAN- and Augmented reality.

NIT - I:

Introduction to Industrial Internet and Use-Cases: Industrial Internet- Key IIoT Technologies- Innovation and the IIoT -Key Opportunities and Benefits -The Digital and Human Workforce - Logistics and the Industrial Internet- IOT Innovations in Retail.

UNIT – II:

The Technical and Business Innovators of The Industrial Internet: Cyber Physical Systems (CPS)
– IP Mobility – Network Virtualization - SDN (Software Defined Networks)- The Cloud and Fog – Role of Big Data in IIOT - Role of Machine learning and AI in IIOT.

UNIT - III:

IIOT Reference Architecture: Industrial Internet Architecture Framework (IIAF) -Industrial Internet Viewpoints -. Architectural Topology: The Three-Tier Topology- Key System Characteristics- Data Management- Advanced data analytics.

UNIT - IV:

Protocols for Industrial Internet Systems: Legacy Industrial Protocols - Modern Communication Protocols- Proximity Network Communication Protocols- Wireless Communication Technologies- Gateways: industrial gateways - CoAP (Constrained Application Protocol) - NFC.

UNIT - V:

Middleware Software Patterns and IIOT Platforms: Publish/Subscribe Pattern: MQTT, XMPP, AMQP, DDS- Middleware Architecture- SigFox- LoRaWAN Augmented reality- Real-World Smart Factories

Application of IIOT: Case study: Health monitoring, Iot smart city, Smart irrigation, Robot surveillance.

TEXT BOOKS:

1. Gilchrist, Alasdair, “Industry 4.0 The Industrial Internet of Things”, Apress, 2017.
2. Zaigham Mahmood, “The Internet of Things in the Industrial Sector: Security and Device connectivity, smart environments and Industry 4.0 (Springer), 2019.

REFERENCE BOOKS

1. Sabina Jeschke, Christian Brecher, Houbing Song, Danda B. Rawat “Industrial Internet of Things: Cyber manufacturing Systems” (Springer), 2017.
2. Industrial IoT Challenges, Design Principles, Applications, and Security by Ismail Butun (editor)
3. Vijay Madiseti and Arshdeep Bahga, “Internet of Things (A Hands-on-Approach)”, 1st Edition, VPT, 2014
4. Michahelles, “Architecting the Internet of Things”, ISBN 978-3- 642-19156-5 e-ISBN 978-3-642- 19157-2, Springer
5. Francis daCosta, “Rethinking the Internet of Things: A Scalable Approach to Connecting Everything”, 1st Edition, Apress Publications, 20132 Cuno Pfister, Getting Started with the Internet of Things, O’Reilly Media, 2011, ISBN: 978-1-4493-9357-1

**BALAJI INSTITUTE OF TECHNOLOGY & SCIENCE
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21CS8148PE: FOG COMPUTING (Professional Elective-VI)

B.Tech. IV Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives: This course gives an overview of Fog Computing and its architecture, challenges and applications in different contexts.

Course Outcomes:

1. Become familiar with the concepts of Fog.
2. Understand the architecture and its components and working of components and its performance.
3. Explore Fog on security, multimedia and smart data.
4. Model the fog computing scenario.

UNIT - I

Introduction to Fog Computing: Fog Computing, Characteristics, Application Scenarios, Issues and challenges. Fog Computing Architecture: Communication and Network Model, Programming Models, Fog Architecture for smart cities, healthcare and vehicles. Fog Computing Communication Technologies: Introduction, IEEE 802.11, 4G, 5G standards, WPAN, Short-Range Technologies, LPWAN and other medium and Long-Range Technologies.

UNIT - II

Management and Orchestration of Network Slices in 5G, Fog, Edge, and Clouds: Introduction, Background, Network Slicing in 5G, Network Slicing in Software-Defined Clouds, Network Slicing Management in Edge and Fog, Middleware for Fog and Edge Computing, Need for Fog and Edge Computing Middleware, Clusters for Lightweight Edge Clouds, IoT Integration, Security Management for Edge Cloud Architectures. Fog Computing Realization for Big Data Analytics: Introduction to Big Data Analytics, Data Analytics in the Fog, Prototypes and Evaluation.

UNIT - III

Fog computing requirements when applied to IoT: Scalability, Interoperability, Fog-IoT architectural model, Challenges on IoT Stack Model via TCP/IP Architecture, Data Management, filtering, Event Management, Device Management, cloudification, virtualization, security and privacy issues. Integrating IoT, Fog, Cloud Infrastructures: Methodology, Integrated C2F2T Literature by Modeling Technique by Use-Case Scenarios, Integrated C2F2T Literature by Metrics.

UNIT - IV

Exploiting Fog Computing in Health Monitoring: An Architecture of a Health Monitoring IoT Based System with Fog Computing, Fog Computing Services in Smart E-Health Gateways, Discussion of Connected Components. Fog Computing Model for Evolving Smart Transportation Applications: Introduction, Data-Driven Intelligent Transportation Systems, Fog Computing for Smart Transportation Applications Case Study: Intelligent Traffic Lights Management (ITLM) System.

UNIT - V

Software Defined Networking and application in Fog Computing: Open Flow Protocol, Open Flow Switch, SDN in Fog Computing, Home Network using SDN. Security and Privacy issues: Trust and privacy issues in IoT Network, web Semantics and trust Management for Fog Computing, Machine Learning based security in Fog Computing, Cyber- Physical Energy Systems over Fog Computing.

TEXT BOOKS:

1. Fog Computing: Theory and Practice by Assad Abbas, Samee U. Khan, Albert Y. Zomaya.
2. Fog and Edge Computing: Principles and Paradigms (Wiley Series on Parallel and Distributed Computing) by Rajkumar Buyya and Satish Narayana Srirama.
3. Amir Vahid Dastjerdi and Rajkumar Buyya, —Fog Computing: Helping the Internet of Things Realize its Potential, University of Melbourne.

REFERENCE BOOKS:

1. Flavio Bonomi, Rodolfo Milito, Jiang Zhu, Sateesh Addepalli, —Fog Computing and Its Role in the Internet of Things, MCC' 12, August 17, 2012, Helsinki, Finland. Copyright 2012 ACM 978- 1-4503-1519-7/12/08... \$15.00.
2. Shanhe Yi, Cheng Li, Qun Li, —A Survey of Fog Computing: Concepts, Applications and Issues, Mobidata' 15, ACM 978-1-4503-3524-9/15/06, DOI: 10.1145/2757384.2757397, June 21, 2015, Hangzhou, China.

3. Amir M. Rahmani, Pasi Liljeberg, Preden, Axel Jantsch, —Fog Computing in the Internet of Things - Intelligence at the Edge, Springer International Publishing, 2018.
4. Ivan Stojmenovic, Sheng Wen, “The Fog Computing Paradigm: Scenarios and Security Issues”, Proceedings, Federated Conference on Computer Science and Information Systems, pp. 1–8, 2014.

21CS8149PE: SMART SENSOR TECHNOLOGIES (Professional Elective-VI)

B.Tech. IV Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives: Obtain knowledge on sensors, sensors with microcontrollers and their applications.

Course Outcomes:

1. Analyze the sensors available in IoT based on application requirements and the Sensing methods.
2. Create a Real-time application by choosing appropriate sensors for temperature monitoring.
3. Interfacing different types of Sensors with MCU.
4. Infer Wireless Sensing, RF Sensing and RF MEMS.
5. Design a real-time application for landslide monitoring and hazard mitigation.

UNIT - I:

Basics of Sensors: Introduction- Sensor Vs Transducer, Nature of Sensors, Sensor Output Characteristics, Sensing Technologies, Digital Output Sensors.

UNIT - II:

Application Specific Sensors: Occupancy and motion detectors: ultrasonic – microwave – capacitive detectors- optical presence sensor, Light Detectors: Photo diodes – phototransistor – photoresistor- CCD and CMOS image sensors, Temperature Sensors: thermos-resistive sensors – thermoelectric contact sensor.

UNIT - III:

Sensor with Microcontroller: Introduction, Amplification and Signal Conditioning, Integrated Signal Conditioning, Digital Conversion, MCU Control, MCUs for Sensor Interface, Techniques and Systems Considerations, Sensor Integration.

UNIT - IV:

Wireless Sensing: Wireless Data and Communications, Wireless Sensing Networks, Industrial Wireless Sensing Networks, RF Sensing, Telemetry, RF MEMS, Complete System Consideration.

UNIT - V:

Smart Applications and System Requirements: Automotive Applications, Industrial (Robotic) Applications, Consumer Applications, Future Sensor Plus Semiconductor Capabilities, Future System Requirements.

TEXT BOOKS:

1. Frank, Randy, "Understanding smart sensors", Artech House integrated microsystems series, 3rd Edition, 2013.
2. Jacob Fraden, "Handbook of Modern Sensors: Physics, Designs, and Applications", 5th Edition, Springer, 2016.

REFERENCE BOOKS:

1. Vlasios Tsiatsis, Stamatis Karnouskos, Jan Holler, David Boyle, Catherine Mulligan, "Internet of Things: Technologies and Applications for a New Age of Intelligence", Academic Press, 16-Nov- 2018.
2. Henry Leung, Subhas Chandra Mukhopadhyay, "Intelligent Environmental Sensing", Springer, 22-Jan-2015.

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21CS8150PE: DIGITAL FORENSICS (Professional Elective-VI)

B.Tech. IV Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. provides an in-depth study of the rapidly changing and fascinating field of computer forensics.
2. Combines both the technical expertise and the knowledge required to investigate, detect and prevent digital crimes.
3. Knowledge on digital forensics legislations, digital crime, forensics processes and procedures, data acquisition and validation, e-discovery tools.
4. E-evidence collection and preservation, investigating operating systems and file systems, network forensics, art of steganography and mobile device forensics.

Course Outcomes: On completion of the course the student should be able to

1. Understand relevant legislation and codes of ethics.
2. Computer forensics and digital detective and various processes, policies and procedures.
3. E-discovery, guidelines and standards, E-evidence, tools and environment.
4. Email and web forensics and network forensics.

UNIT - I**Digital Forensics Science:** Forensics science, computer forensics, and digital forensics.**Computer Crime:** Criminalistics as it relates to the investigative process, analysis of cyber criminalistics area, holistic approach to cyber-forensics**UNIT - II****Cyber Crime Scene Analysis:** Discuss the various court orders etc., methods to search and seizure electronic evidence, retrieved and un-retrieved communications, Discuss the importance of understanding what court documents would be required for a criminal investigation.**UNIT - III****Evidence Management & Presentation:** Create and manage shared folders using operating system, importance of the forensic mindset, define the workload of law enforcement, Explain what the normal case would look like, Define who should be notified of a crime, parts of gathering evidence, Define and apply probable cause.**UNIT - IV****Computer Forensics:** Prepare a case, Begin an investigation, Understand computer forensics workstations and software, investigation, critique, completion: PGF (<http://sites.google.com/view/pgovernanceforum>) Cyberpolicing Case Study.**Network Forensics:** open-source security tools for network forensic analysis, requirements for preservation of network data.**UNIT - V****Mobile Forensics:** mobile forensics techniques, mobile forensics tools.**Legal Aspects of Digital Forensics:** IT Act 2000, amendment of IT Act 2008. Recent trends in mobile forensic technique and methods to search and seizure electronic evidence.**TEXT BOOK:**

1. John Sammons, The Basics of Digital Forensics, Elsevier John Vacca, Computer Forensics: Computer Crime Scene Investigation, Laxmi Publications.

REFERENCE BOOKS:

1. William Oettinger, Learn Computer Forensics: A beginner's guide to searching, analyzing, and securing digital evidence, Packt Publishing; 1st edition (30 April 2020), ISBN: 1838648178.
2. Thomas J. Holt, Adam M. Bossler, Kathryn C. Seigfried-Spellar, Cybercrime and Digital Forensics: An Introduction, Routledge.

21CS8151PE: BLOCK CHAIN TECHNOLOGY (Professional Elective-VI)

B.Tech. IV Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives: To Introduce block chain technology and Cryptocurrency.

Course Outcomes:

1. Learn about research advances related to one of the most popular technological areas today.
2. Understand Extensibility of Blockchain concepts.
3. Understand and Analyze Blockchain Science.
4. Understand Technical challenges, Business model challenges.

UNIT - I

Introduction: Block chain or distributed trust, Protocol, Currency, Cryptocurrency, How a Cryptocurrency works, Crowdfunding.

UNIT - II

Extensibility of Blockchain concepts, Digital Identity verification, Block chain Neutrality, Digital art, Blockchain Environment.

UNIT - III

Blockchain Science: Gridcoin, Folding coin, Blockchain Genomics, Bitcoin MOOCs.

UNIT - IV

Currency, Token, Tokenizing, Campuscoin, Coindrop as a strategy for Public adoption, Currency Multiplicity, Demurrage currency.

UNIT - V

Technical challenges, Business model challenges, Scandals and Public perception, Government Regulations.

TEXT BOOK:

1. Melanie Swan, Blockchain Blueprint for Economy, O'reilly.

REFERENCE BOOKS:

1. Building Blockchain Apps, Michael Juntao Yuan, Pearson Education
2. Daniel Drescher, Blockchain Basics: A Non-Technical Introduction in 25 Steps 1st Edition
3. Bradley Lakeman, Blockchain Revolution: Understanding the Crypto Economy of the Future. A Non-Technical Guide to the Basics of Cryptocurrency Trading and Investing, ISBN: 1393889158.